

# 2008 DNS Cache Poisoning Vulnerability

Cairo, Egypt

November 2008

Kim Davies

Manager, Root Zone Services

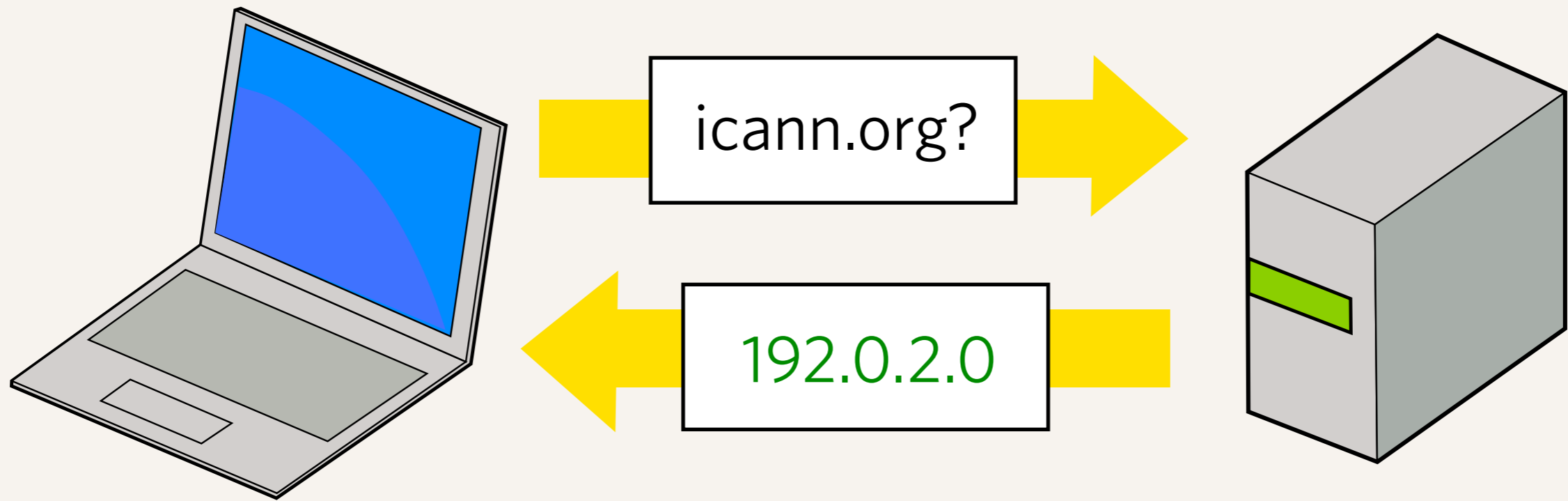


Internet Corporation for  
Assigned Names & Numbers

**How do you attack the DNS?**



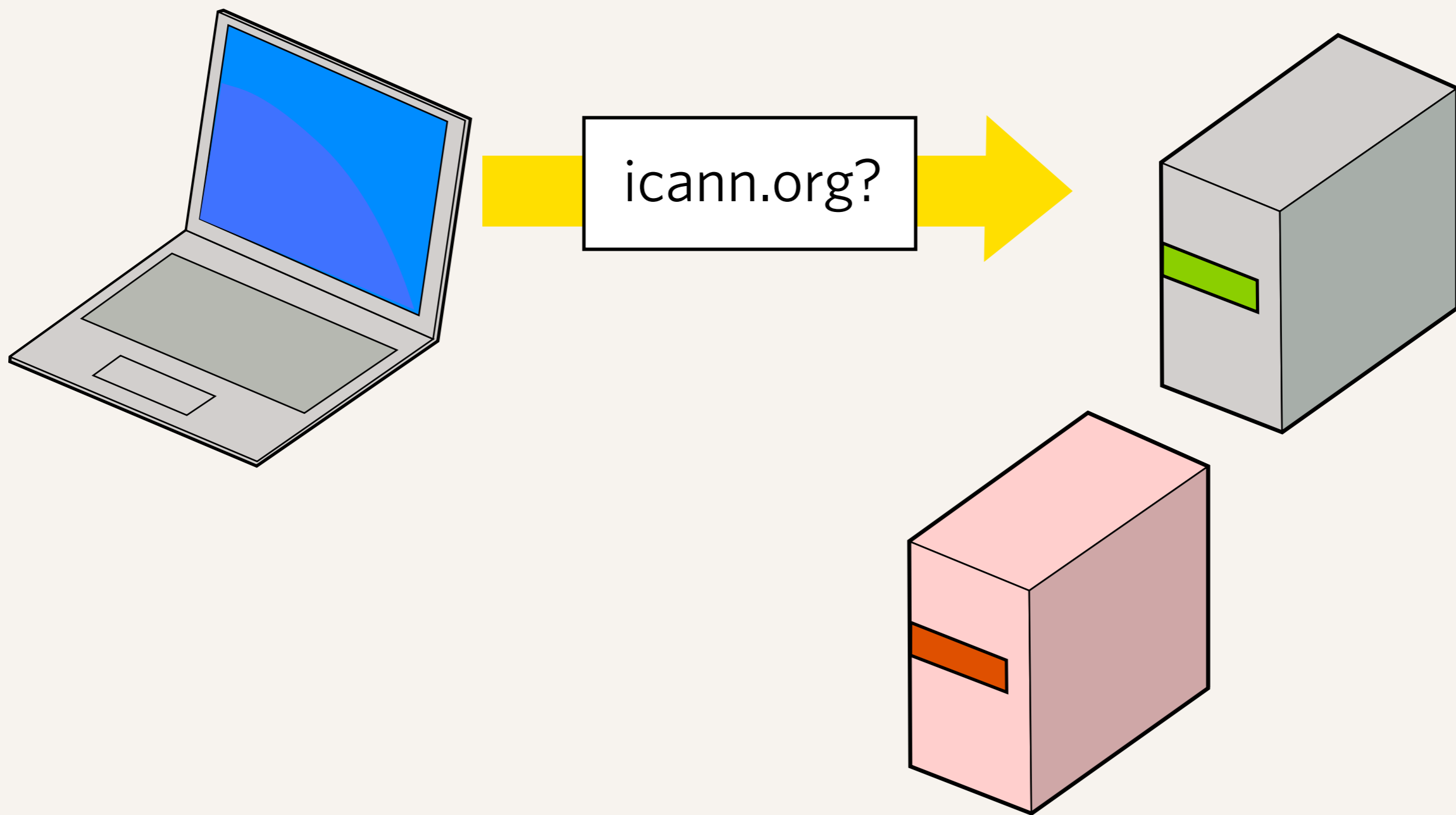
A typical DNS query



A typical DNS query

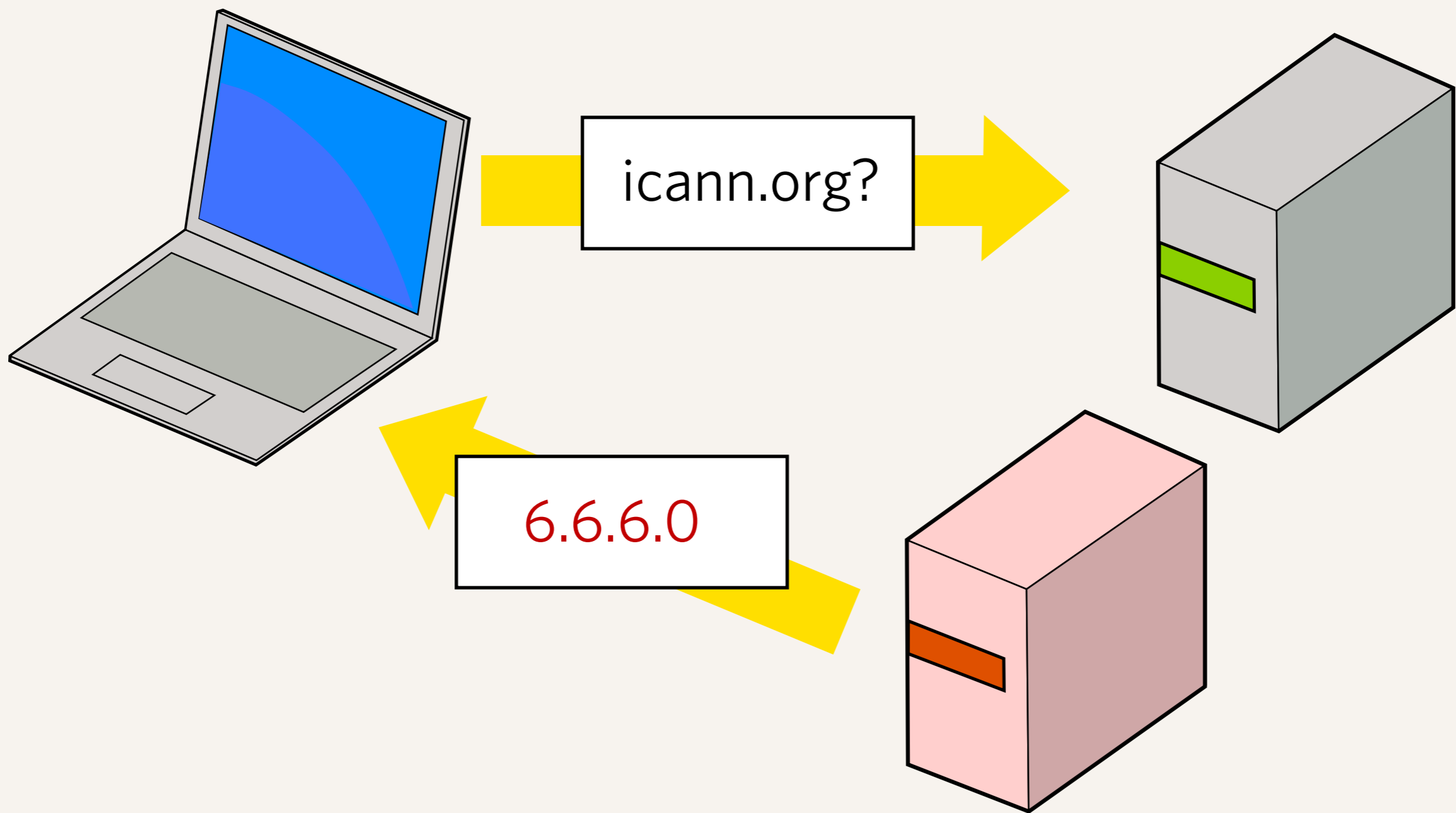
# The DNS is not secure

- ▶ A computer sends a “question” to a DNS server, asking a question like “What is the IP address for icann.org?”
- ▶ The computer gets an answer, and if the answer appears to match the question it asked, trusts that it is correct.
- ▶ There are multiple ways that traffic on the Internet can be intercepted or impersonated, so that the answer trusted is false.



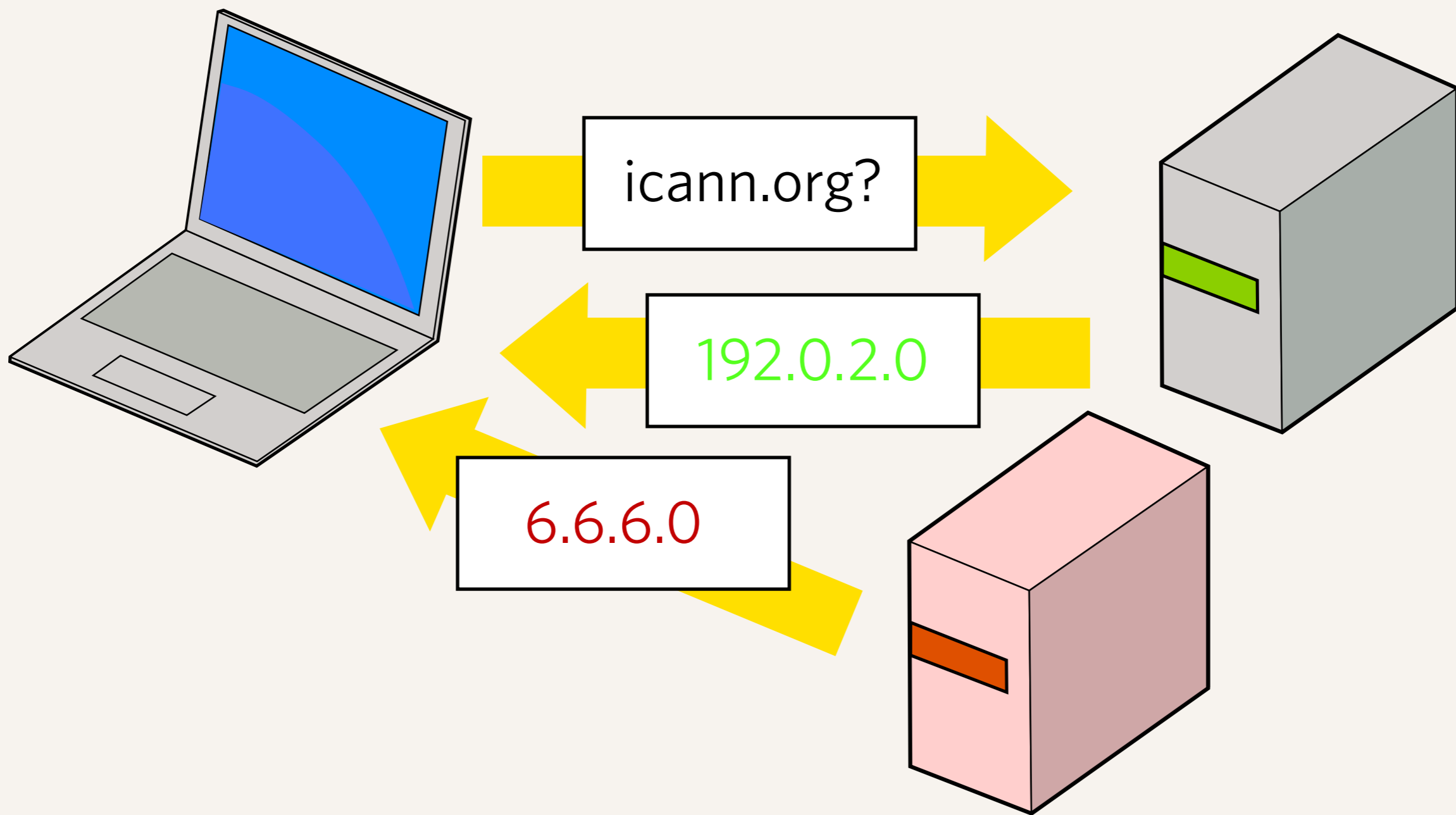
## Winning the race

Exploits rely on the server providing the false answer responding quicker than the correct server can give the right answer.



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# Cache poisoning

- ▶ To improve efficiency, DNS servers typically store results in a cache to speed further lookups.
  - ▶ This is the typical configuration at ISPs, etc.
- ▶ If an attacker can trick a server to remember a wrong answer, the server will use then to respond to future lookups.
  - ▶ One successful attack can therefore affect many users by “poisoning” the cache.

