



DNS Fundamentals

Steve Conte | ICANN60 | October 2017

Names and Numbers

- IP addresses easy for machines but hard for people
 - ⊙ IPv4: 192.0.2.7
 - ⊙ IPv6: 2001:db8::7
- People need to use names
- ⊙ In the early days of the Internet, names were simple
 - No domain names yet
 - ⊙ "Single-label names", 24 characters maximum
 - Referred to as host names



Name Resolution

- Mapping names to IP addresses to names is name resolution
- Name resolution on the early Internet used a host file named HOSTS.TXT
 - Same function but slightly different format than the familiar /etc/hosts
- Centrally maintained by the NIC (Network Information Center) at the Stanford Research Institute (SRI)
 - Network administrators sent updates via email
- Ideally everyone had the latest version of the file
 - Released once per week
 - ⊙ Downloadable via FTP



Problems with HOSTS.TXT

- Naming contention
 - Edits made by hand to a text file (no database)
 - No good method to prevent duplicates
- Synchronization
- Traffic and load
 - Significant bandwidth required just to download the file
- A centrally maintained host file just didn't scale



DNS to the Rescue

- Discussion started in the early 1980s on a replacement
- ⊙ Goals:
 - Address HOST.TXT scaling issues
 - Simplify email routing
- Result was the Domain Name System
- Requirements in multiple documents:
 - ⊙ RFC 799, "Internet Name Domains"
 - RFC 819, "The Domain Naming Convention for Internet User Applications"

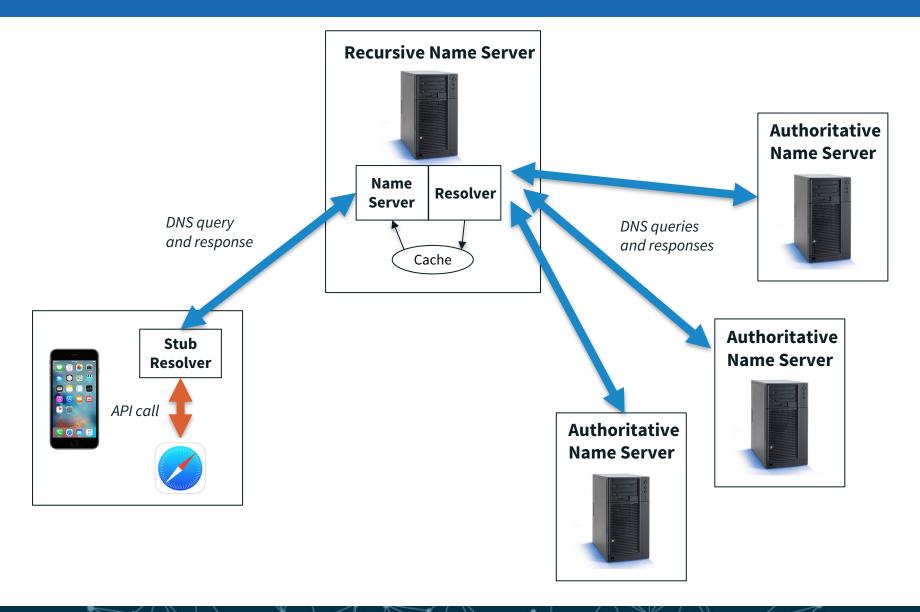


DNS in a nutshell

- DNS is a distributed database
 - Data is maintained locally but available globally
- Resolvers send queries
- Name servers answer queries
- Optimizations:
 - Caching to improve performance
 - Replication to provide redundancy and load distribution



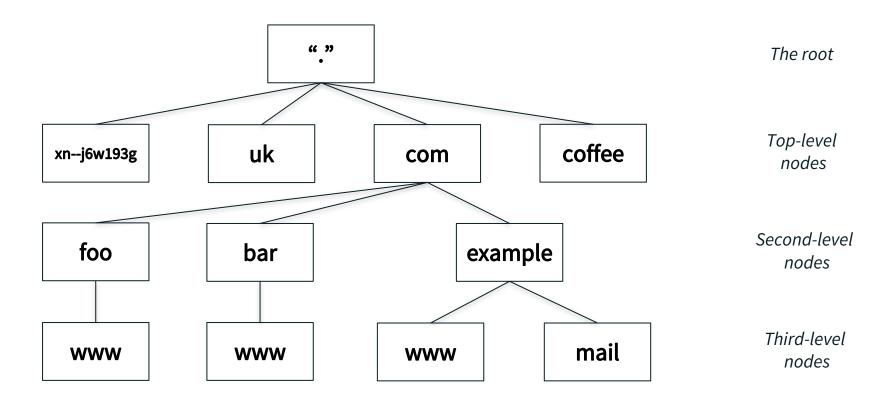
DNS Components at a Glance





The Name Space

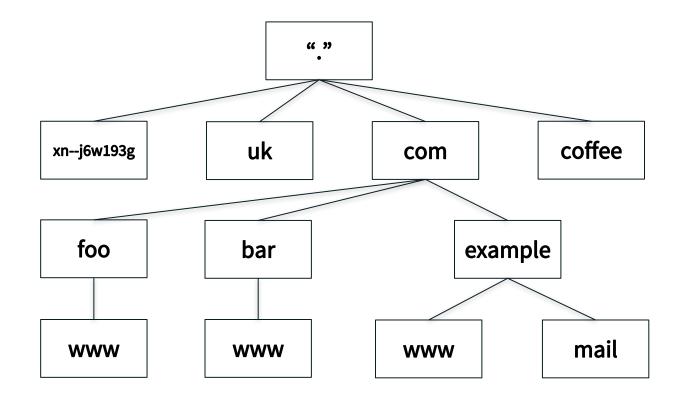
- DNS database structure is an inverted tree called the *name space*
- ⊙ Each node has a label





