

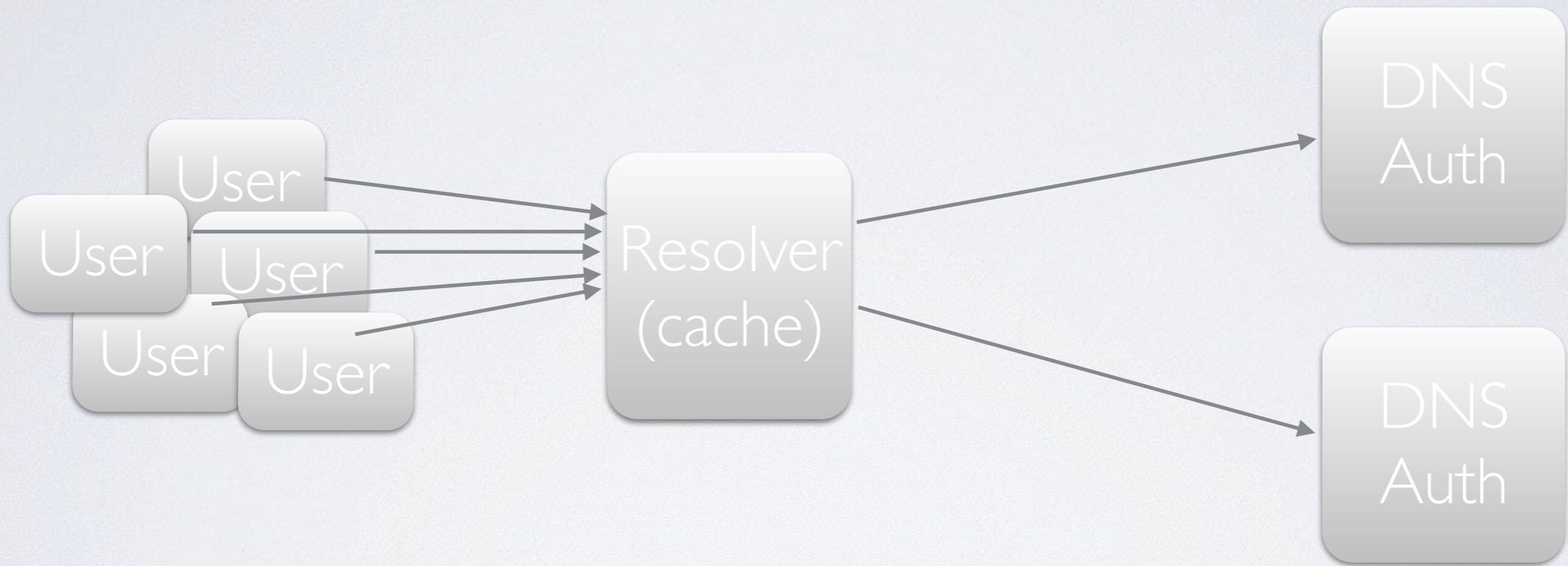
RESOLVER TRAFFIC: WHAT DOES IT LOOK LIKE?

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Background

- We look a lot at traffic between resolvers and authoritative servers
- and very little at traffic between recursive resolvers and their clients.
- Is it still the Internet? or maybe something similar to the Internet?

What traffic we are looking at at





Where is the data?

- Hard to get a hold of this sort of traffic
- Concerns about PII, exposing customer issues, etc

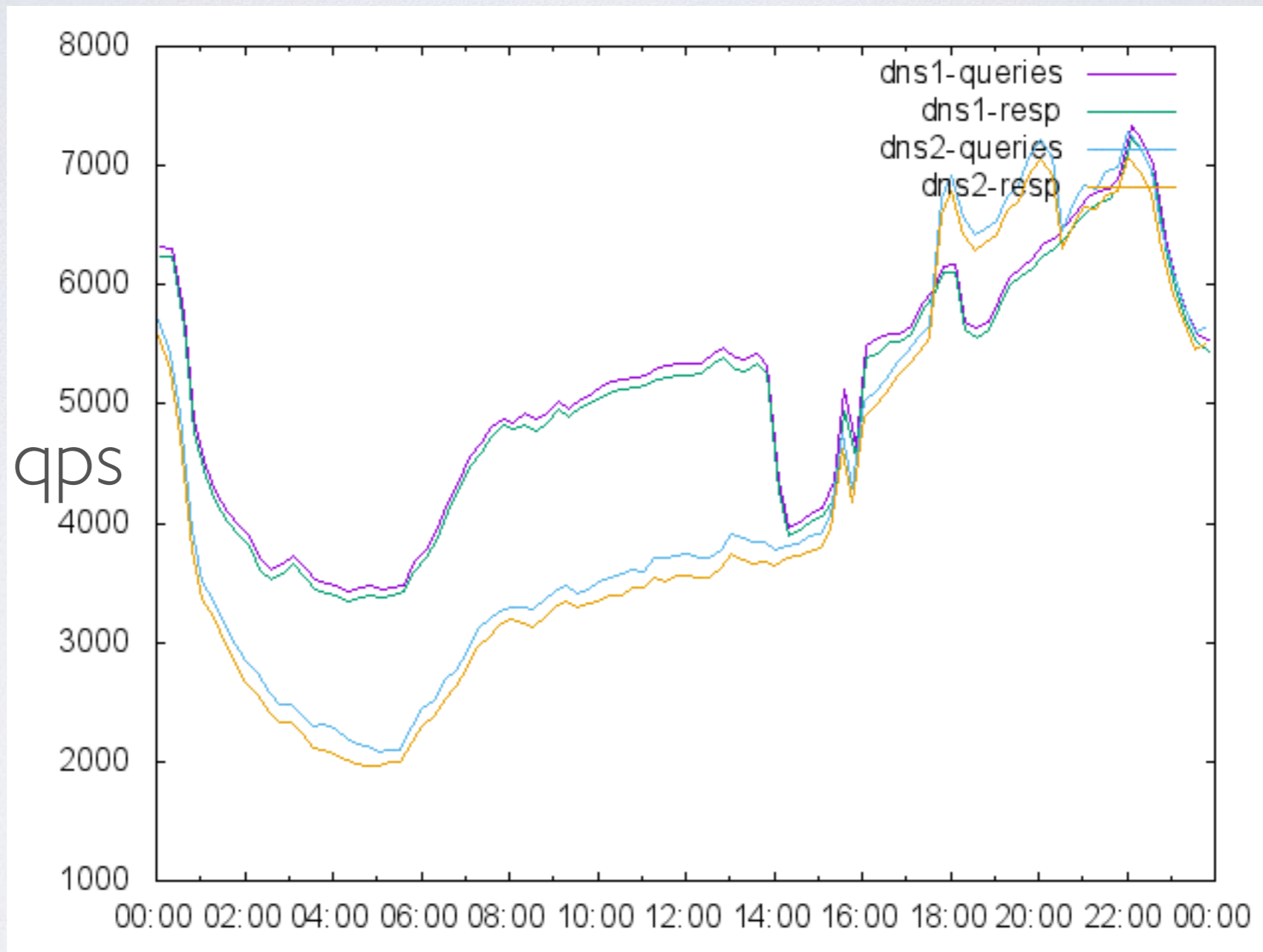


How to look at the data

- PacketQ is an excellent tool
 - no longer maintained as open source but works for 90% of your needs
- Additional home-grown software to do the remaining analysis