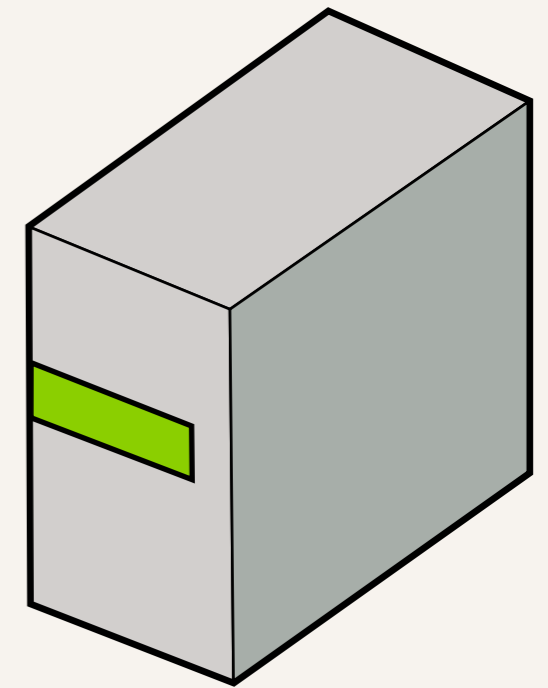


1.2.3.4

From: **1.2.3.4**, port **53**  
To: **2.4.6.8**, port **53**  
My ref: **12345**

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Question:  
**icann.org?**



2.4.6.8

From: **2.4.6.8**, port **53**  
To: **1.2.3.4**, port **53**  
Your ref: **12345**

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Question:  
**icann.org?**  
Answer:  
**192.0.2.0**

What should match in a DNS transaction

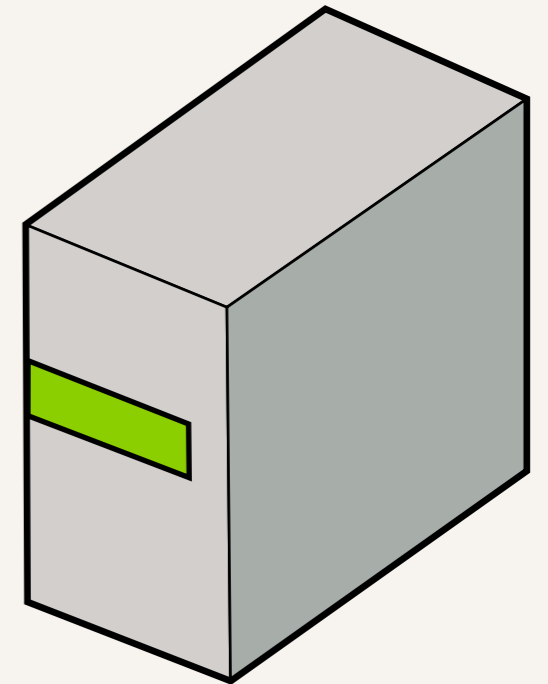
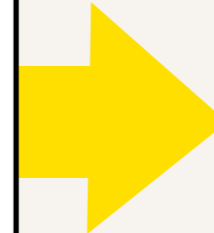


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1 From: **1.2.3.4**, port **53**  
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Question:  
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2.4.6.8

1 From: **2.4.6.8**, port **53**  
To: **1.2.3.4**, port **53**  
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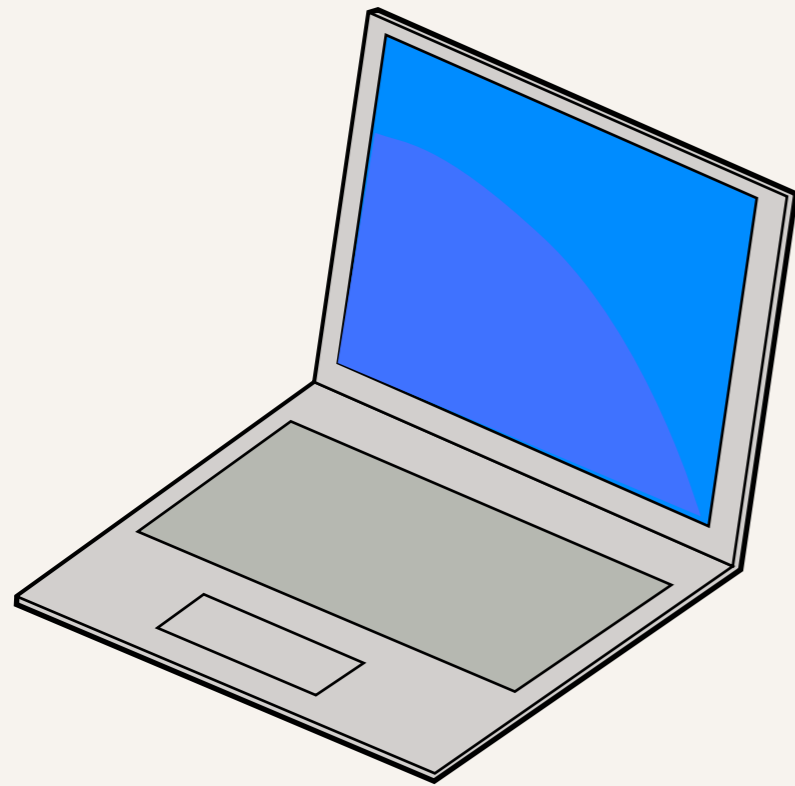
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Question:  
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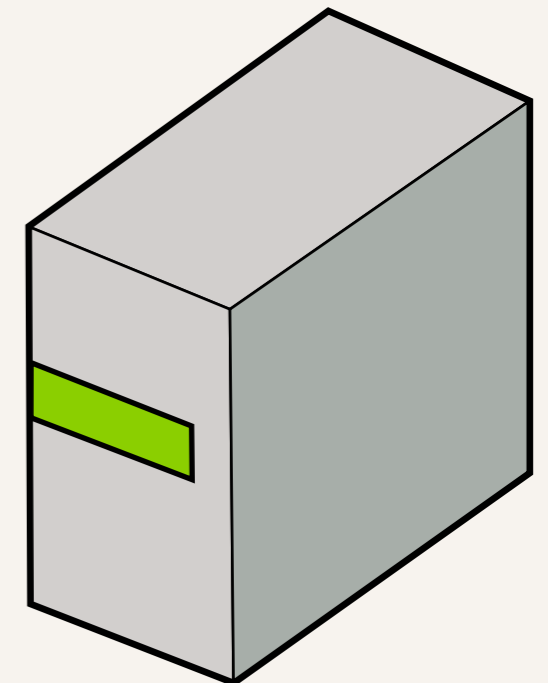
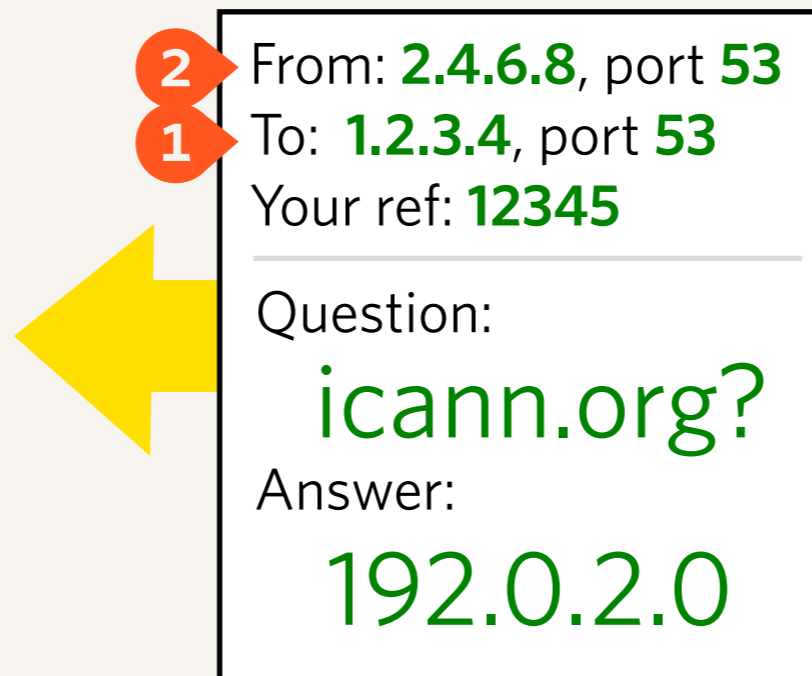
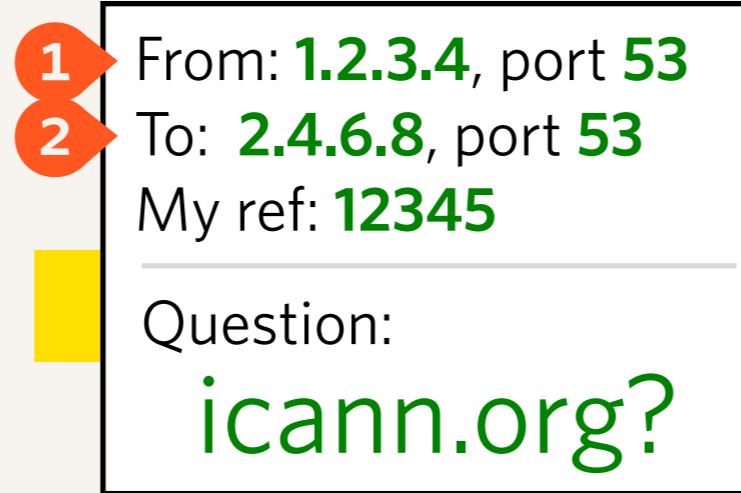
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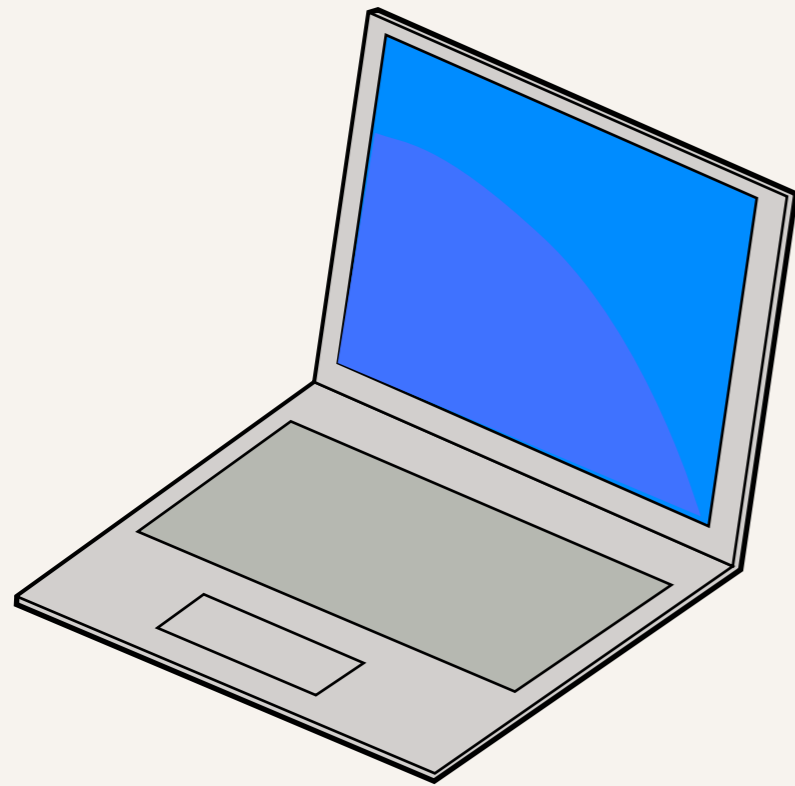


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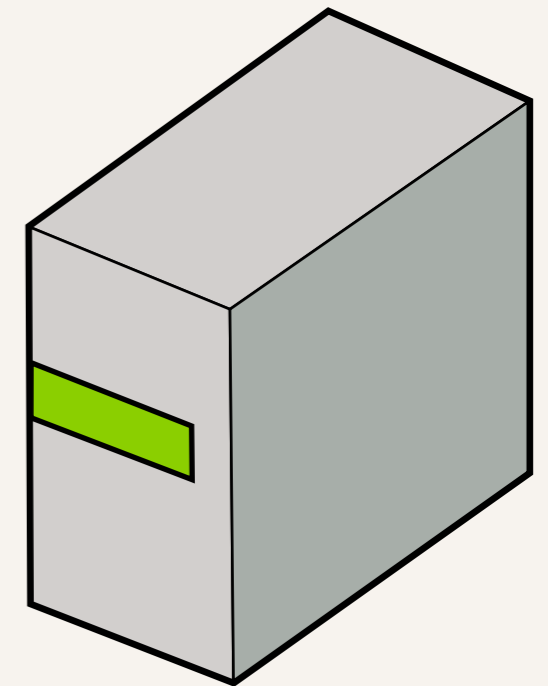
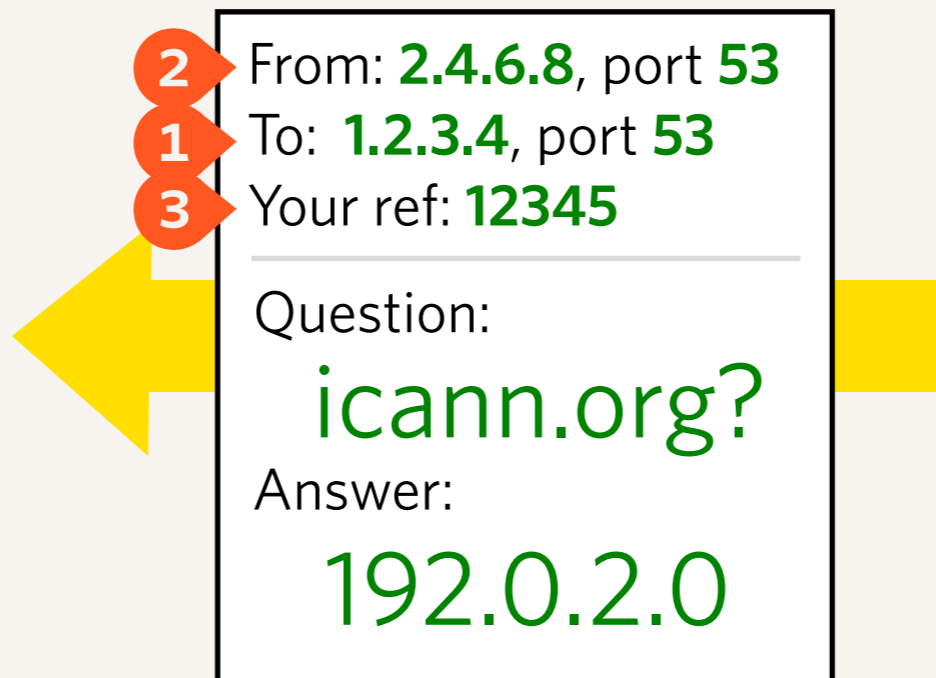
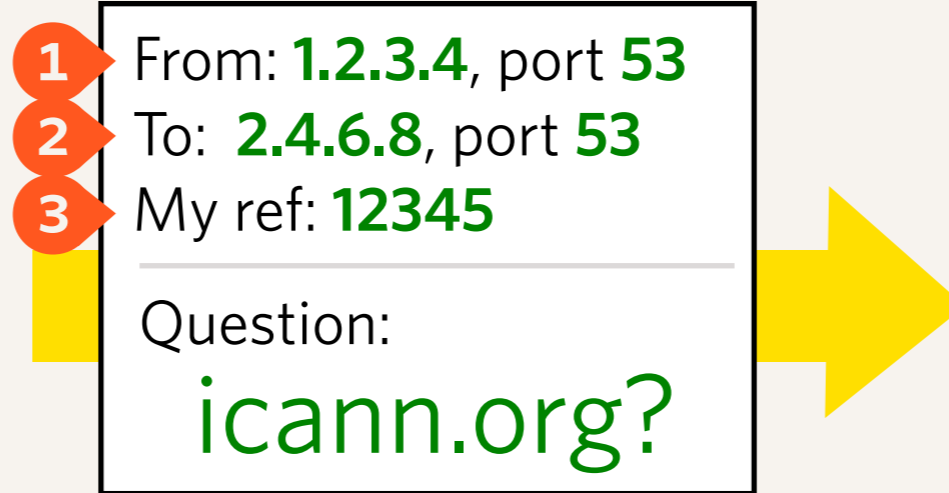