Label Syntax

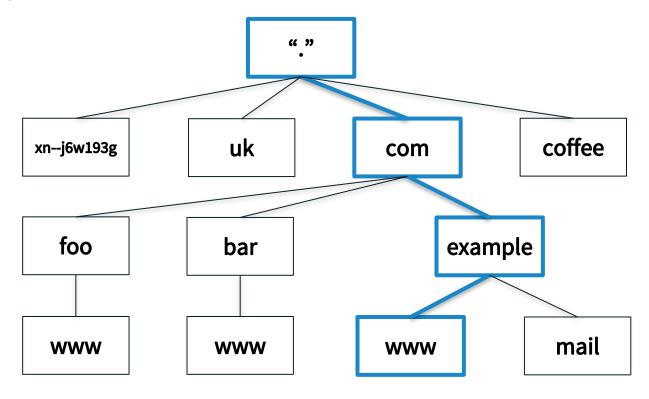
- Legal characters for labels are "LDH" (letters, digits, hyphen)
- Maximum length 63 characters
- Comparisons of label names are not case sensitive





Domain Names

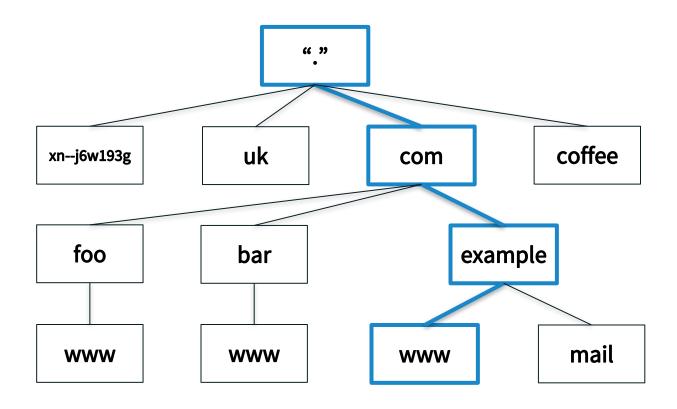
- Every node has a domain name
- Sequence of labels from the node to the root separated by dots
- Highlighted: www.example.com.





Fully Qualified Domain Names

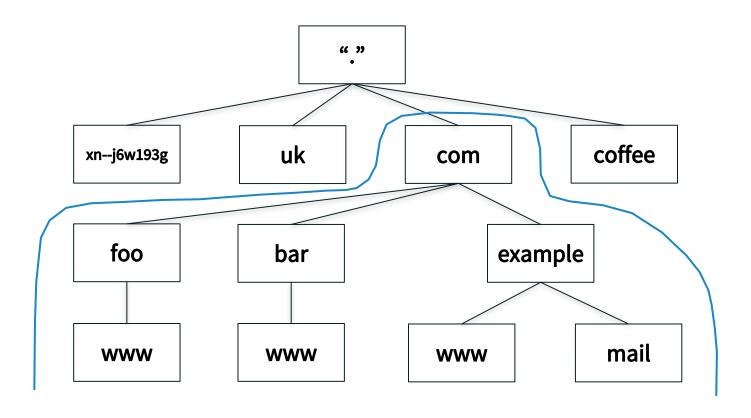
- ⊙ A *fully qualified domain name (FQDN)* unambiguously identifies a node
 - Not relative to any other domain name
- ⊙ An FQDN ends in a dot
- ⊙ Example FQDN: www.example.com.





Domains

- ⊙ A *domain* is a node and everything below it (its descendants)
- ⊙ The top node of a domain is the *apex* of that domain
- ⊙ Shown: the com domain



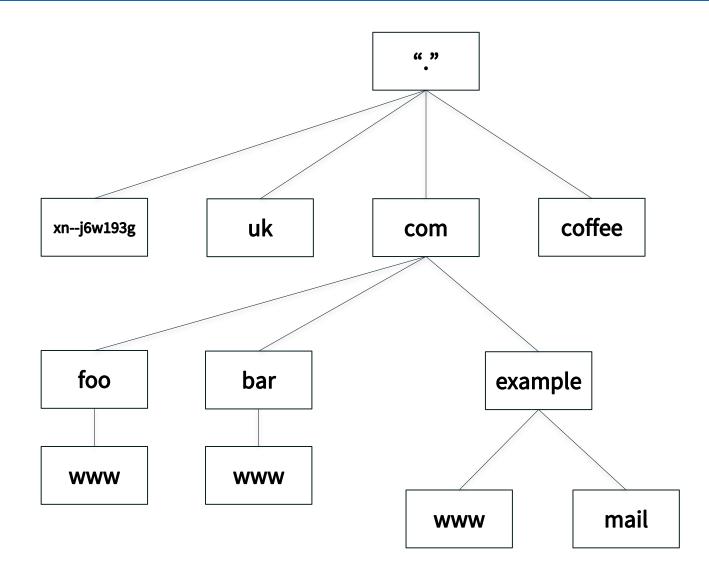


Zones

- The name space is divided up to allow distributed administration
- Administrative divisions are called zones
- Delegation creates zones
 - Delegating zone is the parent
 - ⊙ Created zone is the *child*