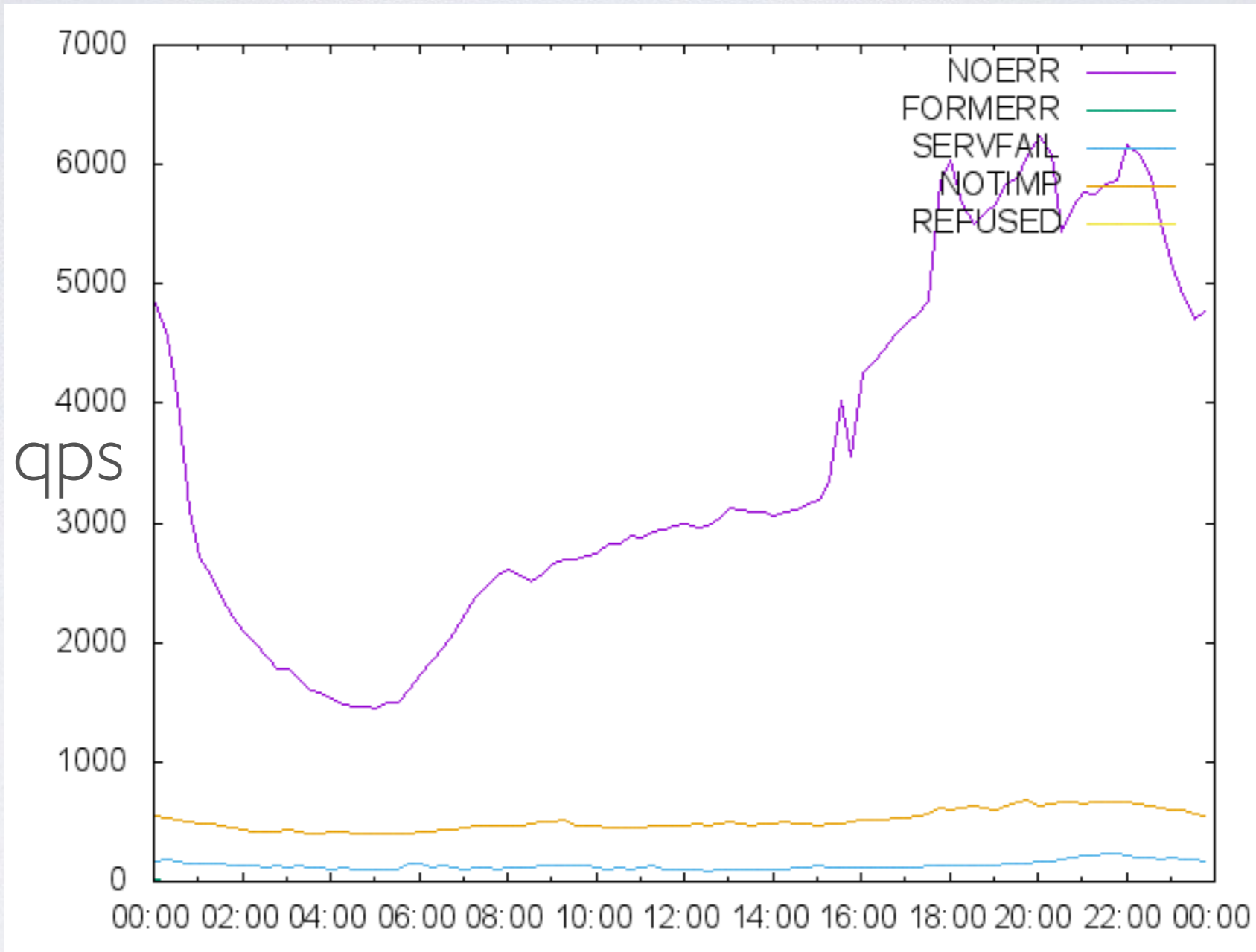


The sample



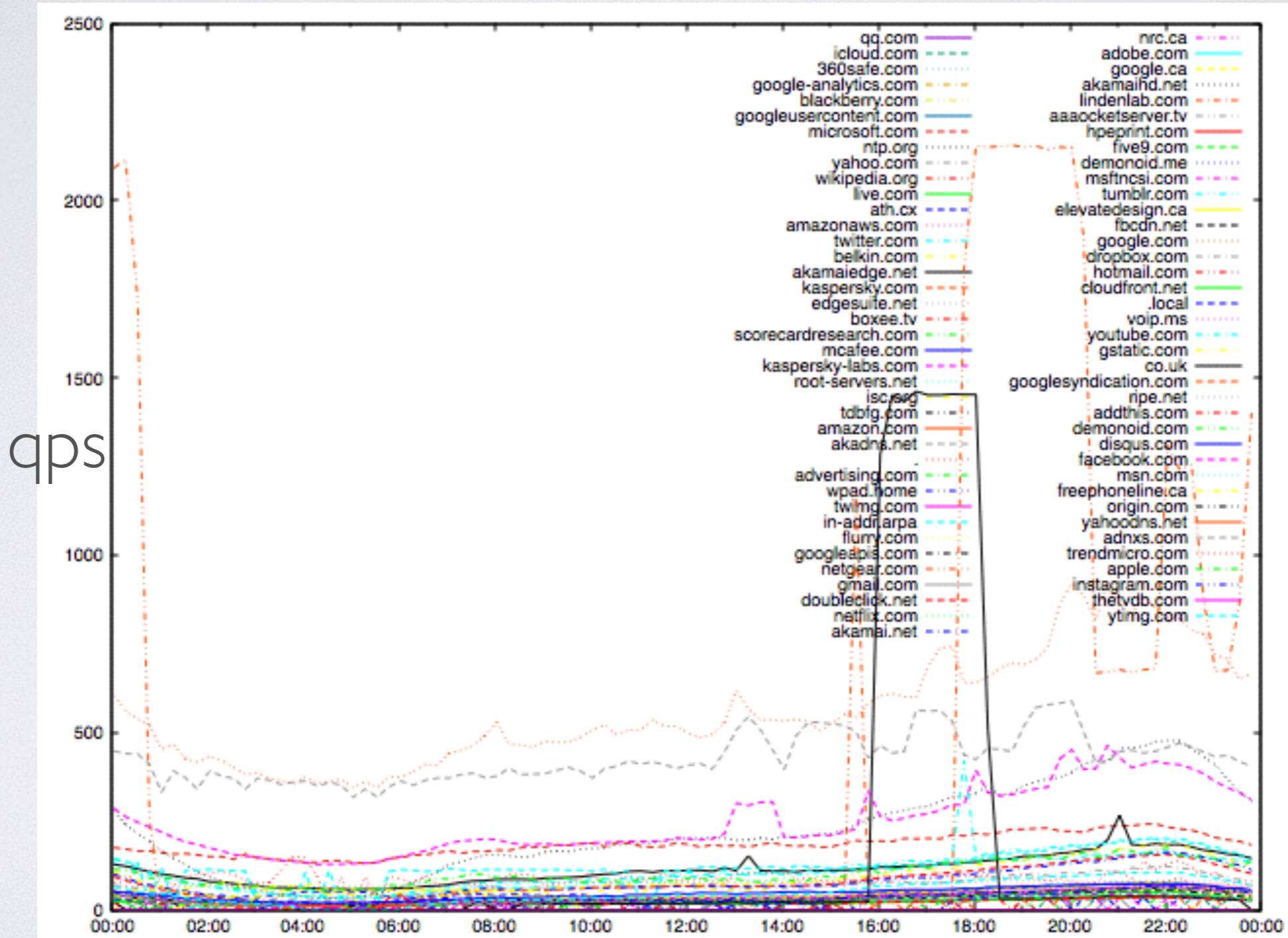


RCODE distribution



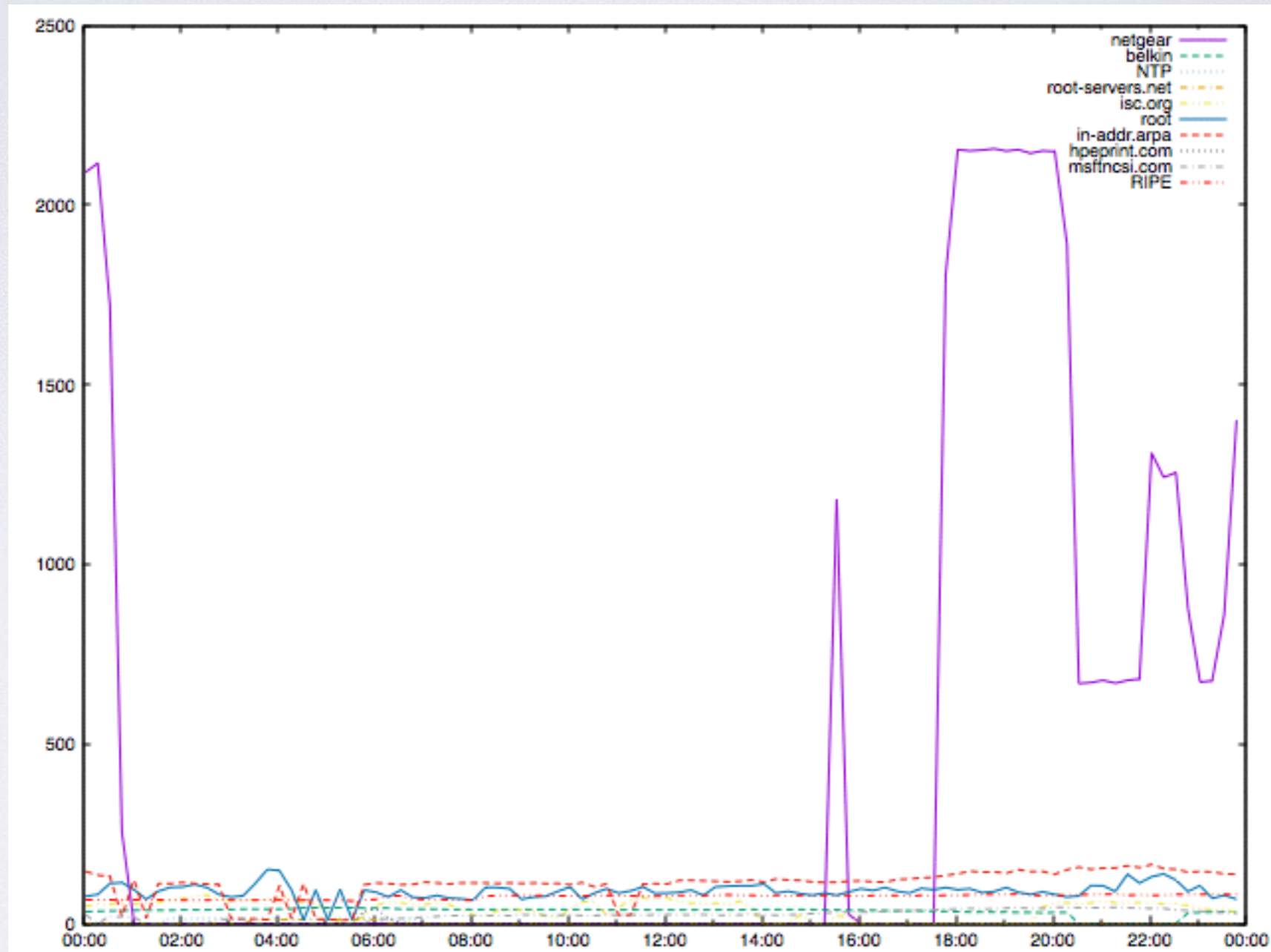


Domains