2.4.6.8

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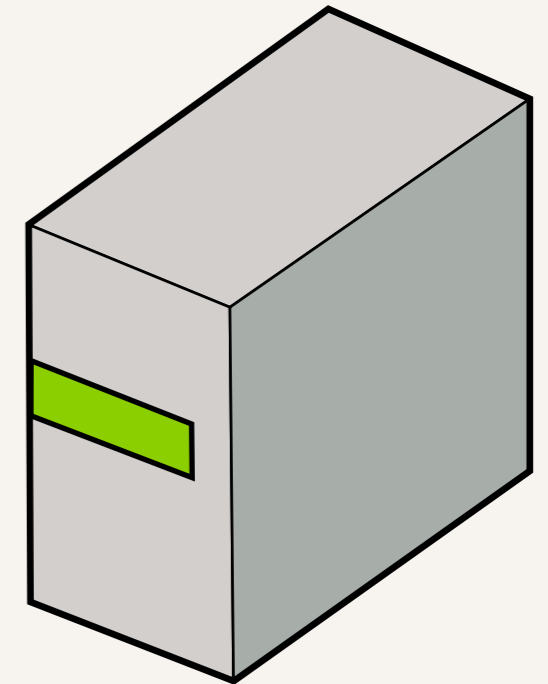
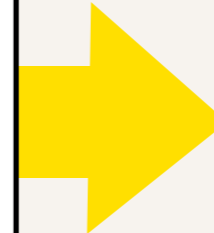
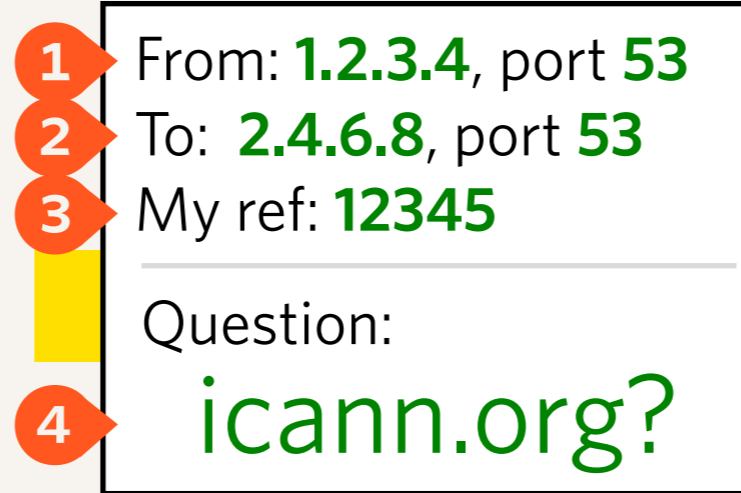


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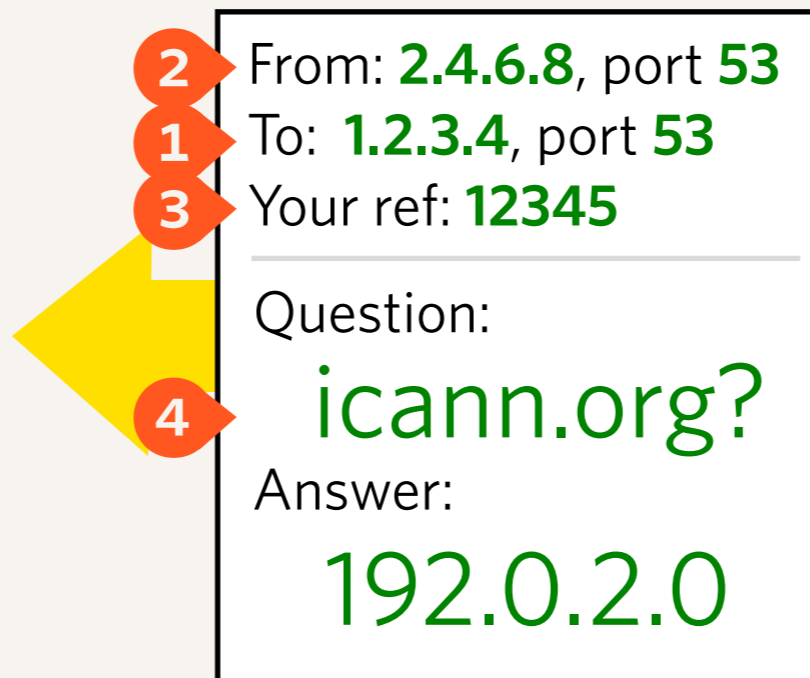
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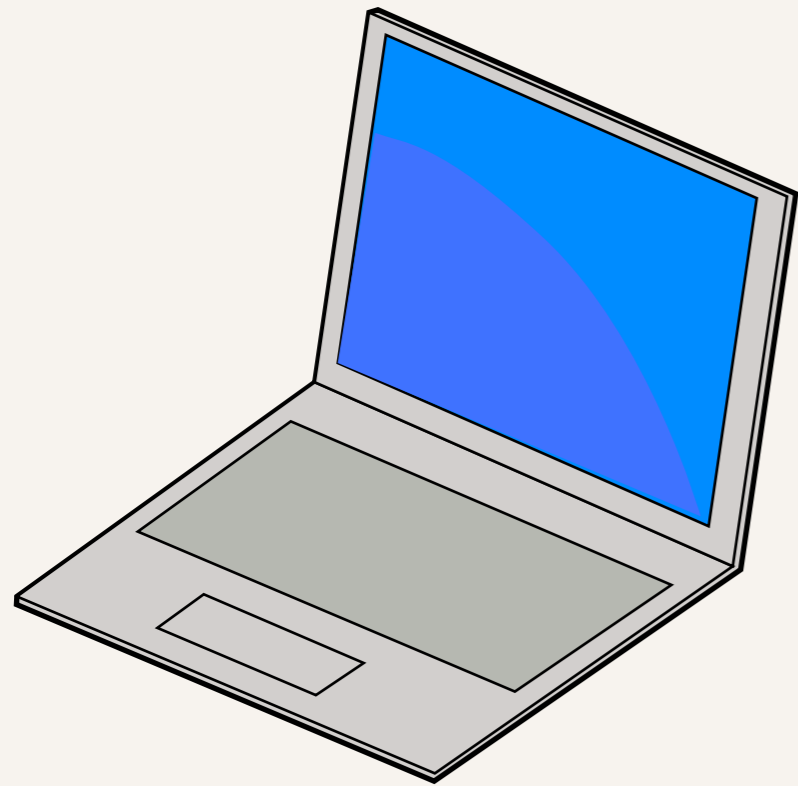
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2.4.6.8



What should match in a DNS transaction

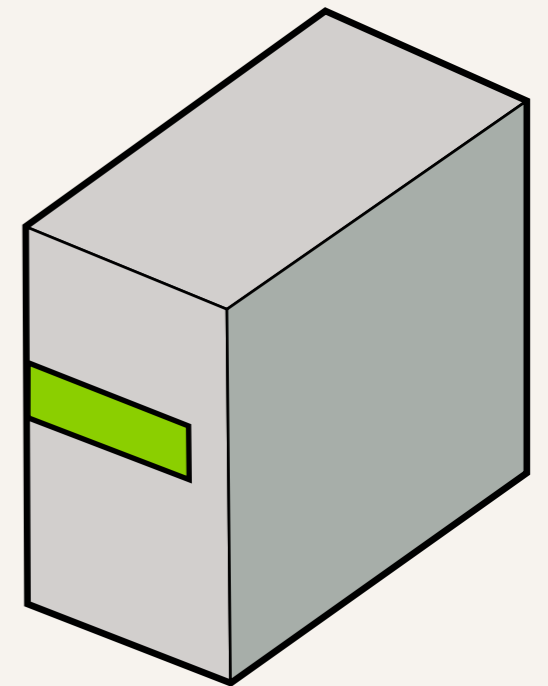


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**icann.org?**



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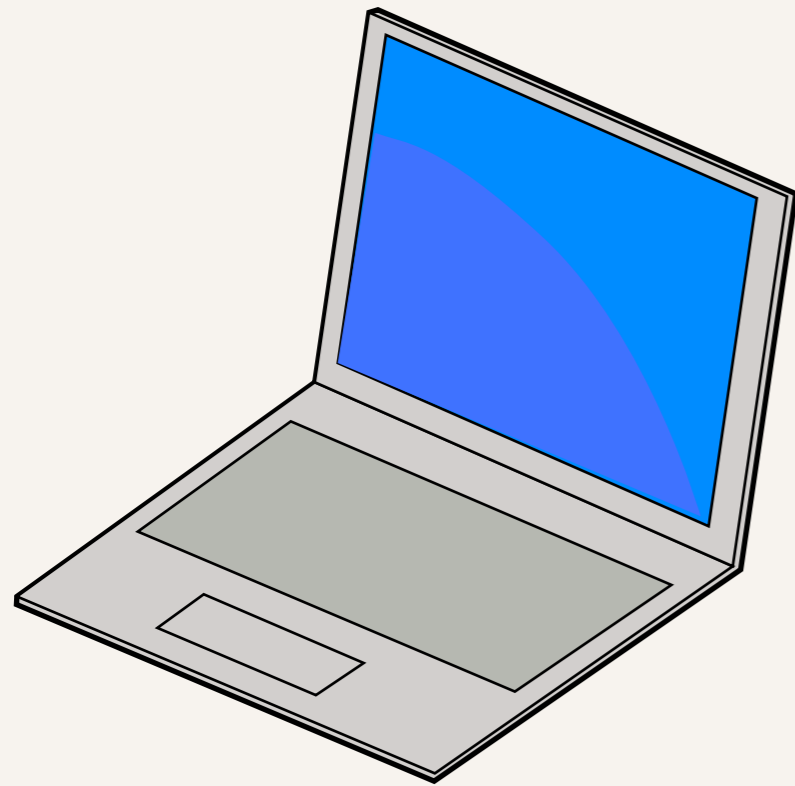
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Question:  
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Answer:  
**192.0.2.0**

## Possible combinations

*Probabilities are approximate for illustration purposes*



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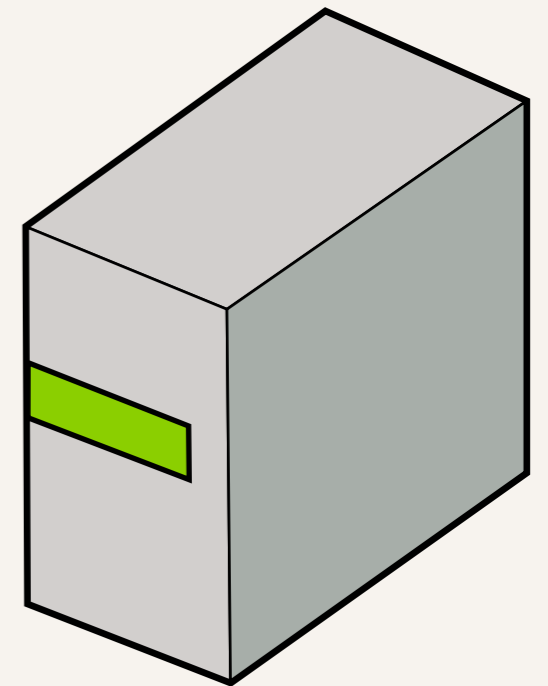
**1 in 3\***

From: **2.4.6.8**, port **53**  
To: **1.2.3.4**, port **53**  
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Question:  
**icann.org?**

Answer:  
**192.0.2.0**

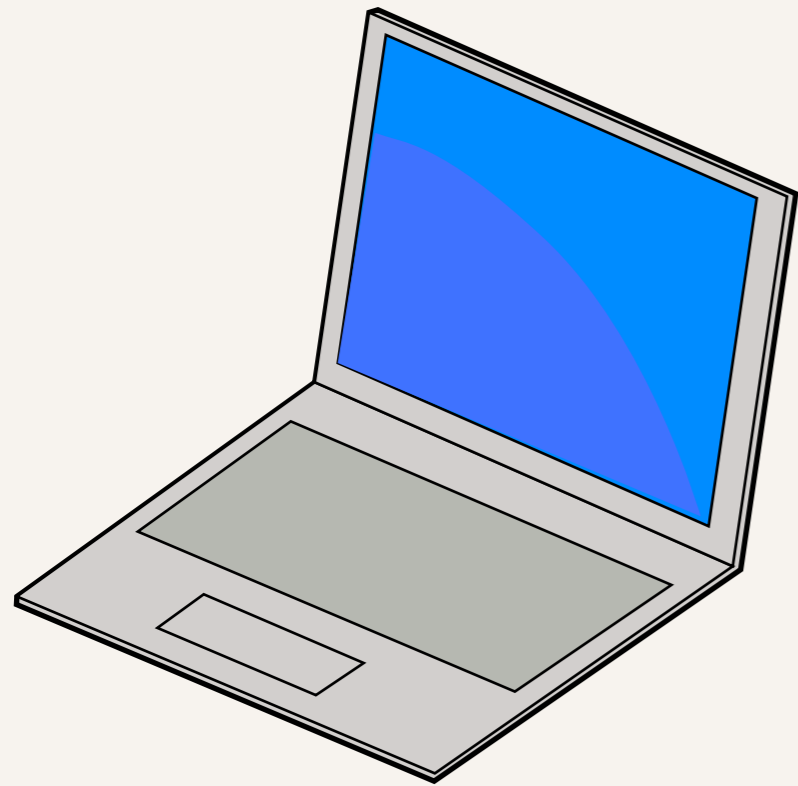


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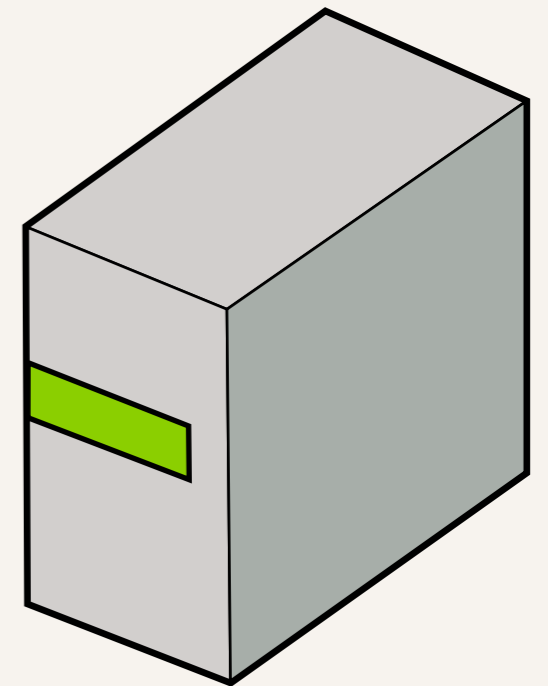
**1 in 1**

From: **2.4.6.8**, port **53**  
To: **1.2.3.4**, port **53**  
Your ref: **12345**