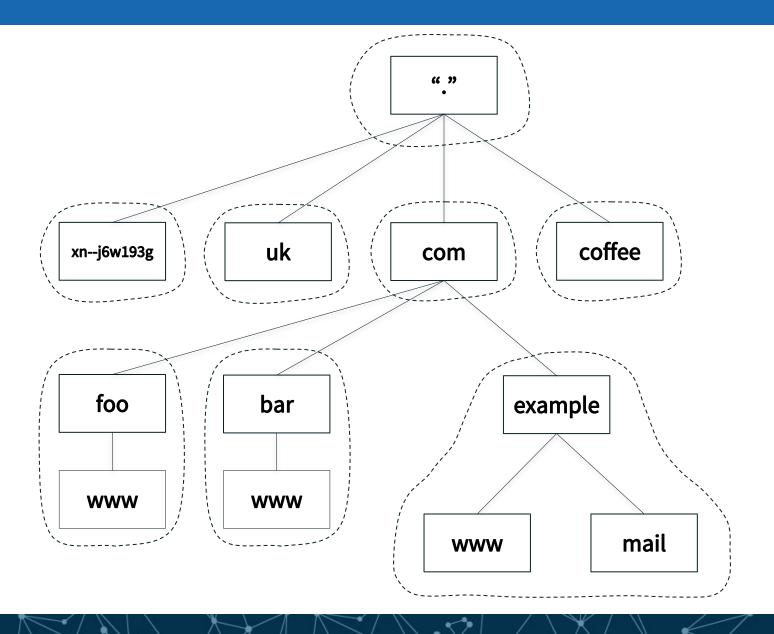


The Name Space



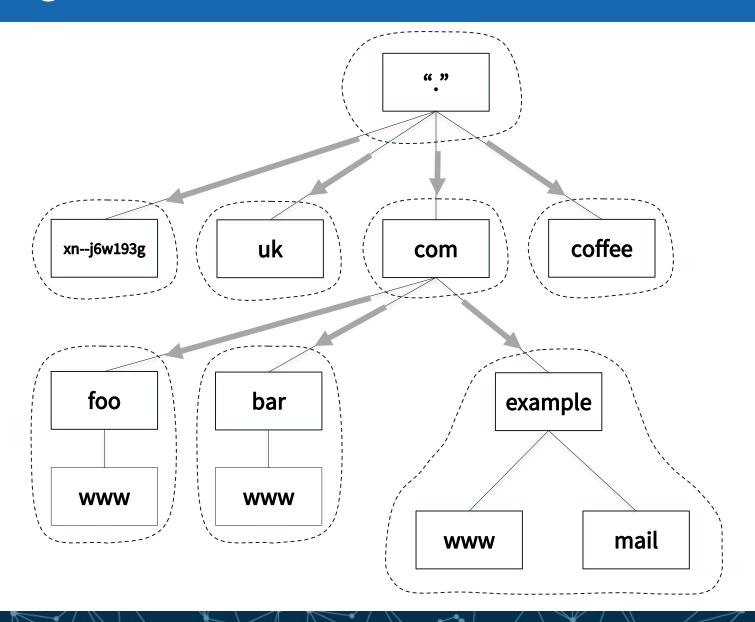


Zones are Administrative Boundaries





Delegation Creates Zones





Name Servers and Zones

- Name servers answer queries
- A name server *authoritative* for a zone has complete knowledge of that zone
 - Can provide a definitive answer to queries about the zone
- Zones should have multiple authoritative servers
 - Provides redundancy
 - Spreads the query load



The phone is configured to send queries to the recursive name server with IP address 4.2.2.2

Recursive Name Server 4.2.2.2





4.2.2.2 is a recursive server run by Level 3 Communications



A user types www.example.com into Safari on her phone Safari calls the stub resolver function to resolve the name

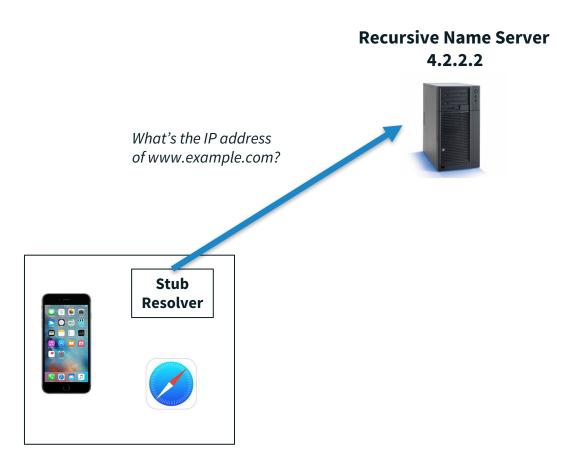
Recursive Name Server 4.2.2.2







The phone's stub resolver sends a query for www.example.com, IN, A to 4.2.2.2





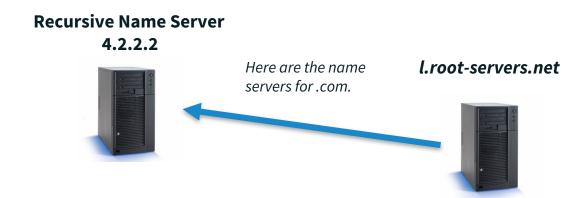
Empty cache, so recursive server queries a root server