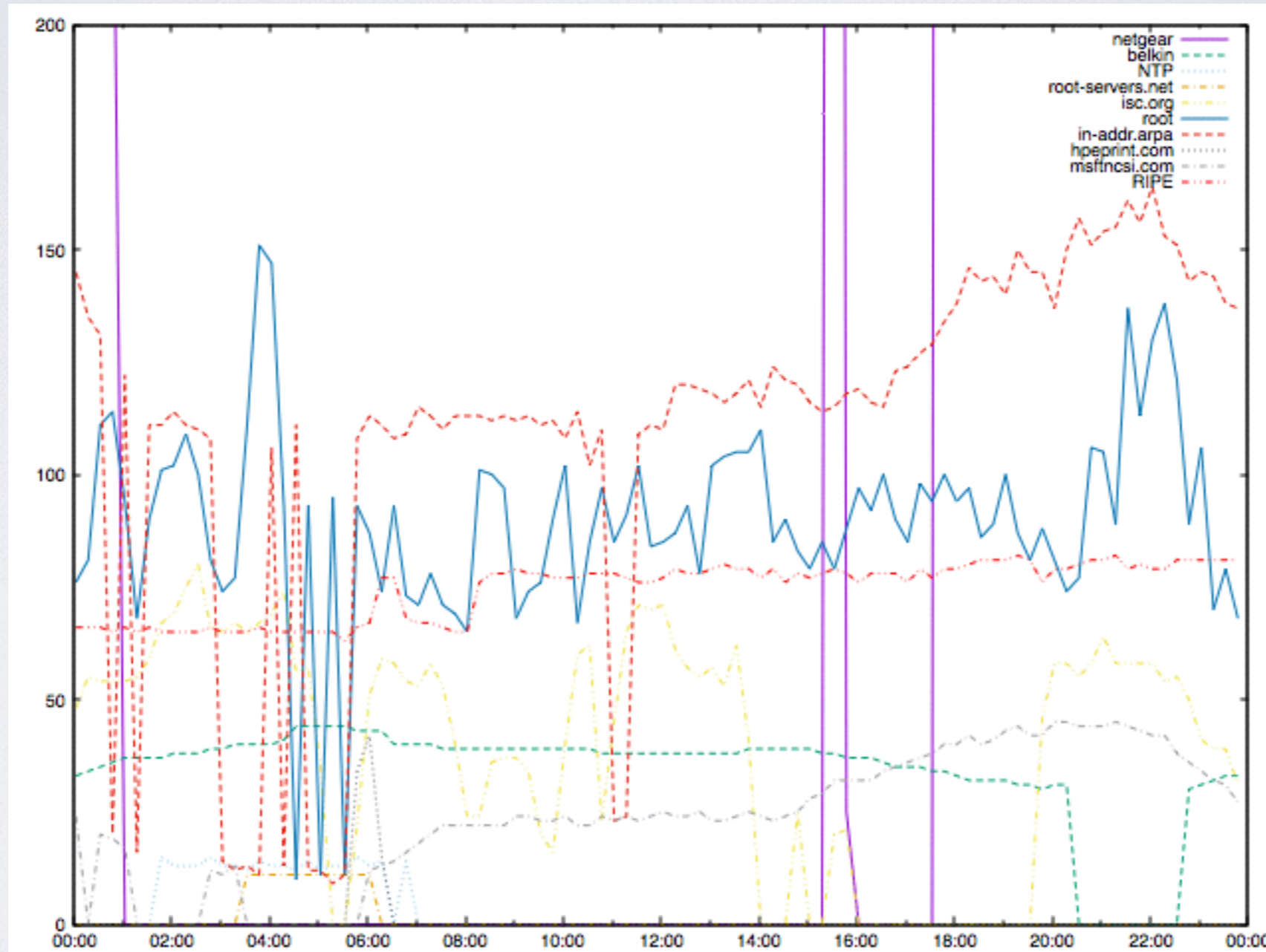
Infrastructure domains





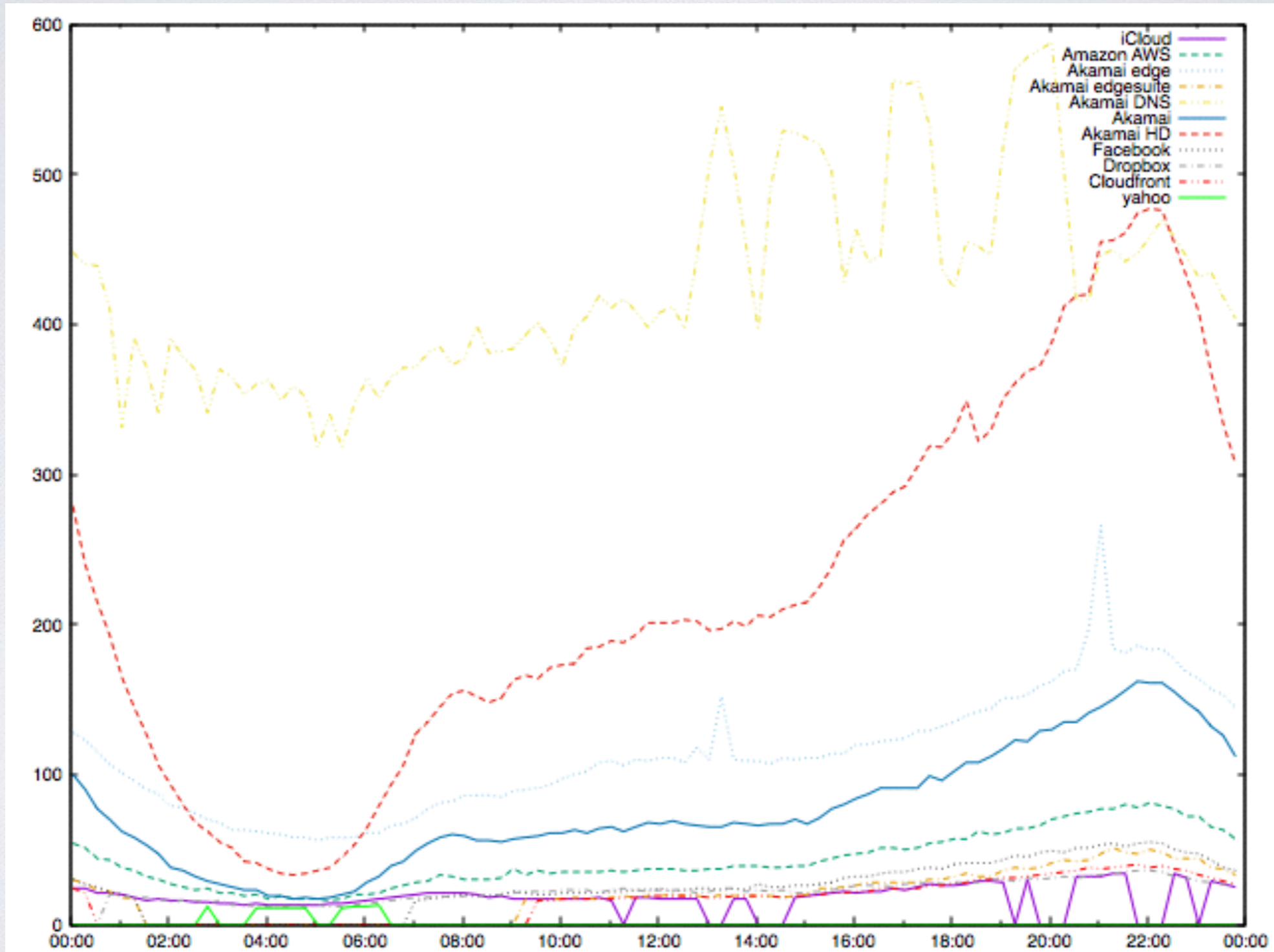
Infrastructure domains

zoom



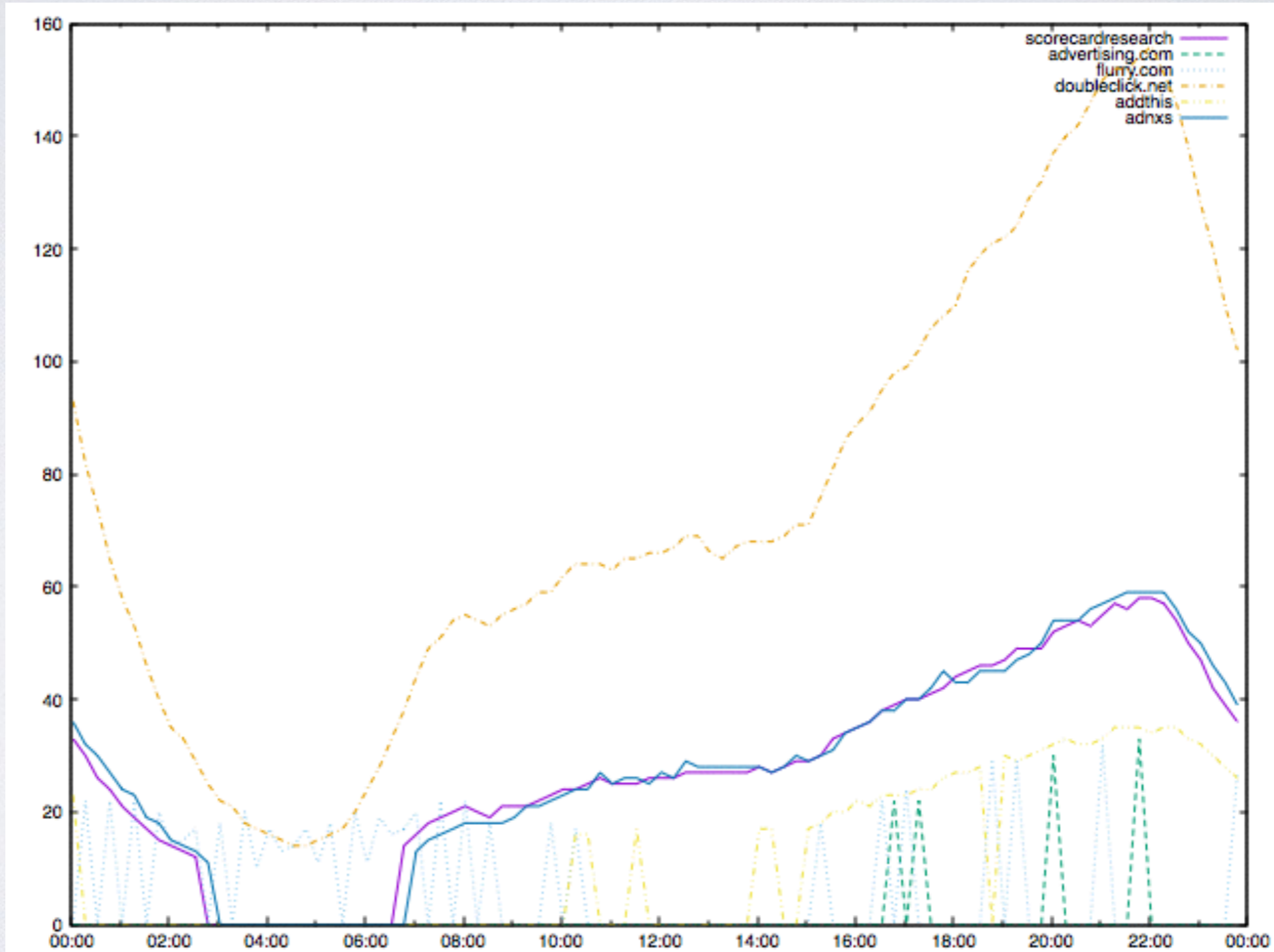