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Question:  
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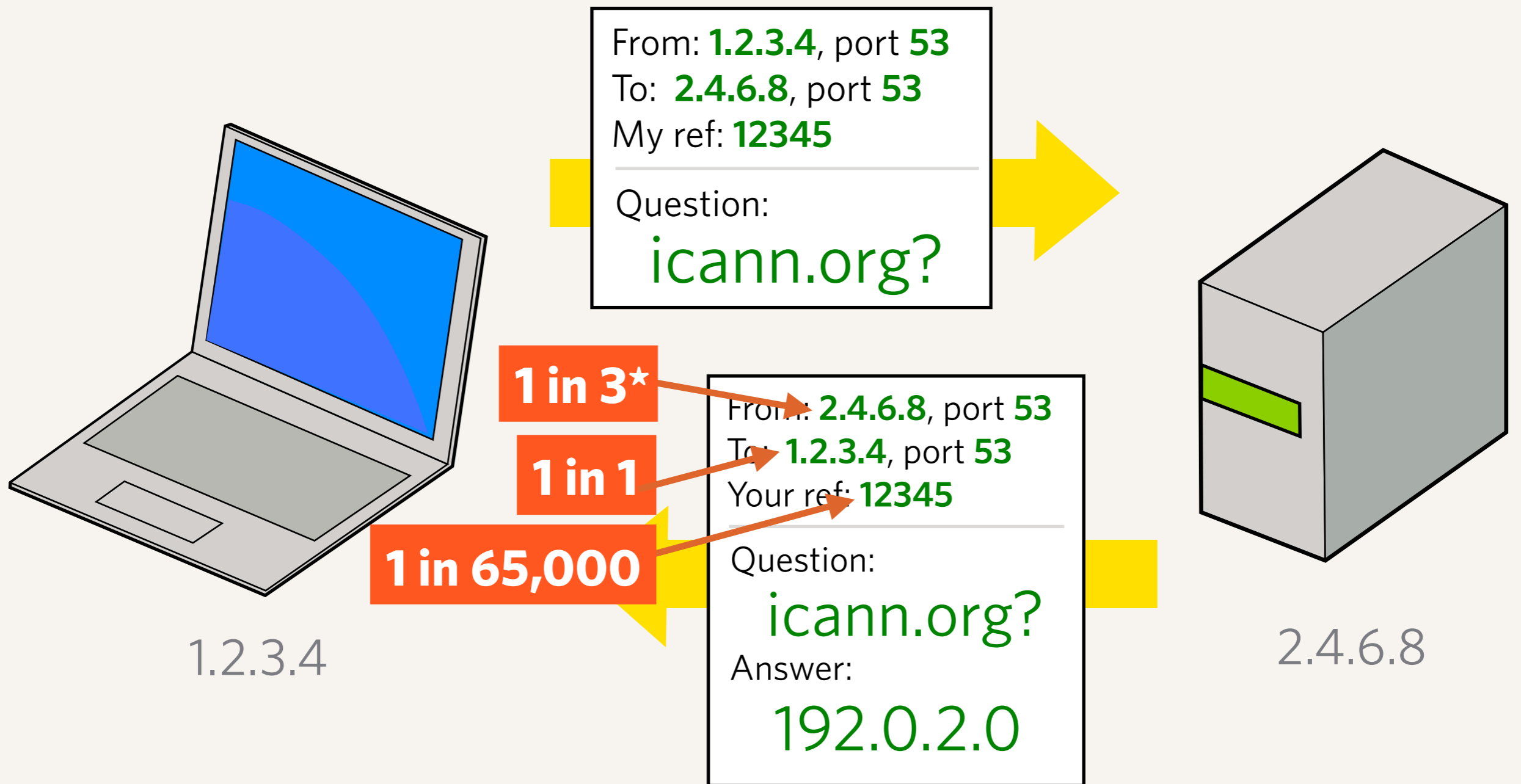
Answer:  
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2.4.6.8

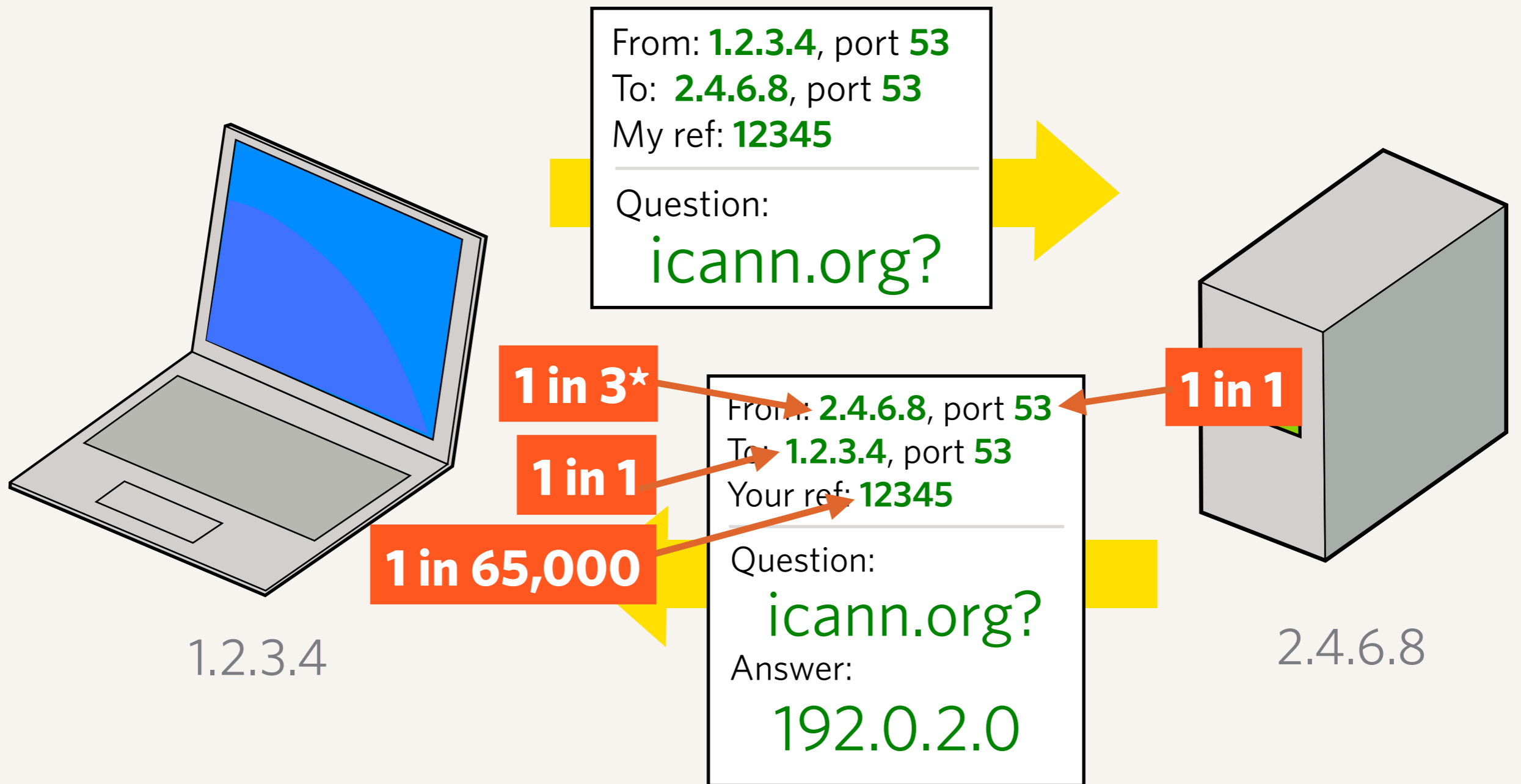
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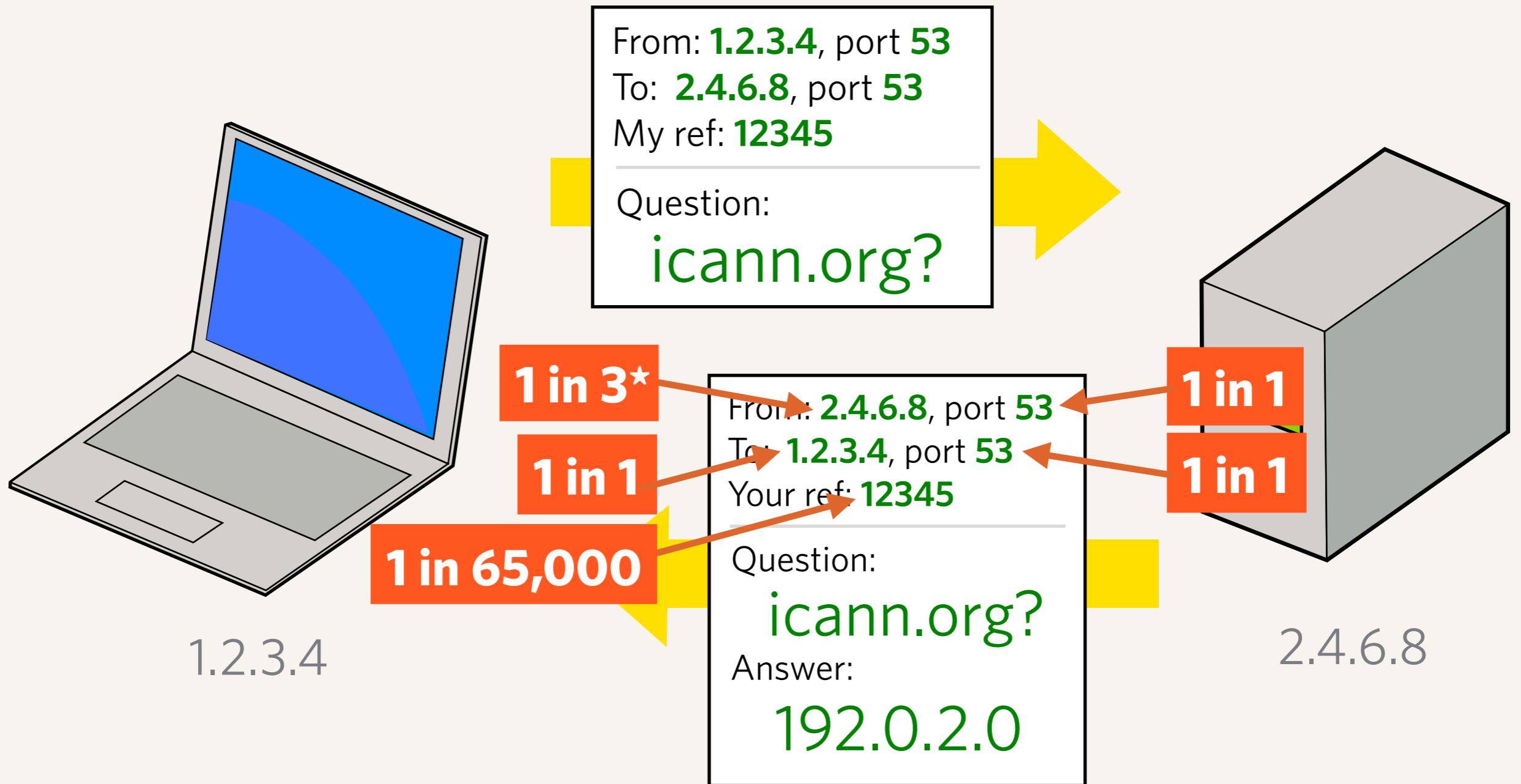
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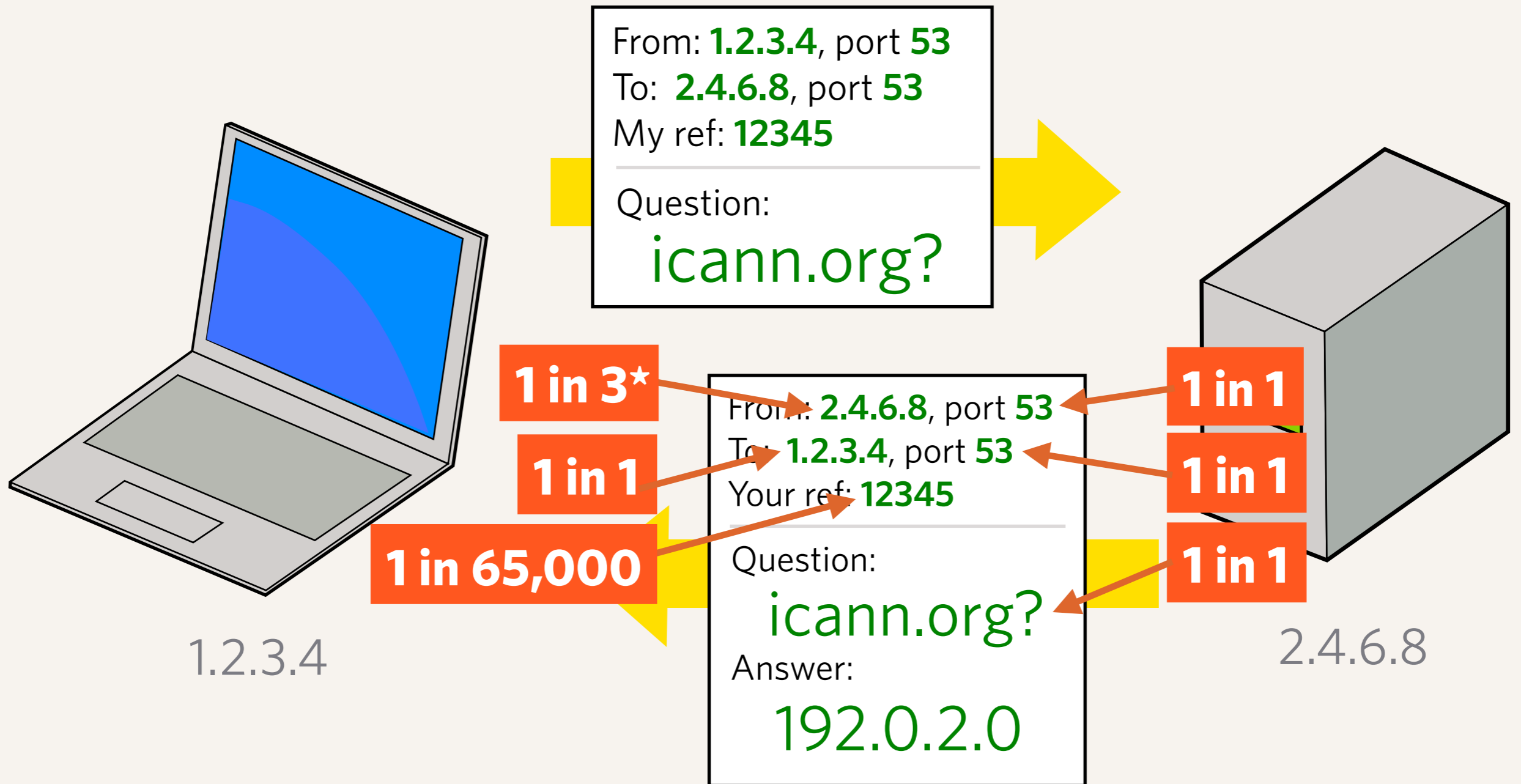
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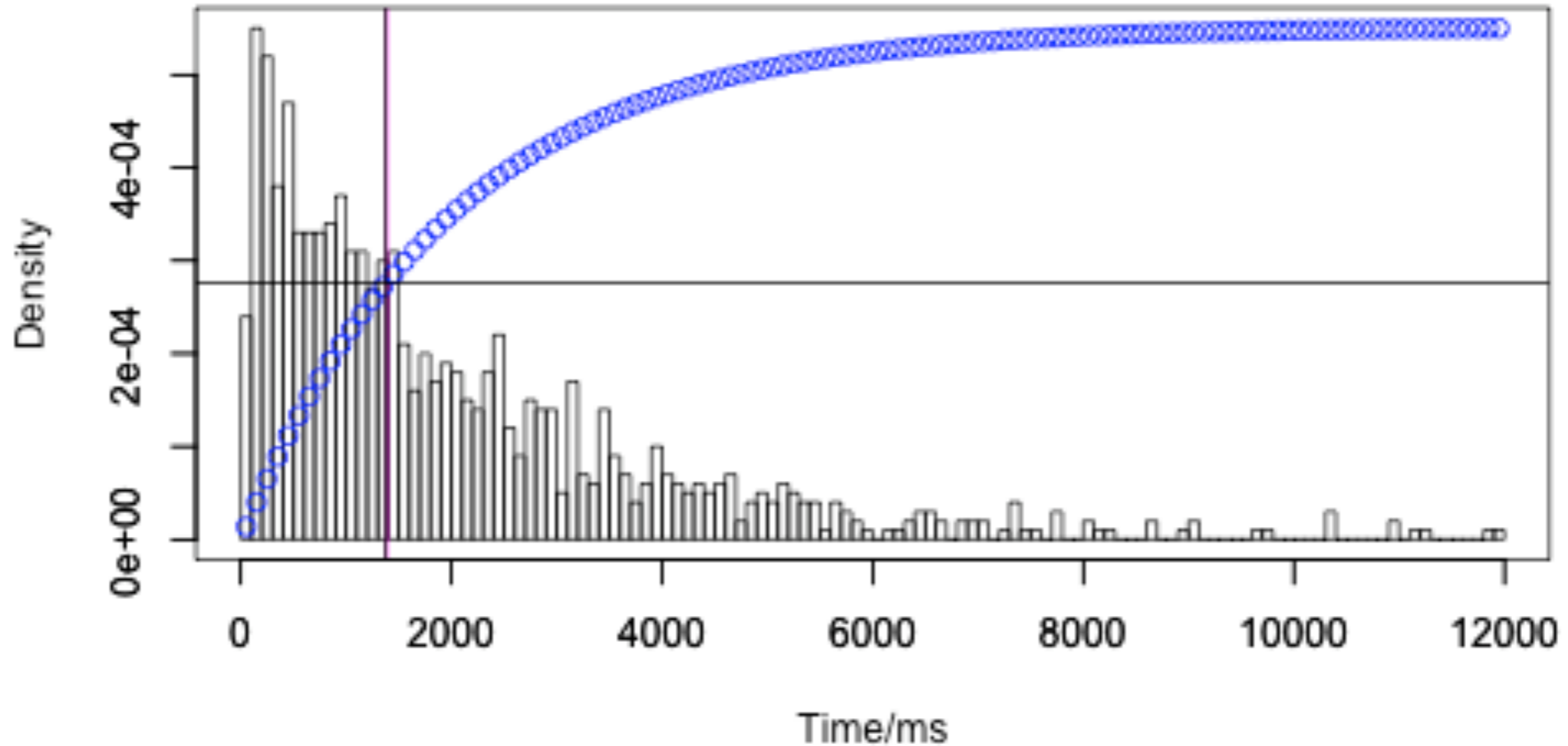
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**What has been discovered recently?**