Root server returns a referral to .com

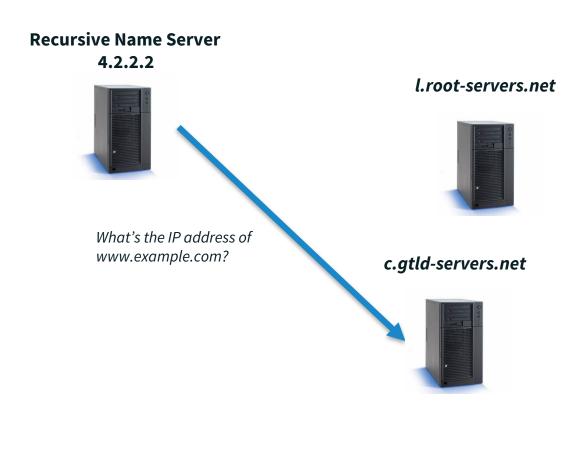






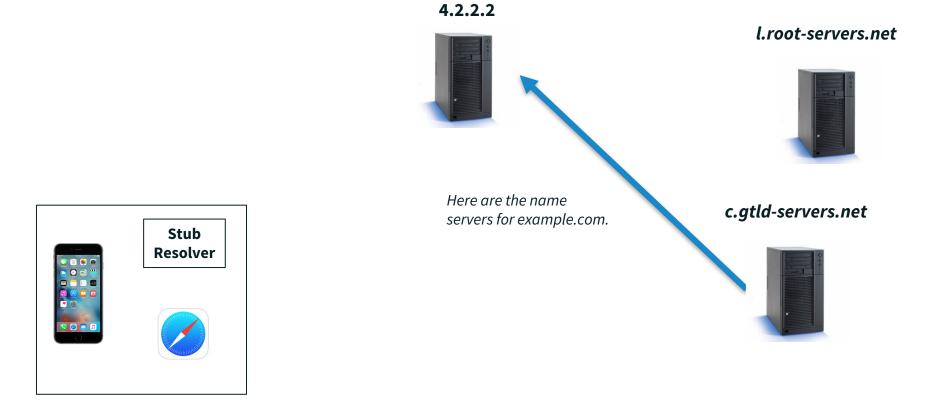
Recursive server queries a .com server







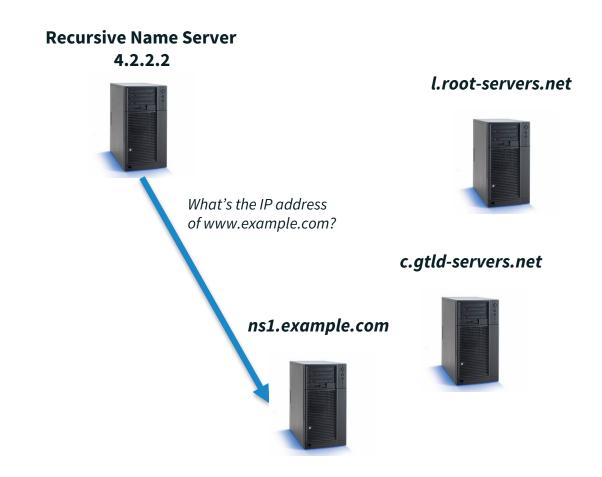
.com server returns a referral to example.com



Recursive Name Server



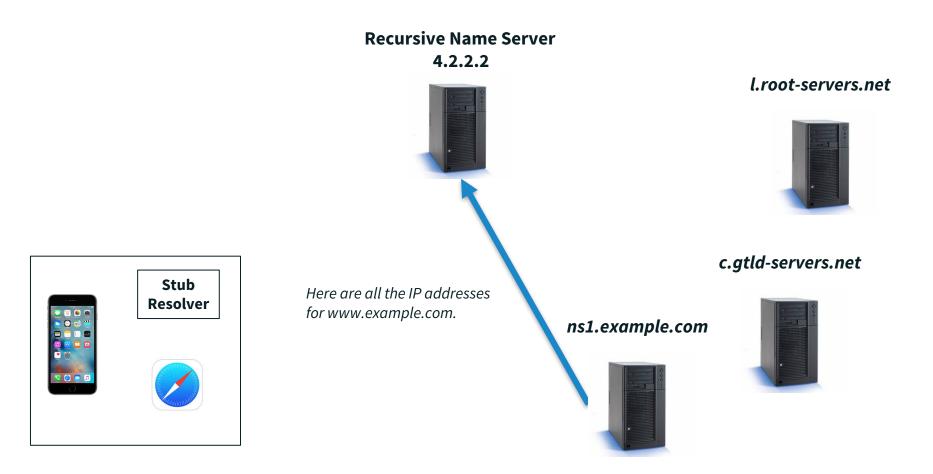
Recursive server queries an example.com server