CDNs



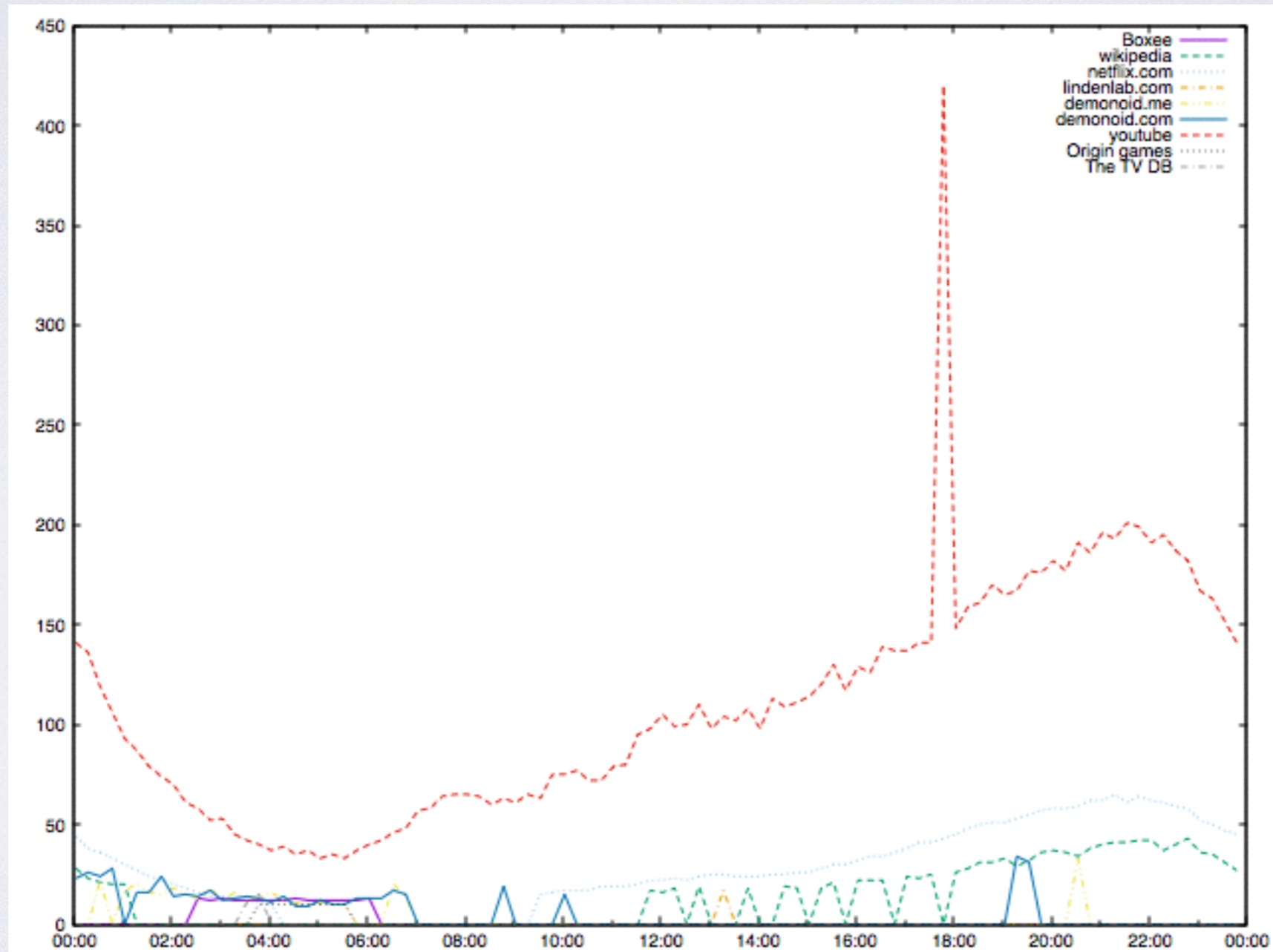


ADs



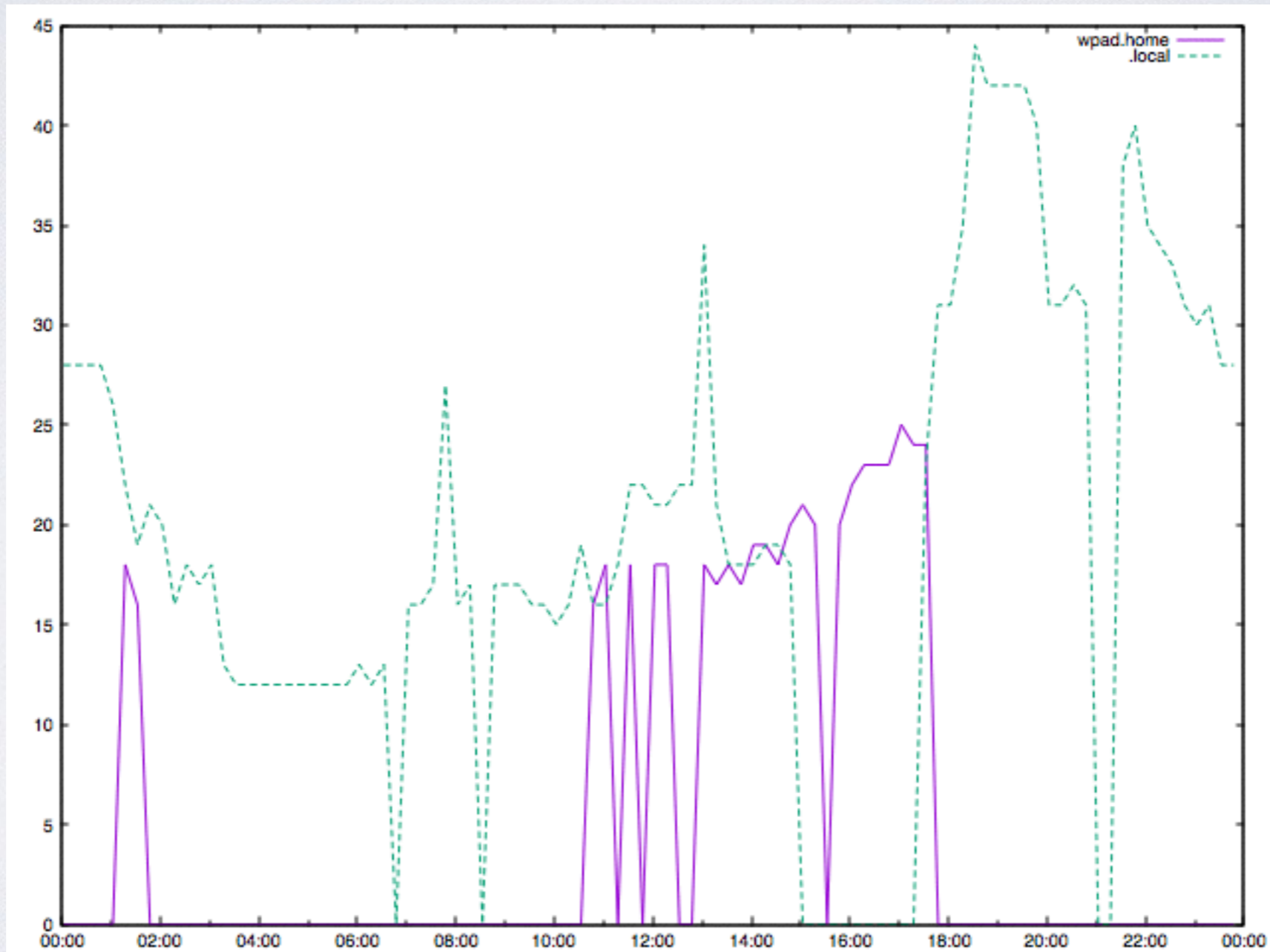


Entertainment sites



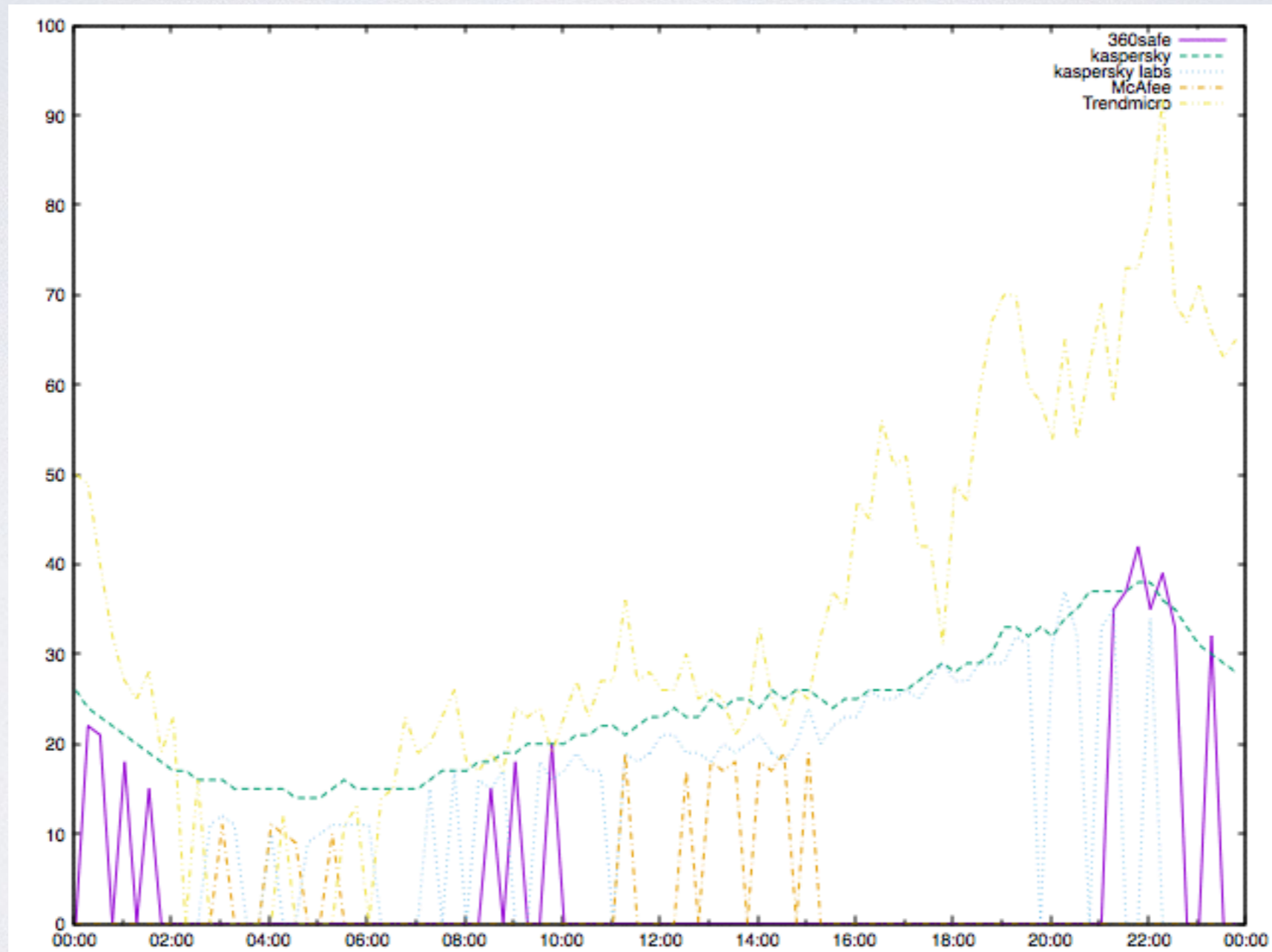


wtf sites