# This attack is highly effective

- ▶ Dan Kaminsky identified there is a straightforward way to flood the recursive server with lots of answers, so that the right combination would be sent very quickly (a few seconds)
- ▶ By querying for random hosts through within a domain (`0001.targetdomain.com`, `0002.targetdomain.com`, etc.), you can take over the target domain by filling the cache with bad referral information.

## DNS Spoofer Performance



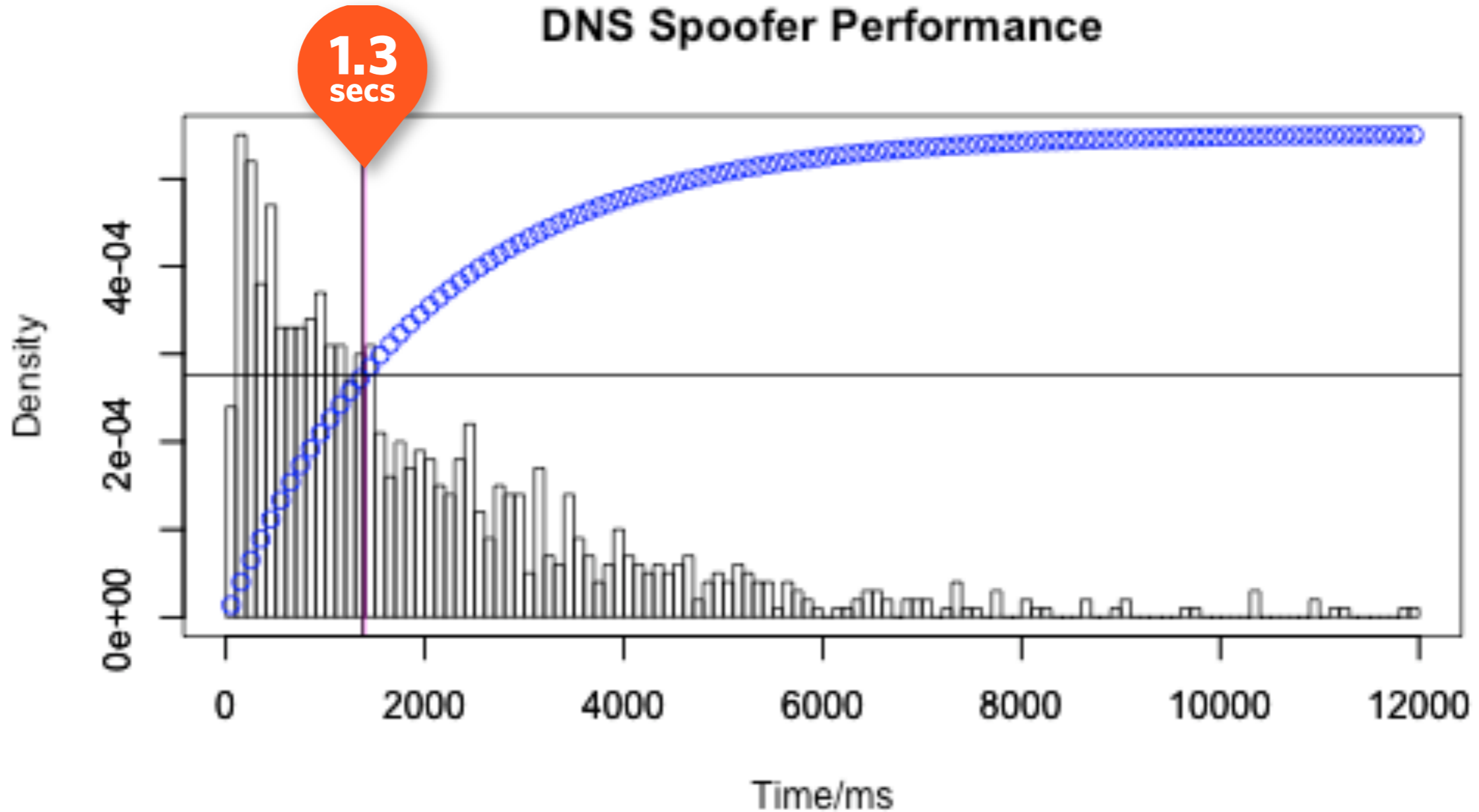
Histogram showing time to success of real spoofer (pink line shows median)

How effective?

Courtesy John Dickinson ([jadickinson.co.uk](http://jadickinson.co.uk))



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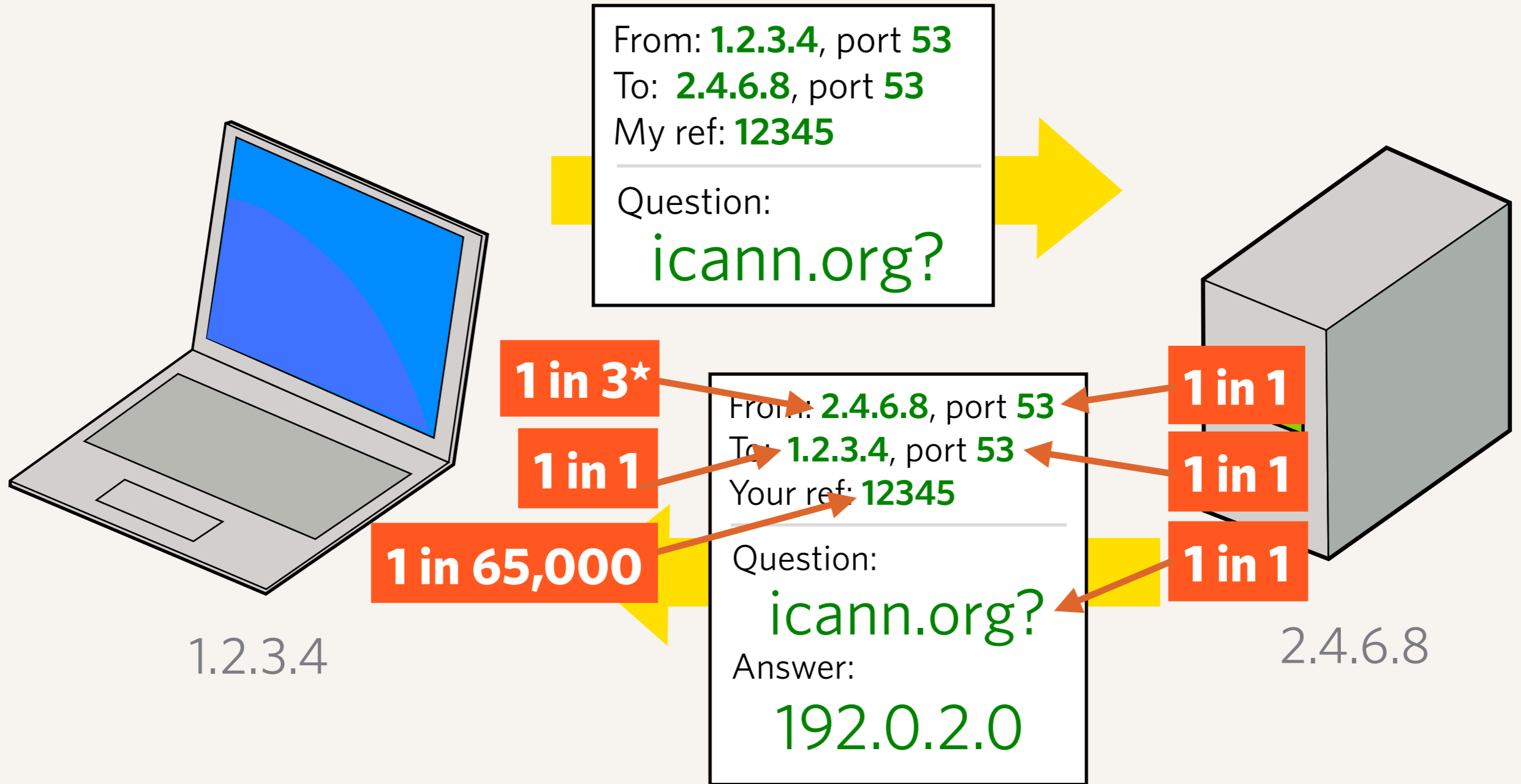
# Why this attack also concerns authorities?

- ▶ If a name server provides both recursive and authoritative name service, a successful attack on the recursive portion can store bad data that is given to computers that want authoritative answers.
- ▶ The net result is one could insert or modify domain data inside a domain.

# Short term solutions

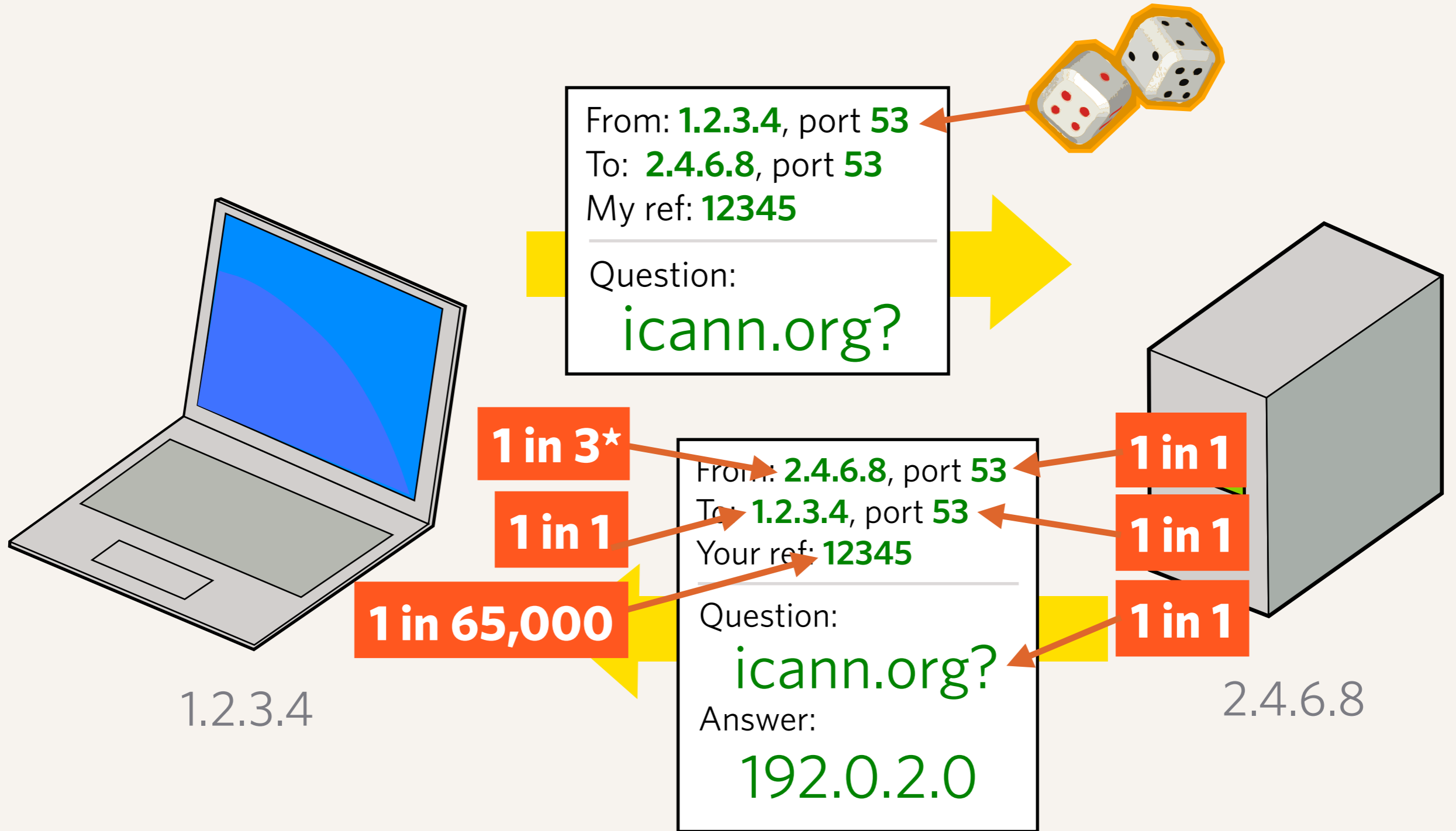
# 1. Maximise the amount of randomness

- ▶ Most implementations use randomised transaction numbers already. (The risk with that was discovered years ago, and fixed in most software)
- ▶ The port number 53 is assigned by IANA for DNS. However it is only required to be 53 as the *destination* port, not the *source* port.
- ▶ The patches that have been released in the last few months work by randomising the source port for the recursive server.