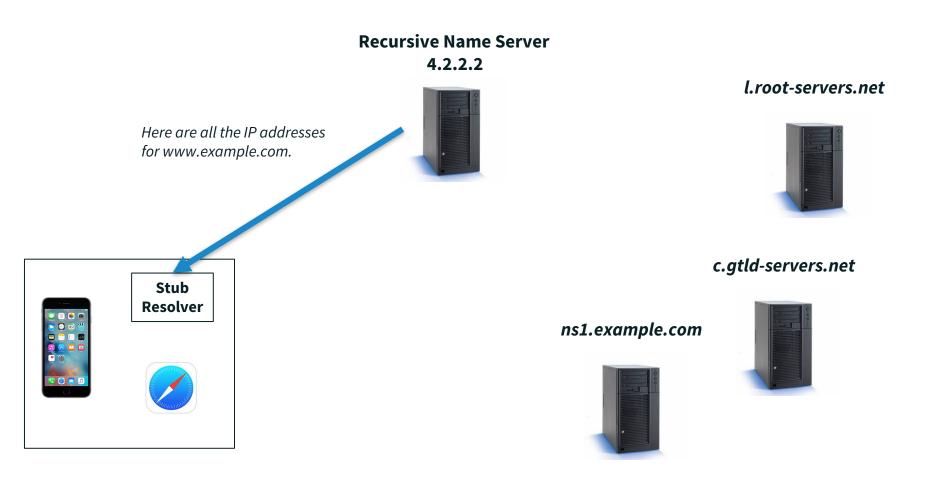


example.com server returns the answer to the query



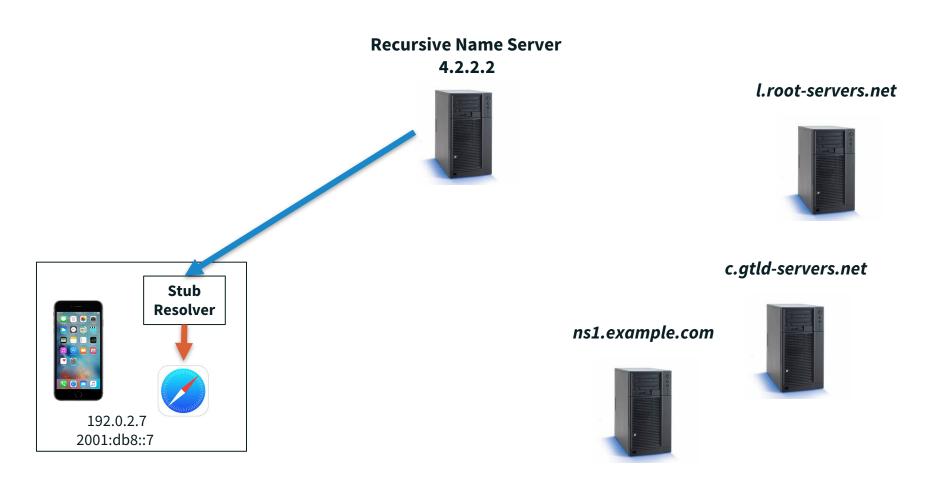


Recursive server returns the answer to the query to the stub resolver





Stub resolver returns the IP addresses to Safari





Caching

- Caching speeds up the resolution process
- After the previous query, the recursive server at 4.2.2.2 now knows:
 - Names and IP addresses of the .com servers
 - Names and IP addresses of the example.com servers
- Let's look at another query following immediately the first



A user types *ftp.example.com* into Safari on her phone Safari calls the stub resolver function to resolve the name