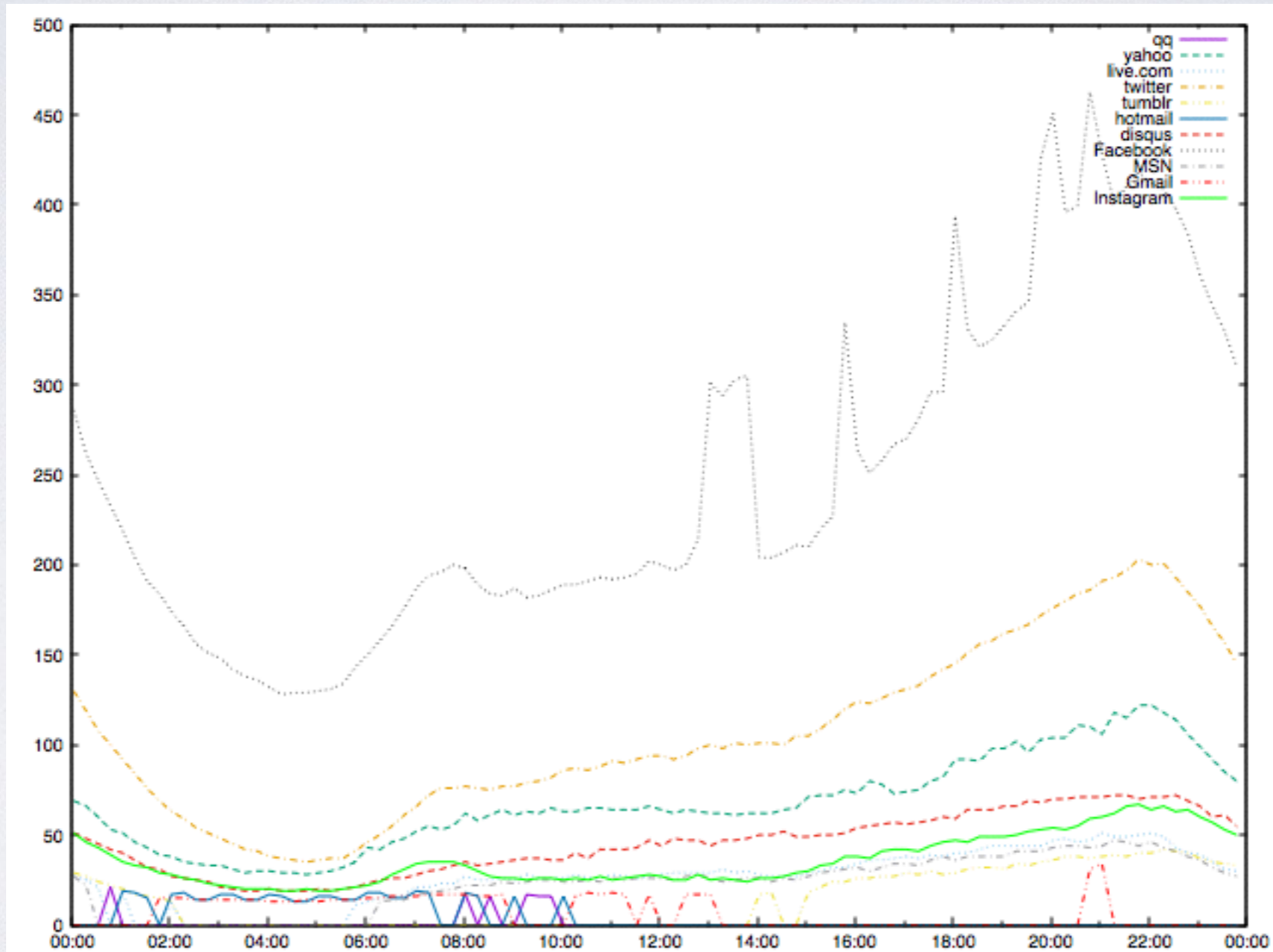


Security services



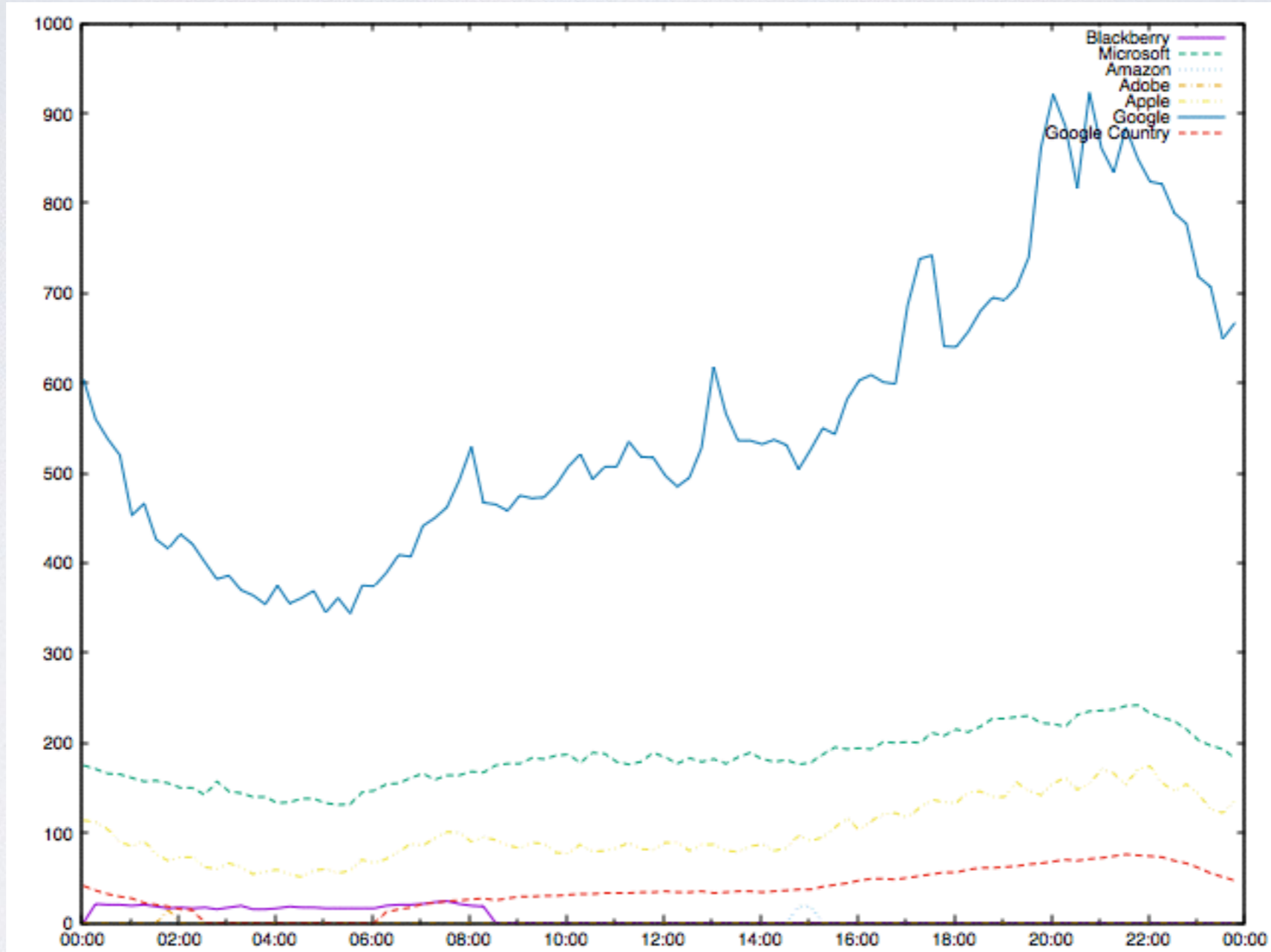


Social



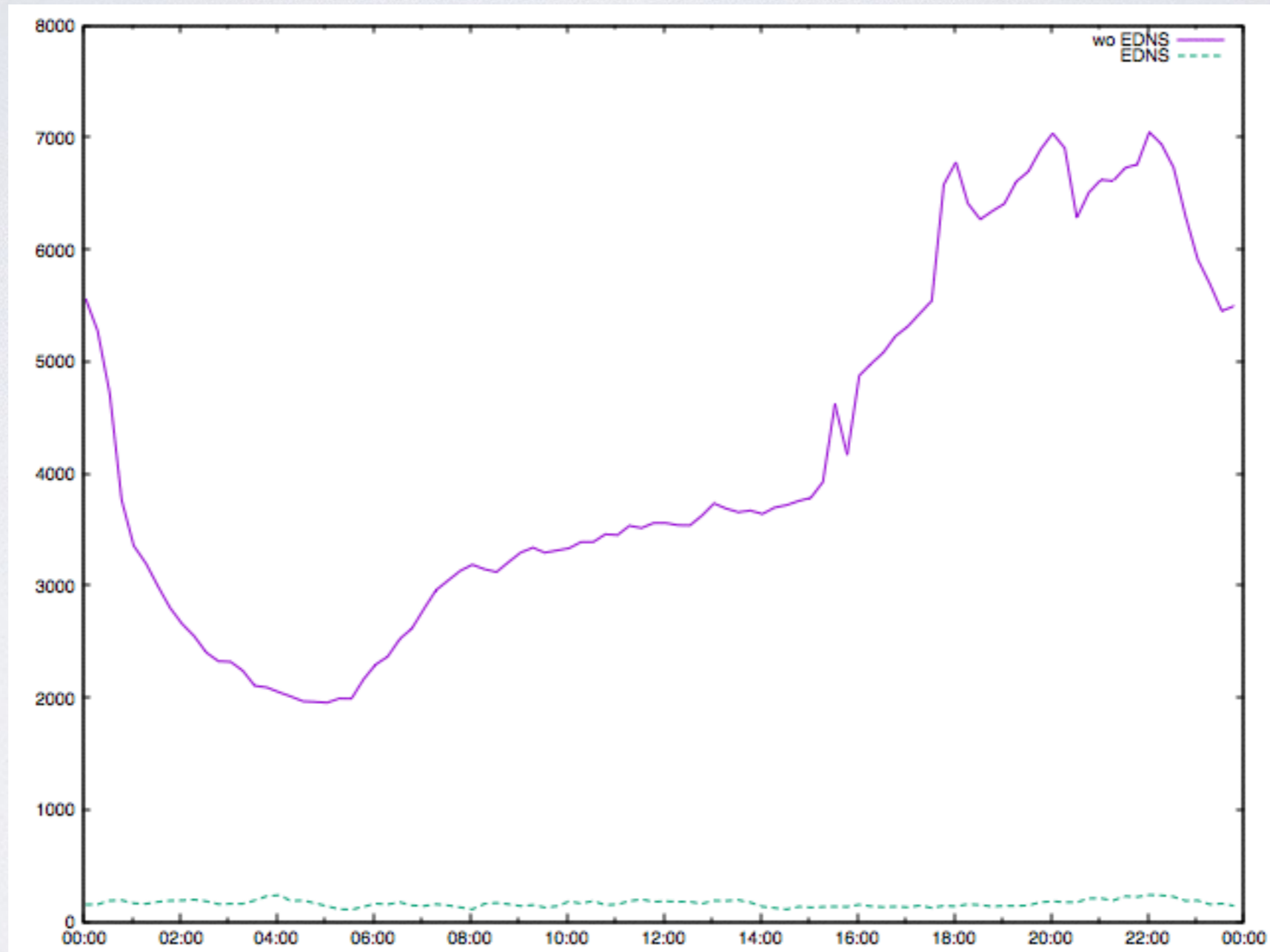


Main domains