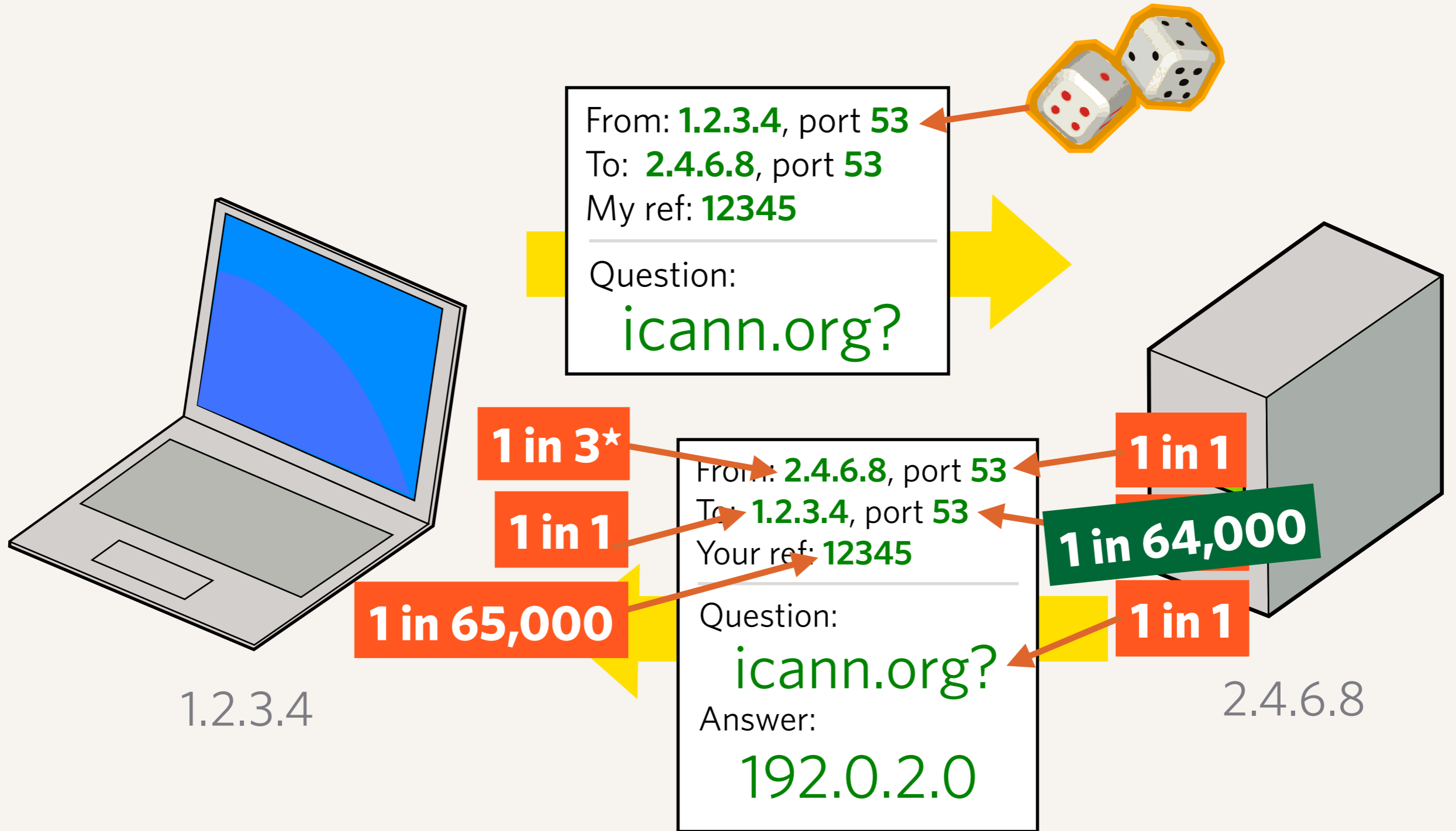
## Possible combinations (2)

*Probabilities are approximate for illustration purposes*



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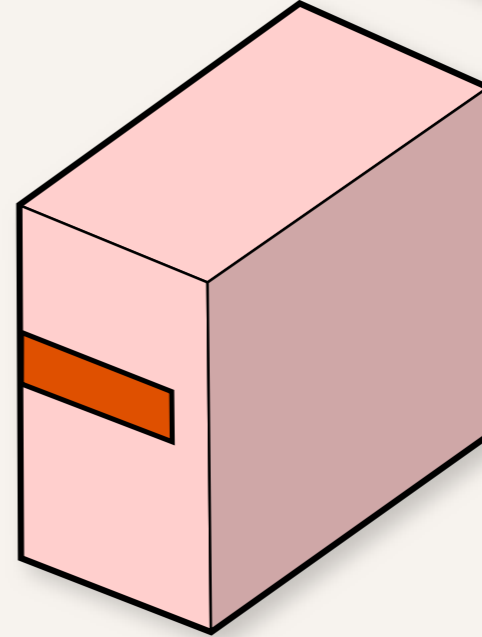
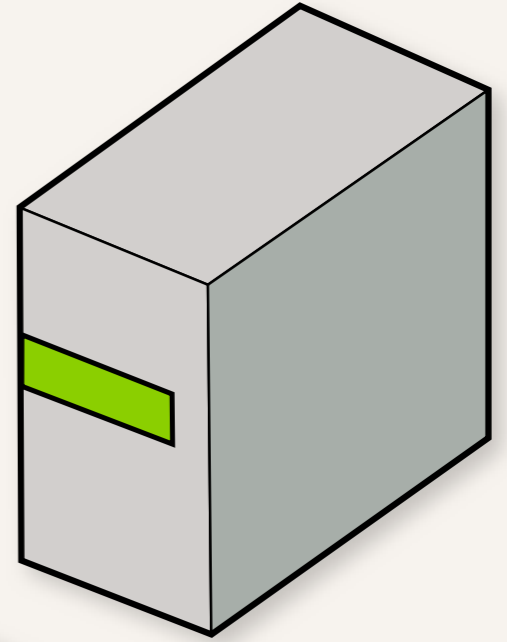
## 2. Disable open recursive name servers

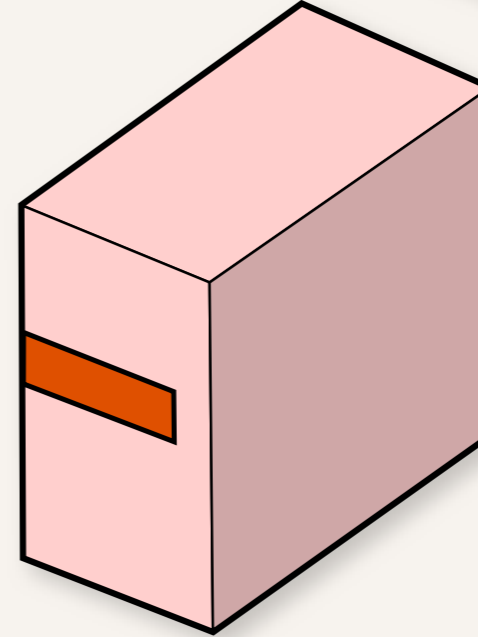
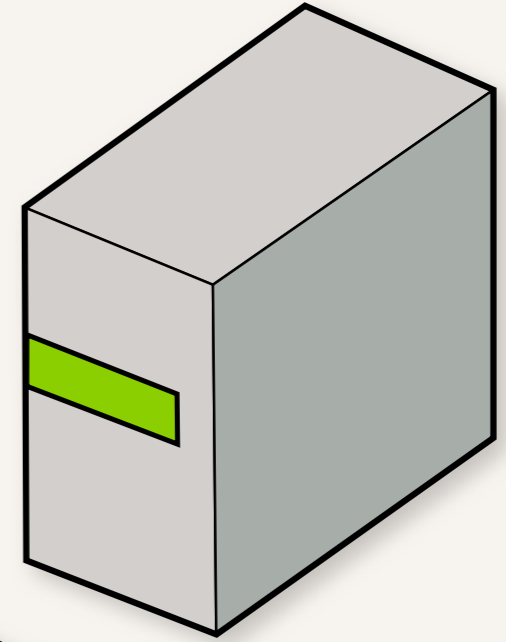
- ▶ The attack is not effective if the attacker can not send question packets to the name server.
- ▶ If you must run a recursive name server, limit access to only those computers that need it. (e.g. your customers). They will still be able to execute the attack, but the exposure is reduced.
- ▶ Turning off open recursive name servers is a good idea anyway, because they can be used for other types of attack (denial of service)

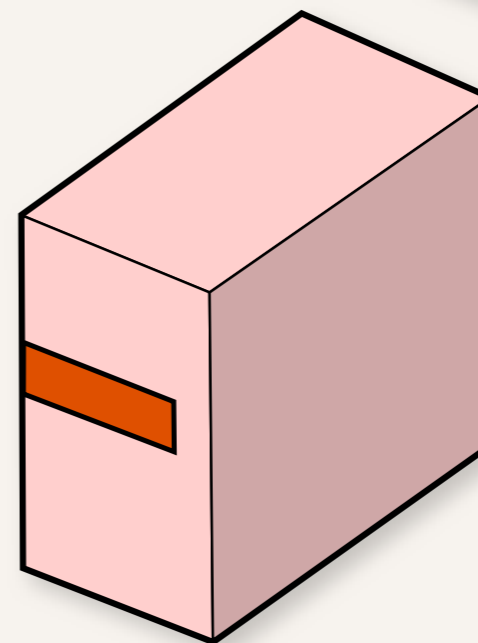
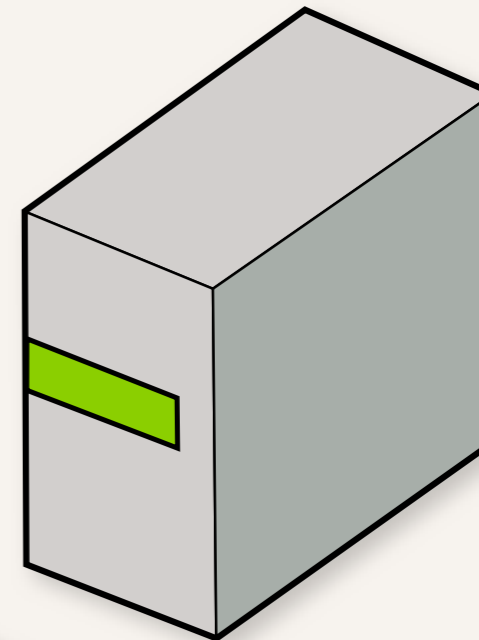


### 3. Use upper/lower case to add randomness

- ▶ The answer should preserve the same capitalisation as the question. By mixing upper and lower case, it provides more combinations that an attacker has to guess.
- ▶ This is a way of adding extra entropy to the DNS without modifying the protocol.
- ▶ Still under discussion (not implemented)