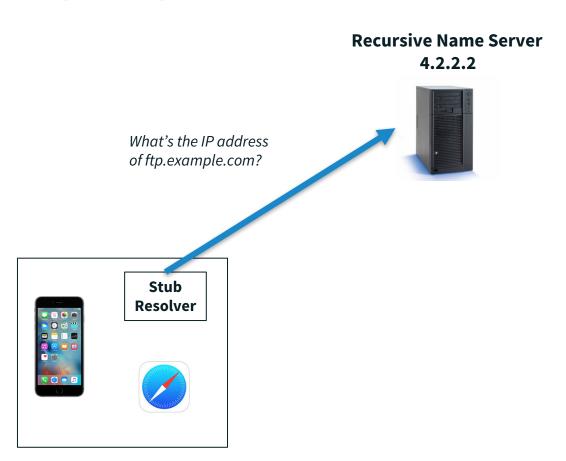
Recursive Name Server 4.2.2.2





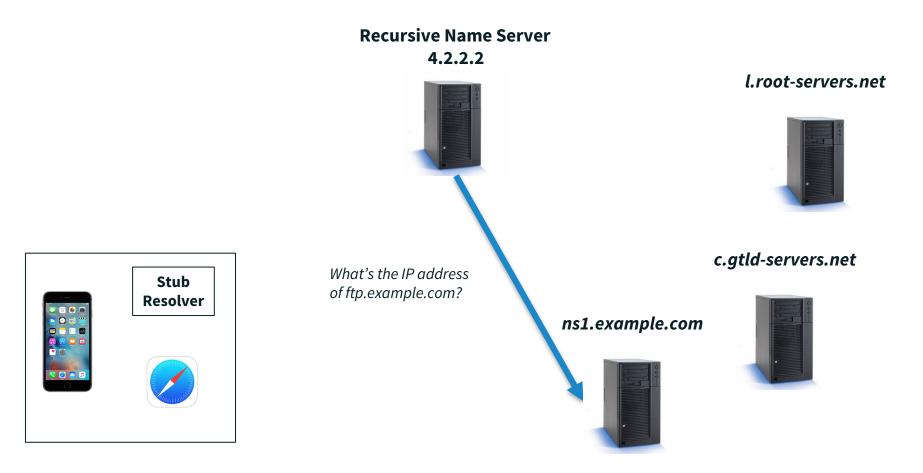


The phone's stub resolver sends a query for *ftp.example.com*/IN/A to 4.2.2.2



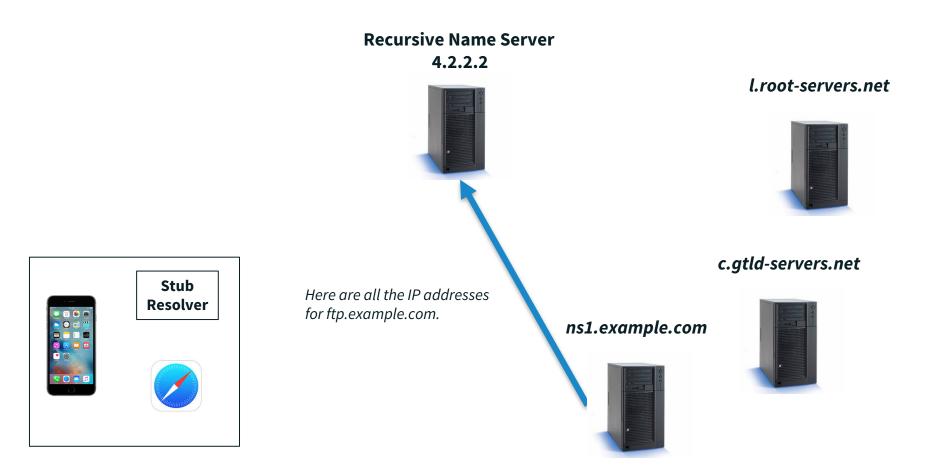


Recursive server queries an example.com server



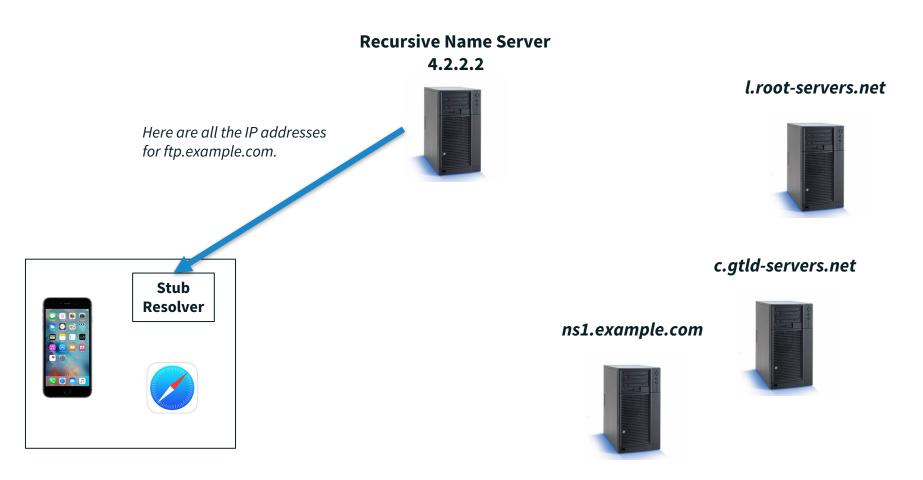


example.com server returns the answer to the query



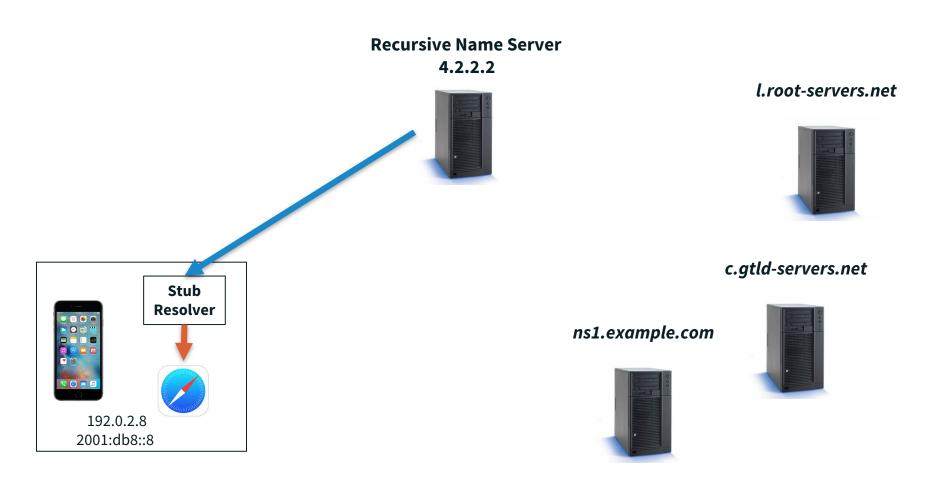


Recursive server returns the answer to the query to the stub resolver





Stub resolver returns the IP addresses to Safari





Authoritative Server Synchronization

- How do you keep a zone's data in sync across multiple authoritative servers?
- Fortunately zone replication is built into the DNS protocol
- A zone's *primary* name server has the definitive zone data
 - Changes to the zone are made on the primary
- A zone's secondary or slave server retrieves the zone data from another authoritative server via a zone transfer
 - ⊙ The server it retrieves from is called the *master server*
 - Master server is usually the primary but doesn't have to be
- Zone transfer is initiated by the secondary
 - Secondary polls the master periodically to check for changes
 - The master also notifies the primary of changes
 - ⊙ RFC 1996, "A Mechanism for Prompt Notification of Zone Changes (DNS NOTIFY)"



DNS Data

- The DNS standard specifies the format of DNS packets sent over the network
- The standard also specifies a text-based representation for DNS data called master file format
- A zone file contains all the data for a zone in master file format



DNS Resource Records

- Recall every node has a domain name
- A domain name can have different kinds of data associated with it
- That data is stored in resource records
 - Sometimes abbreviated as RRs
- Different record types for different kinds of data



Zone Files

- A zone consists of multiple resource records
- All the resource records for a zone are stored in a zone file
- Every zone has (at least) one zone file
- Resource records from multiple zones are never mixed in the same file



Format of Resource Records

- Resource records have five fields:
 - Owner: Domain name the resource record is associated with
 - Time to live (TTL): Time (in seconds) the record can be cached
 - Class: A mechanism for extensibility that is largely unused
 - Type: The type of data the record stores
 - RDATA: The data (of the type specified) that the record carries



Master File Format

• Resource record syntax in master file format:

```
[owner] [TTL] [class] type RDATA
```

- Fields in brackets are optional
 - Shortcuts to make typing zone files easier on humans
- ⊙ Type and RDATA always appear



Common Resource Record Types

AAAAIPv6 address

NS
 Name of an authoritative name server

SOA "Start of authority", appears at zone apex

• CNAME Name of an alias to another domain name

• MX Name of a "mail exchange server"

PTR
 IP address encoded as a domain name

(for reverse mapping)