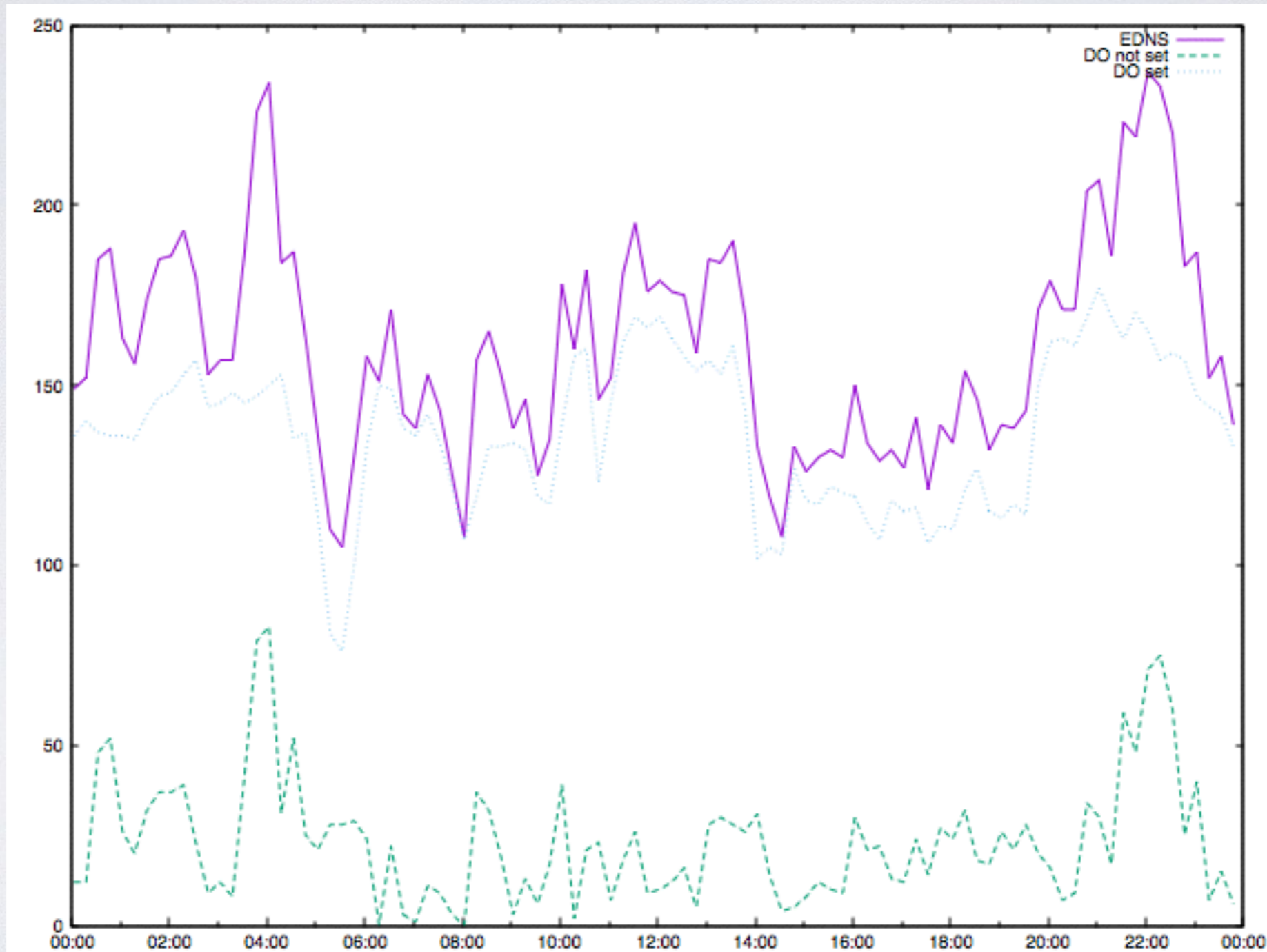


EDNS usage



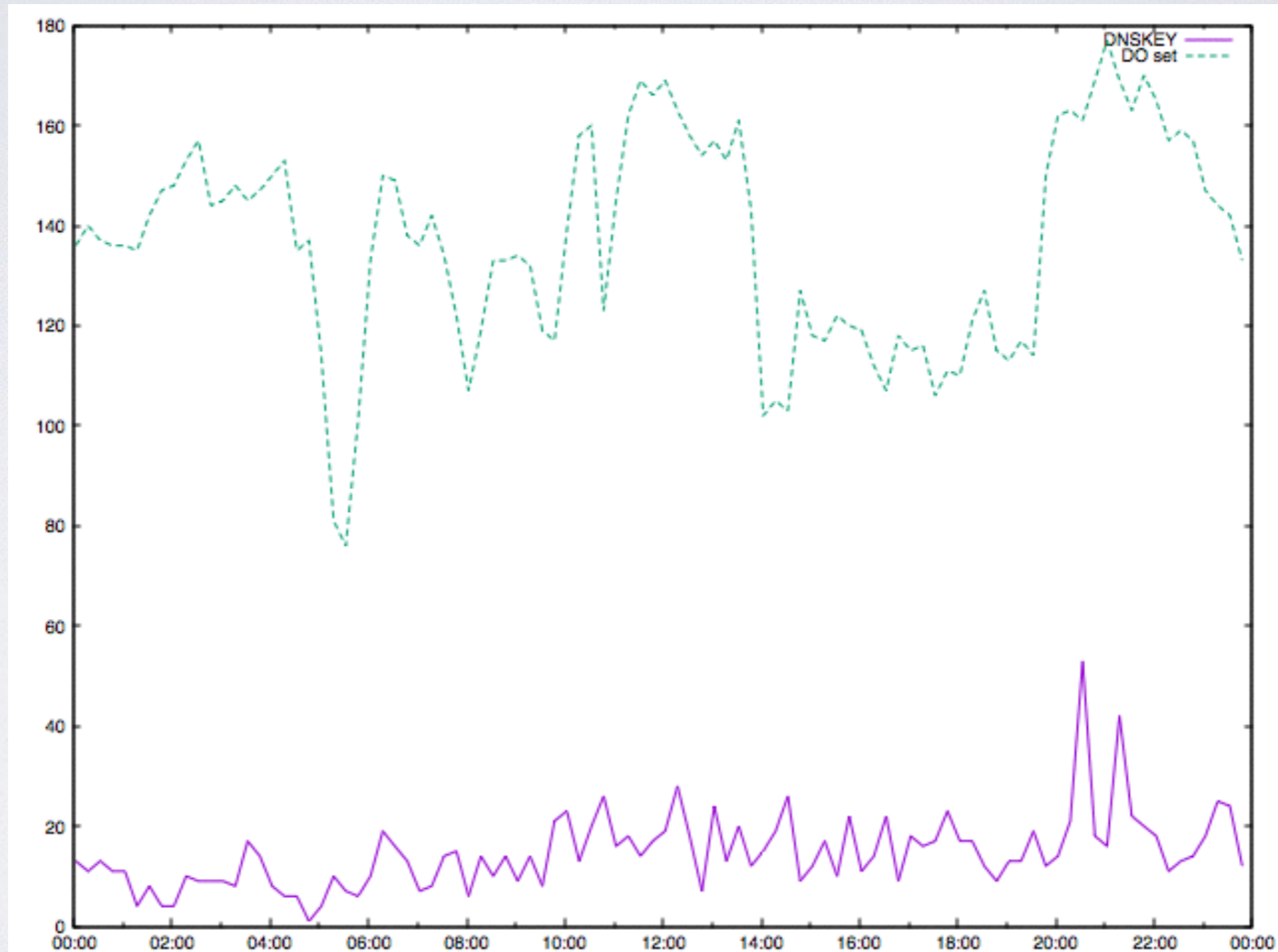


DNSSEC - do



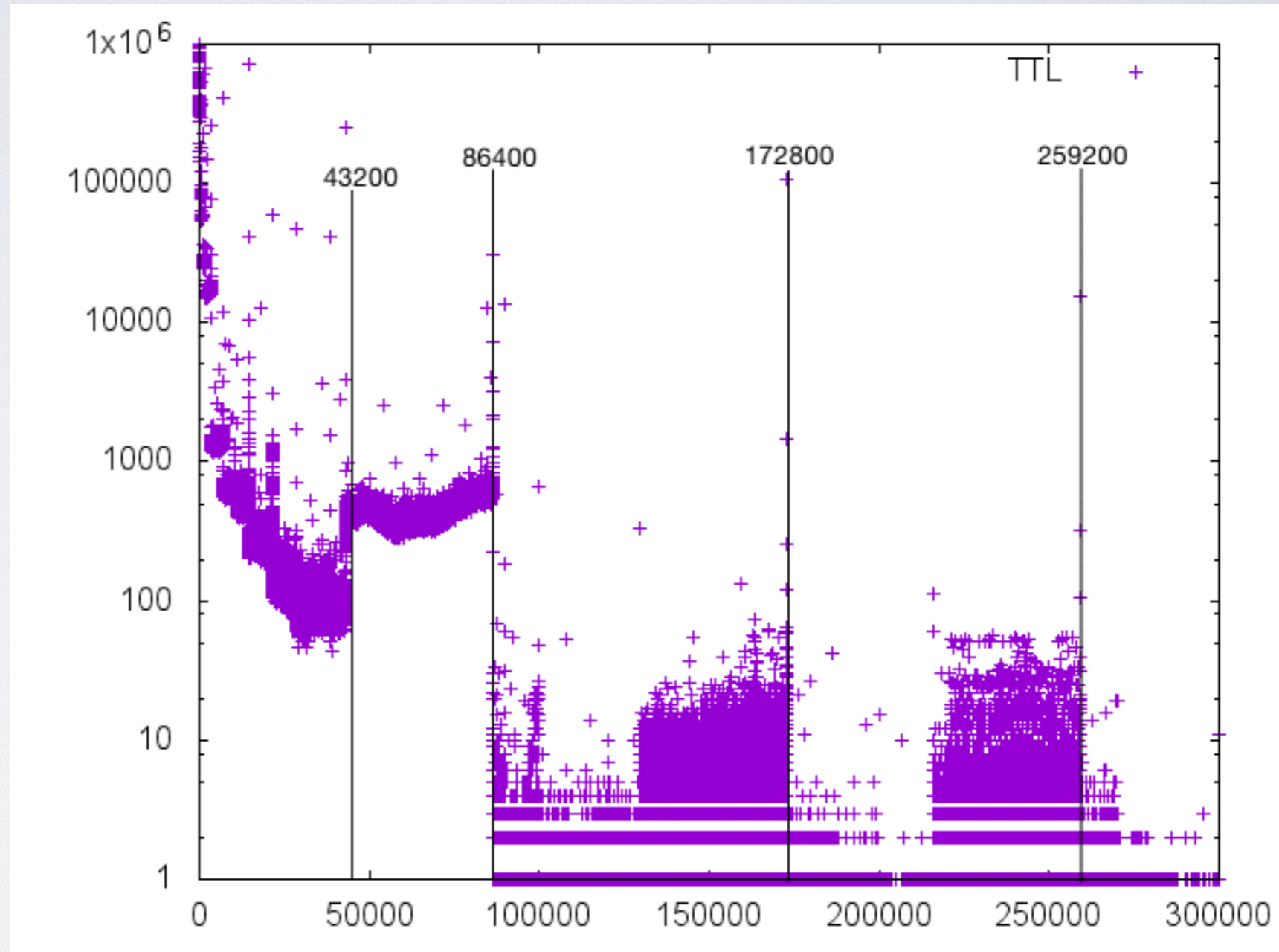


DNSSEC - dnskey





TTL





What now?

- Study how parameter changes at resolves affect their behaviour towards clients
- Followup work: study impact of changes in server configuration and actions on load handling
 - how does min_ttl help/harm
 - can prefetch help? When and how?

Acknowledgements

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Bond



Internet Systems

Questions?