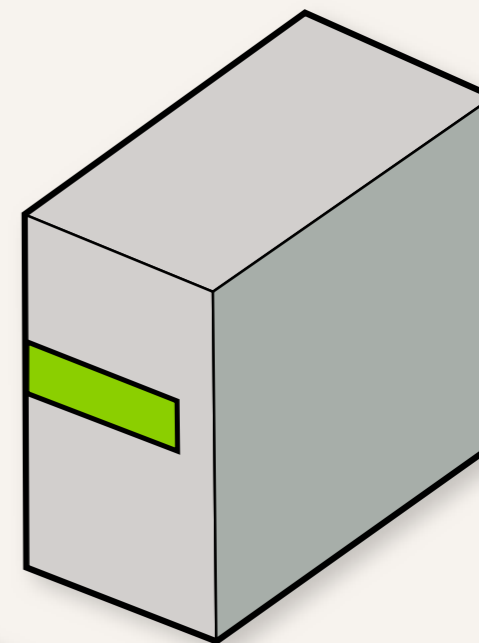




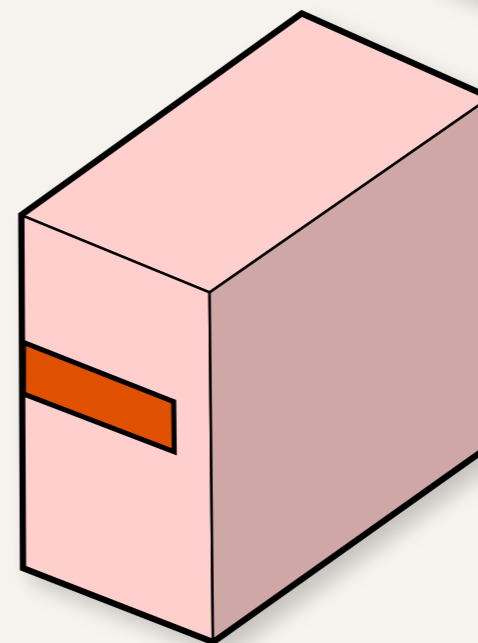


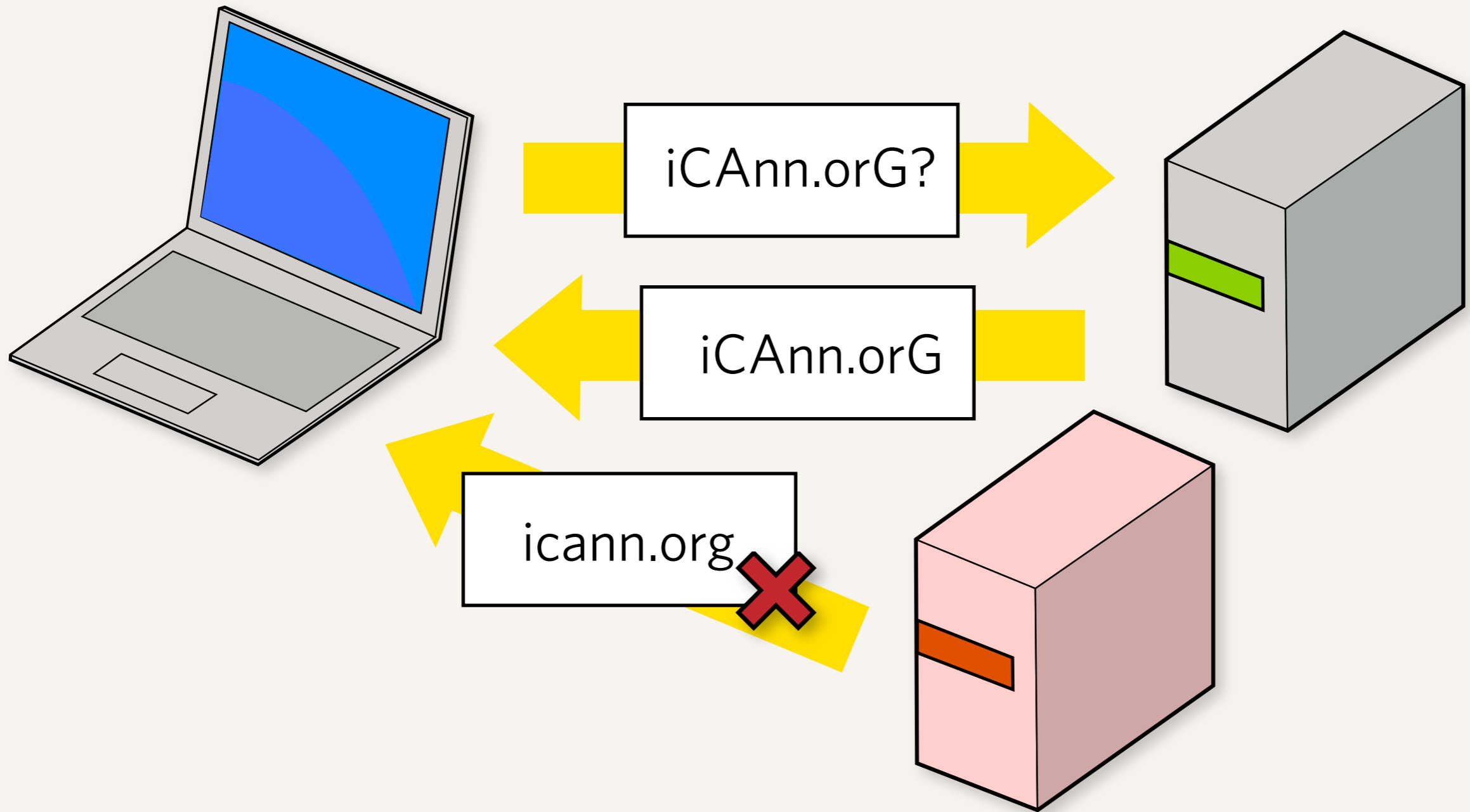


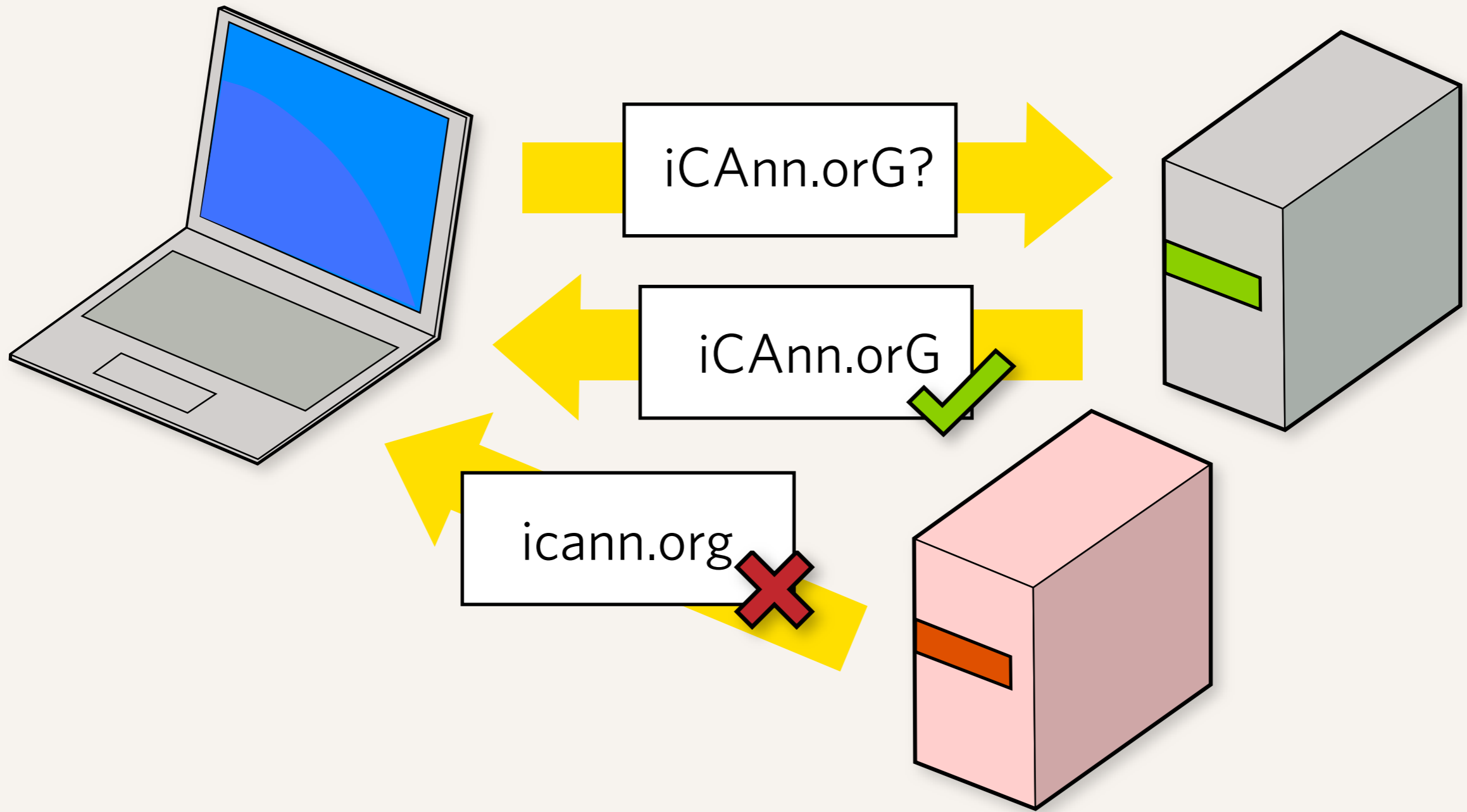
iCAnn.orG?

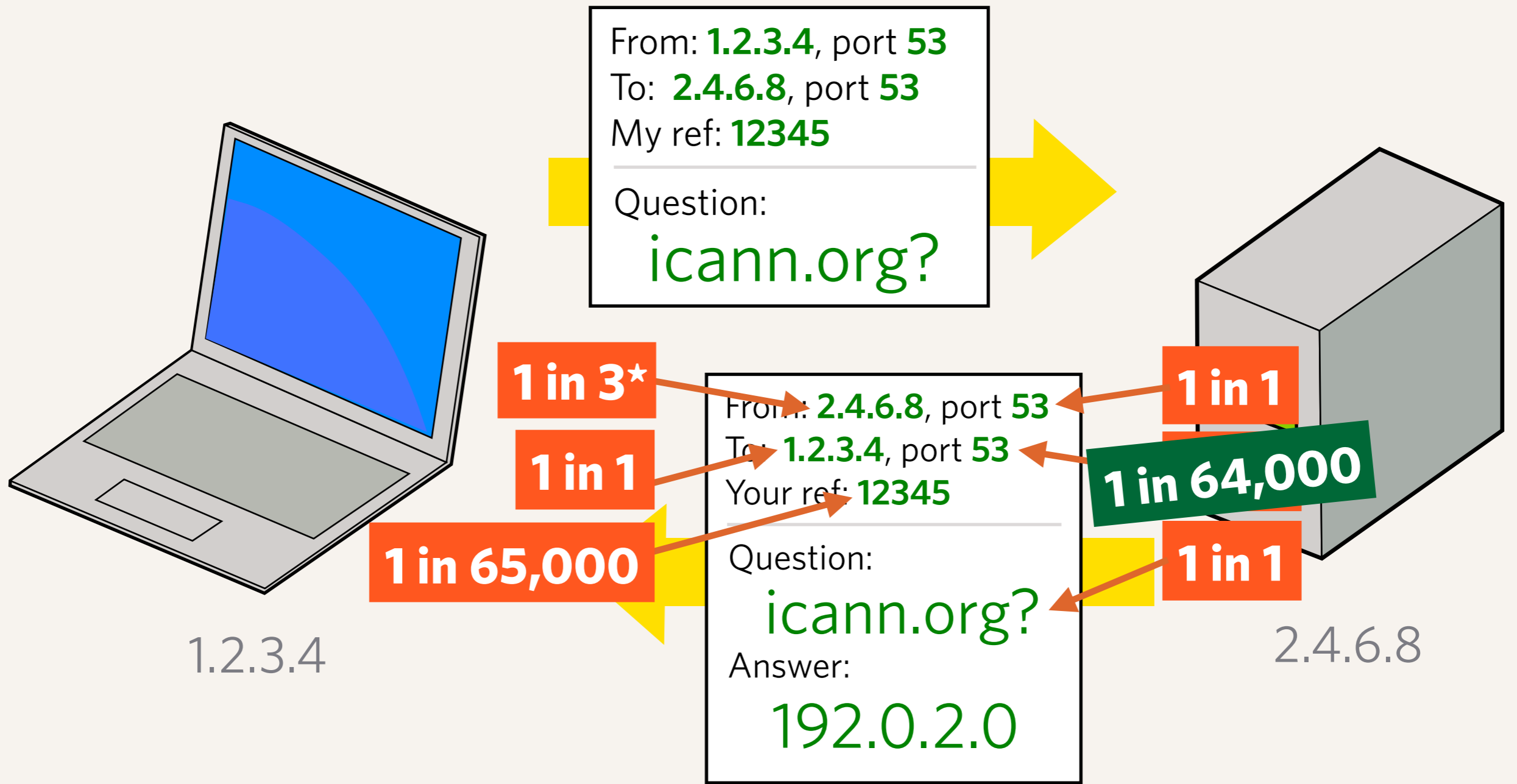


icann.org





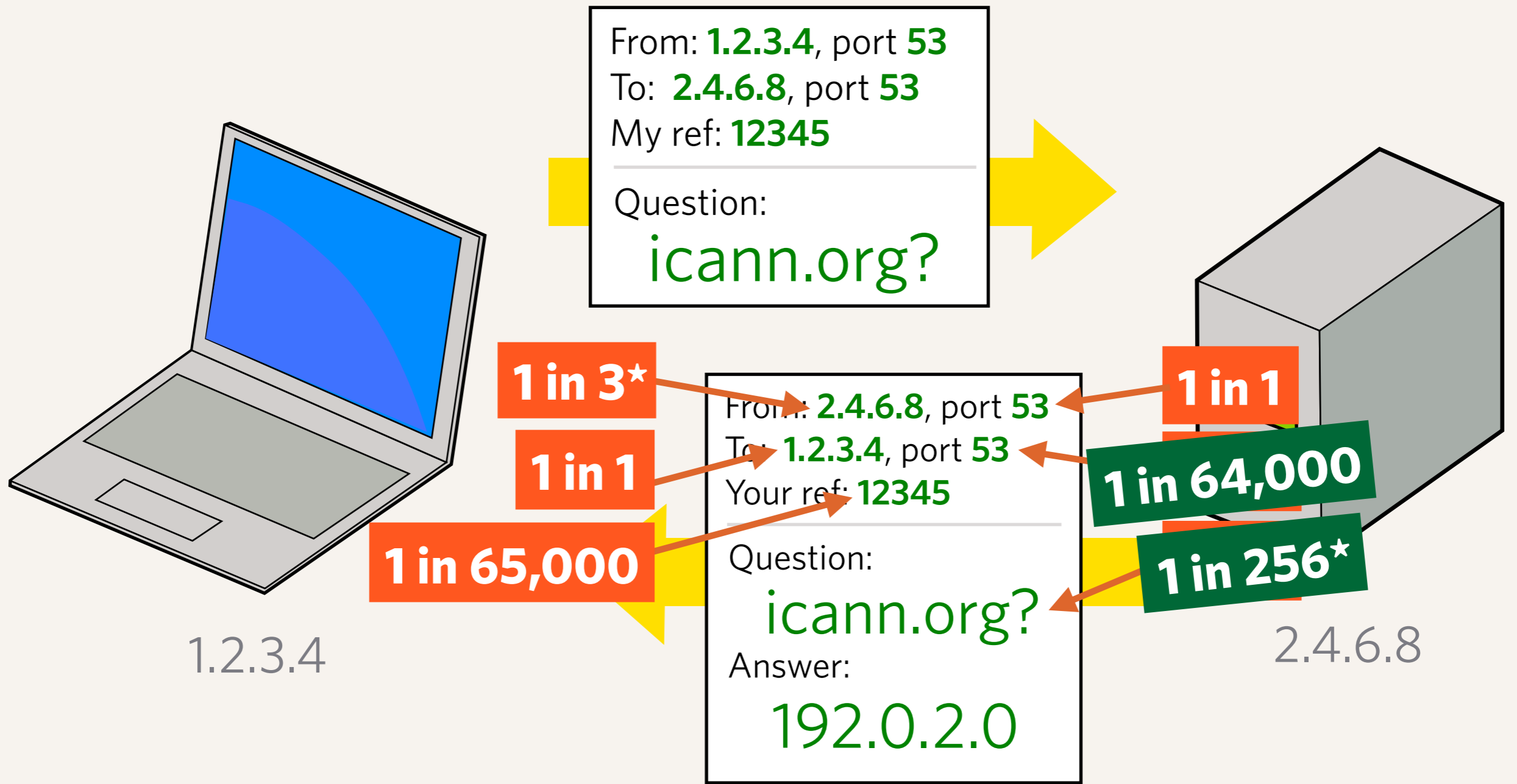




## Possible combinations (3)

*Probabilities are approximate for illustration purposes*





## Possible combinations (3)

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# Net effect of short term solutions

- ▶ Old (unpatched) math  $\approx$  16-18 bits of entropy  
New (patched) math  $\approx$  32-(34+length) bits of entropy
- ▶ More entropy makes these types of attacks harder, but does not prevent them
- ▶ Computer processing power and network speeds will only increase in the future, improving the viability of these attacks

**Long term solution**

# Introduce security to the DNS

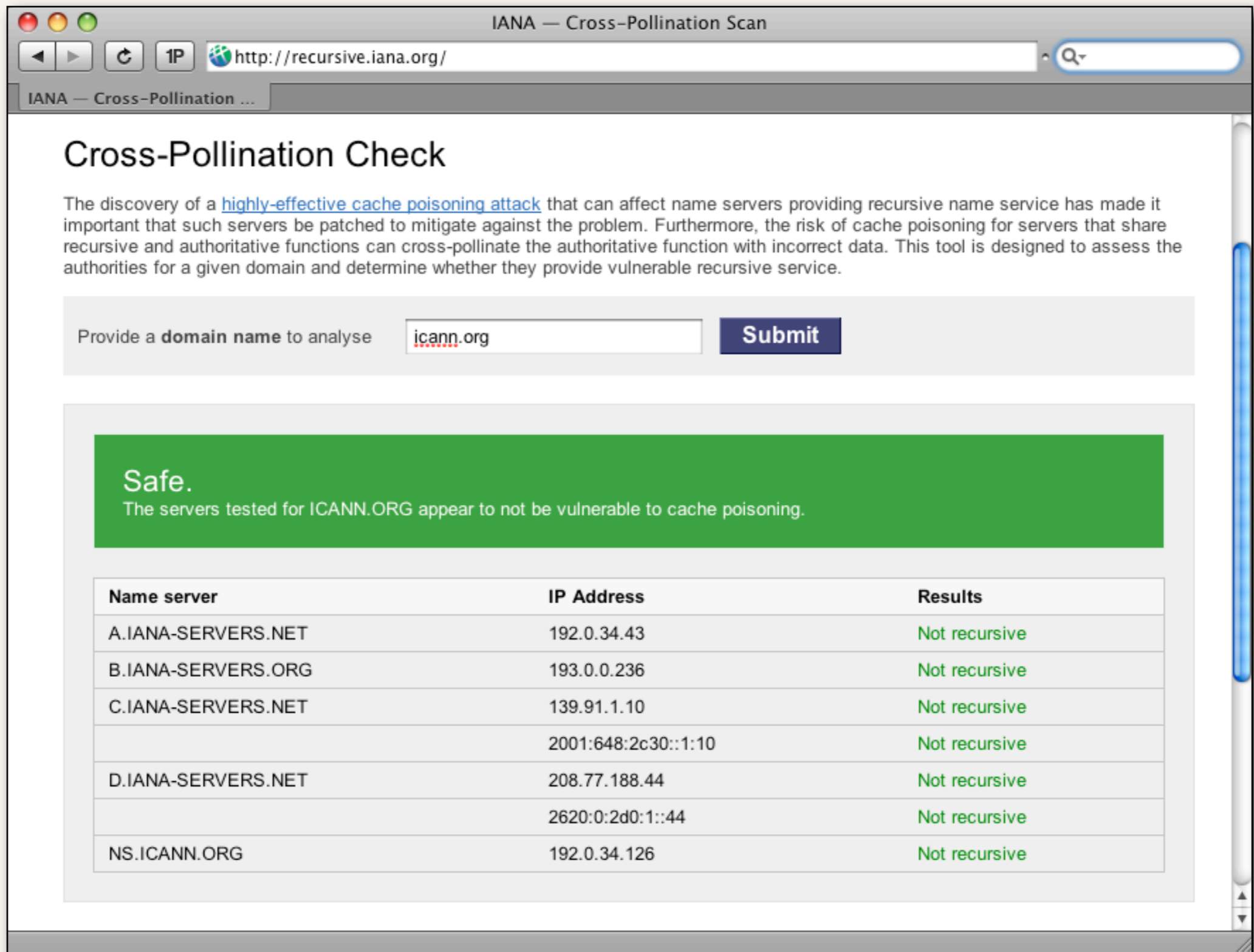
- ▶ The DNS is insecure. Upgrade the DNS for security.
- ▶ DNSSEC is the current answer to this problem.
- ▶ This attack provides clear incentive to deploy a solution like DNSSEC, because without security the DNS will continue to be vulnerable to cache poisoning attacks.