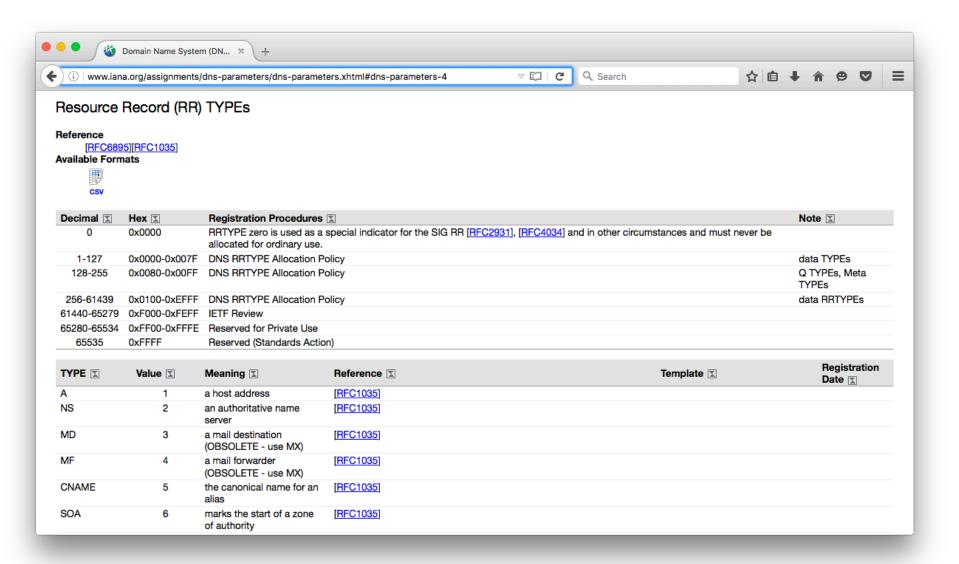


Lots of Resource Records

- There are many other resource record types
- ⊙ IANA "DNS Resource Record (RR) TYPE Registry" under "Domain Name System (DNS) Parameters"
 - http://www.iana.org/assignments/dns-parameters/dnsparameters.xhtml#dns-parameters-4



IANA DNS Resource Record (RR) TYPE Registry





Address Records

- Most common use of DNS is mapping domain names to IP addresses
- Two most common types of resource records are:
 - Address (A) record stores an IPv4 address

example.com.

Α

192.0.2.7

⊙ "Quad A" (AAAA) record stores an IPv6 address

example.com.

AAAA

2001:db8::7



Name Server (NS)

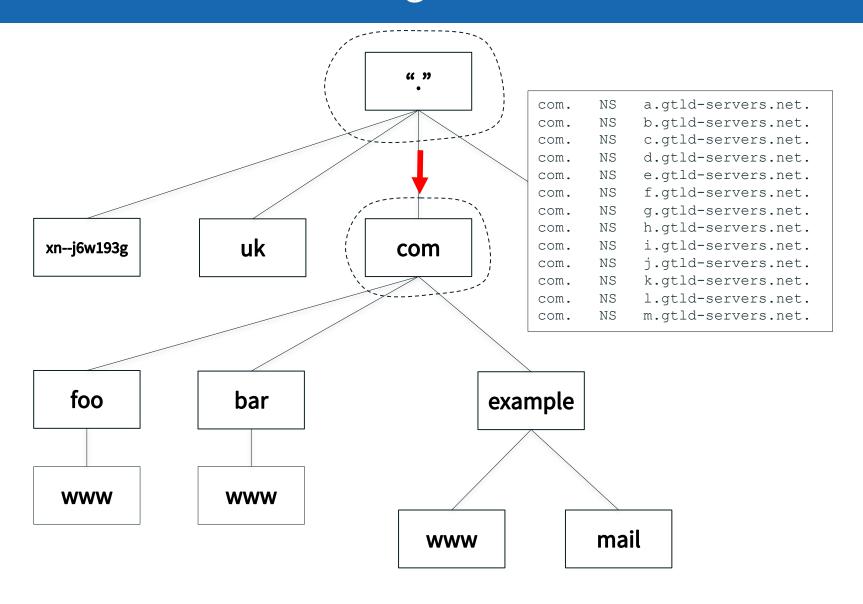
- Specifies an authoritative name server for a zone
- The only record type to appear in two places
 - "Parent" and "child" zones

```
example.com. NS ns1.example.com. example.com. NS ns2.example.com.
```

- Left hand side is the name of a zone
- Right hand side is the name of a name server
 - Not an IP address!