# Impact on TLDs

- ▶ At the time the vulnerability became known, a survey of TLD operators found that 72 TLDs had authorities that were providing open recursive service.
- ▶ ICANN contacted all TLDs affected
  - ▶ Explained the situation, and the urgency to fix it
  - ▶ Provided advice on how to reconfigure name servers
  - ▶ Expedited root zone change requests, if required

# Checking tool

- ▶ We developed a tool which we ran daily against TLDs, and shared results with affected TLDs.
- ▶ It became clear a web-based tool where TLD operators could self-test would be useful, so it was re-implemented this way.
- ▶ The tool is not TLD specific, and works with any domain name.



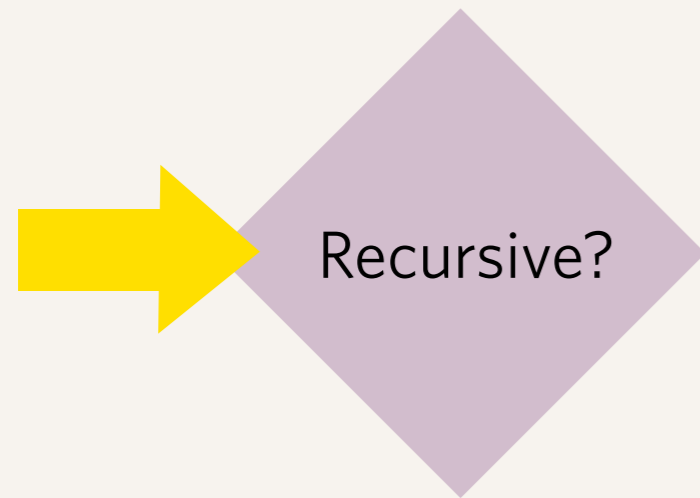
# Vulnerability checking tool

<http://recursive.iana.org/>

## How the tool works

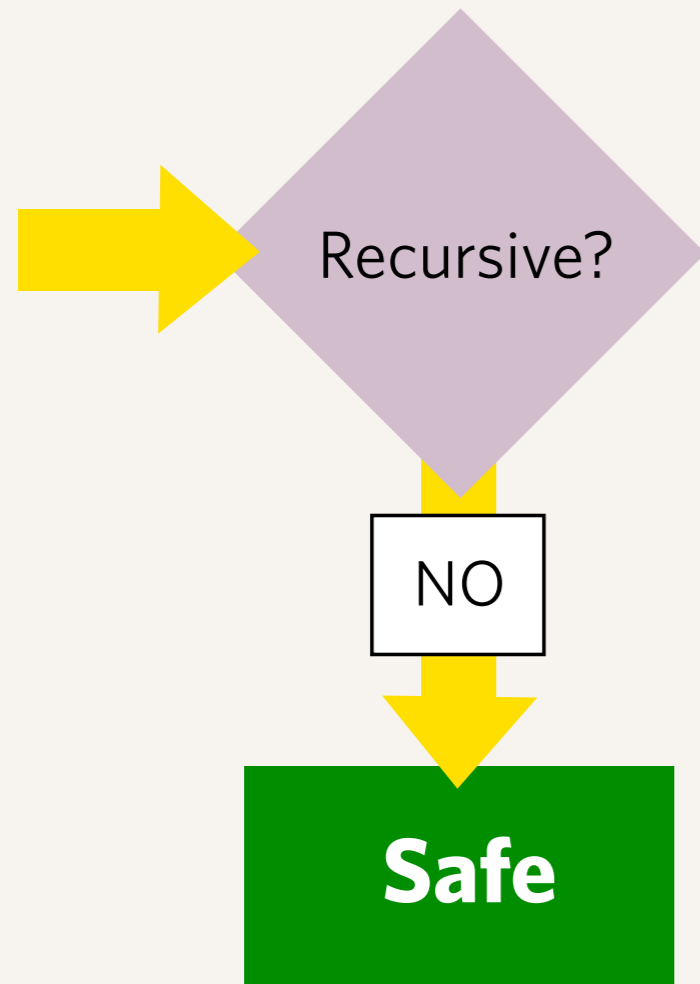
The tool checks for the two aspects that enable the attack





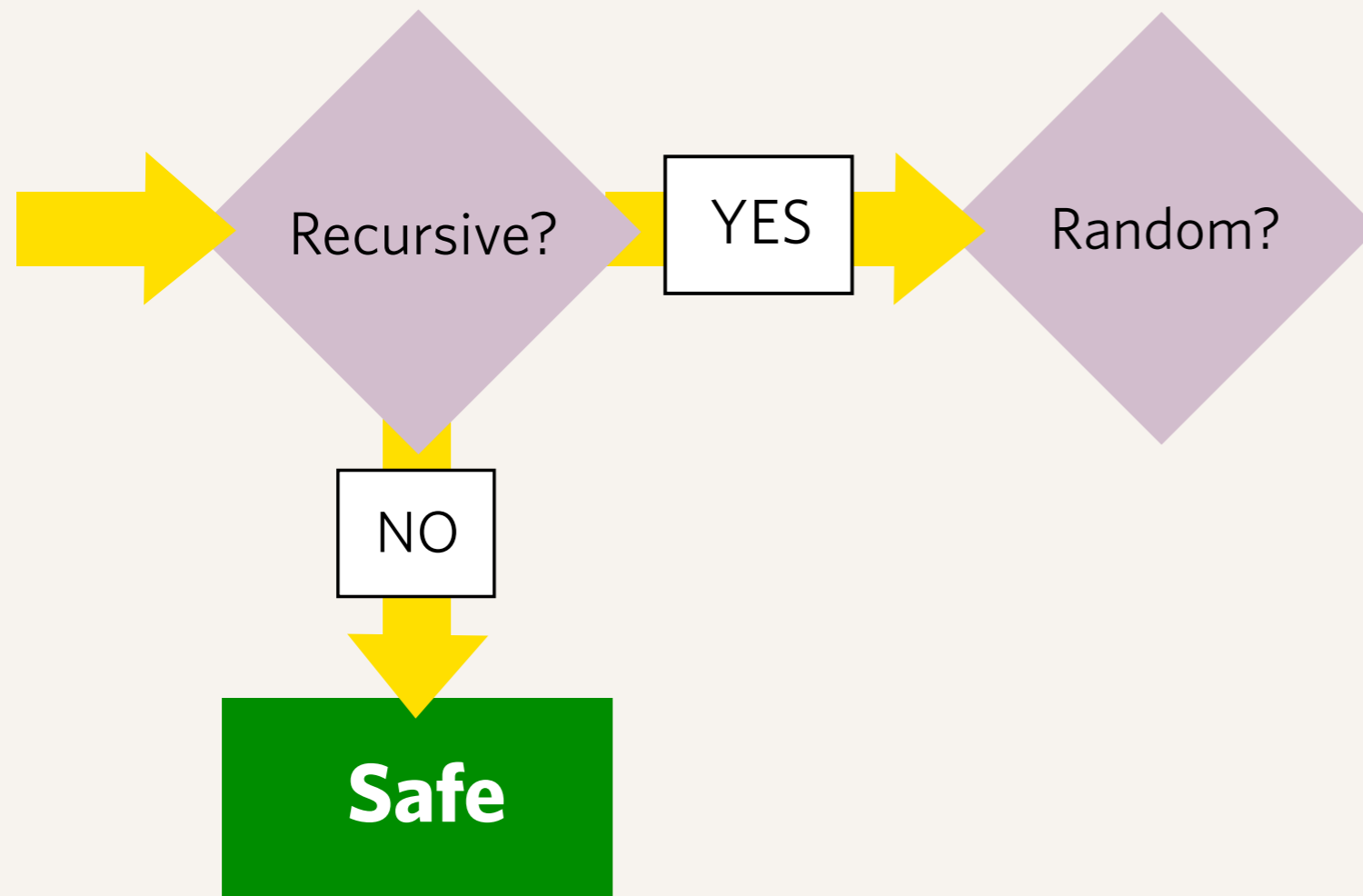
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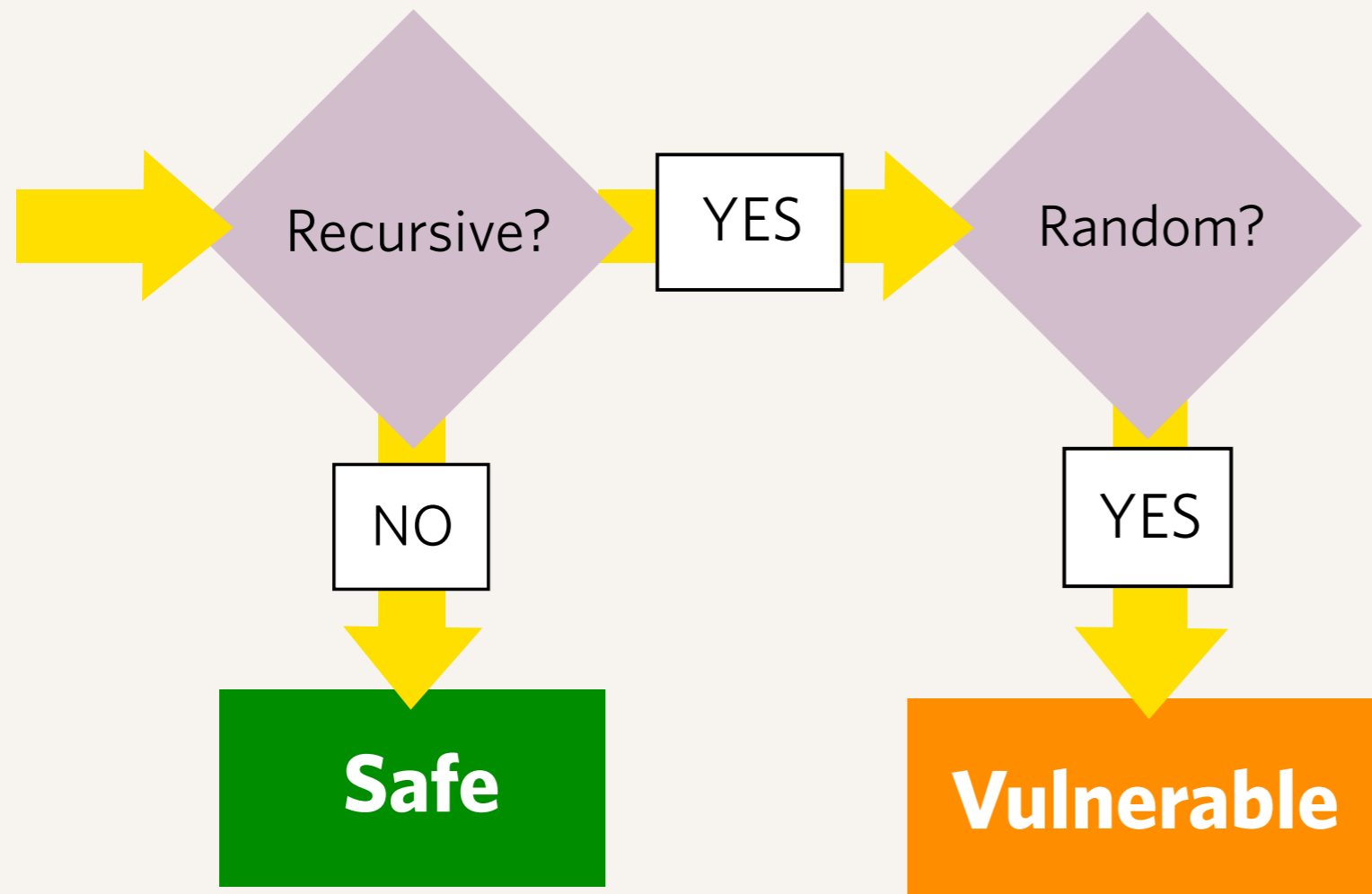
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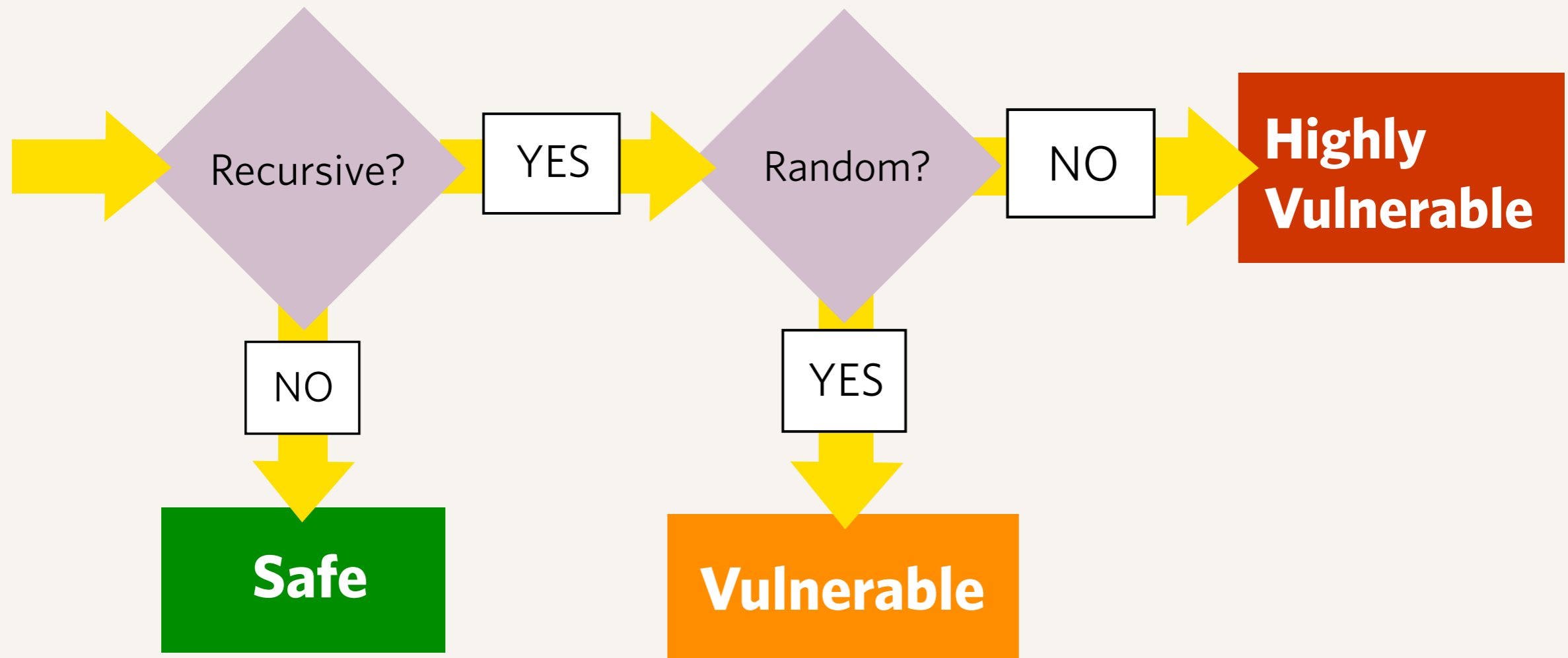
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over **100,000** domains tested

# Work continues

- ▶ We are still working with the last remaining TLDs that are affected. Our goal is to reduce the number to zero.
- ▶ It is anticipated a ban on open recursive name servers will be instituted as a formal IANA requirement on future root zone changes.
- ▶ Work on DNSSEC, and signing the root, to facilitate a longer term solution

# Thanks!

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