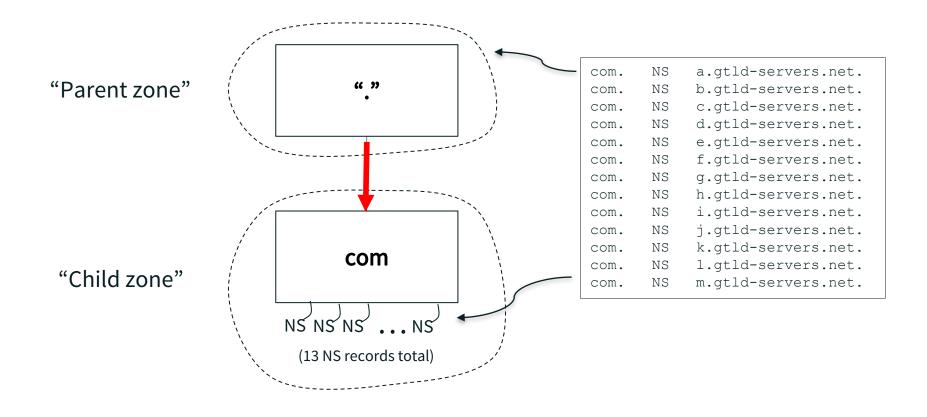


NS Records Mark Delegations



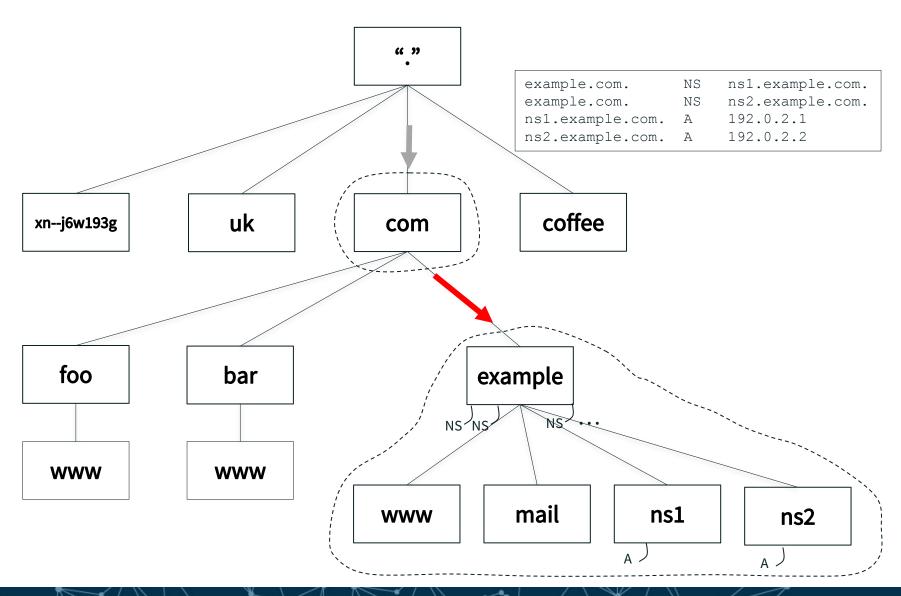


NS Records Appear in Two Places





More Delegation, Including Glue





Glue Records

- ⊙ A glue record is:
 - ⊙ An A or AAAA record
 - Included in the parent zone as part of the delegation information
- Glue is needed to break a circular dependency
 - When the name of the name server ends in the name of the zone being delegated

example.com. NS ns1.example.com.



Start of Authority (SOA)

- ⊙ One and only one SOA record per zone
- At the zone apex
- Most values control zone transfers

```
example.com. SOA ns1.example.com. hostmaster.example.com. (
2016050100 ; serial
3600 ; refresh (1 hour)
600 ; retry (10 minutes)
2592000 ; expire (4 weeks 2 days)
300 ; minimum (5 minutes)
)
```



Alias (CNAME)

- The CNAME record creates an alias from one domain name to another
 - Left side is the alias
 - Right side is a *canonical name*, the "target" of the alias

```
mail.example.com. CNAME some-host.example.com.
```

- Remember: a CNAME creates an alias and points to a canonical name
 - Any other record type creates a canonical name
- A CNAME can point to another CNAME
 - But avoid long chains and loops



Mail Routing

- ⊙ The problem: where does mail for user@example.com go?
- ⊙ In the old days: look up the address of *example.com*, deliver via SMTP to that address
 - No flexibility: domain name in email address must be a mail server
 - Not a problem in HOST.TXT days: email address meant user@host
 - But what if email address is a host not on the Internet?
 E.g., UUCP
- DNS offered more flexibility
- MX (Mail Exchange) records de-couple the mail server from the email address



Mail Exchange (MX)

 Specifies a mail server and a preference for a mail destination

```
example.com. MX 10 mail.example.com. example.com. MX 20 mail-backup.example.com.
```

- Owner name corresponds to the domain name in an email address, i.e., to the right of the "@"
- ⊙ The number is a preference, lower is more desirable
- Rightmost field is the domain name of a mail server that accepts mail for the domain in the owner name



Reverse Mapping

- ⊙ IP-to-name is "reverse" mapping
- Reverse mapping accomplished by mapping IP address space to the DNS name space
 - IPv4 addresses under in-addr.arpa
 - IPv6 addresses under ip6.arpa
- Uses PTR (pointer) records

```
7.2.0.192.in-addr.arpa. PTR example.com.
```

• Corresponds to this A record:

```
example.com. A 192.0.2.7
```



DNSSEC (DNS Security Extensions)

- DNS data can be digitally signed for authentication
 - Origin authentication and data integrity
- Each zone has a public/private key pair
 - No certificate authorities: a parent zone vouches for its child's public key
- Several record types:
 - DNSKEY: public key for a zone
 - RRSIG: digital signature for a resource record set (RRset)
 - NSEC/NSEC3: pointer to the "next" name in a zone (provides authenticated denial of existence)
 - DS: delegation signer, resides in a parent zone and stores the hash of a child zone's public key



Sample Zone File: example.com

```
example.com.
                  SOA
                        ns1.example.com. hostmaster.example.com. (
                         2016050100 ; serial
                                    ; refresh (1 hour)
                         3600
                         600
                                    ; retry (10 minutes)
                         2592000
                                     ; expire (4 weeks 2 days)
                         300)
                                    ; minimum (5 minutes)
example.com.
                  NS
                        ns1.example.com.
example.com.
                  NS
                        ns2.example.com.
example.com.
                        192.0.2.7
                  Α
example.com.
                        2001:db8::7
                  AAAA
example.com.
                        10 mail.example.com.
                  MΧ
example.com.
                        20 mail-backup.example.com.
                  MΧ
www.example.com.
                  CNAME example.com.
ns1.example.com.
                        192.0.2.1
                  Α
ns2.example.com.
                        192.0.2.2
```



The Resolution Process

- Stub resolvers, recursive name servers and authoritative name servers cooperate to look up DNS data in the name space
- A DNS query always comprises three parameters:
 - Domain name, class, type
 - ⊙ E.g., www.example.com, IN, A
- Two kinds of queries:
 - Stub resolvers send recursive queries
 - ⊙ "I need the complete answer or an error."
 - Recursive name servers send non-recursive or iterative queries
 - "I can do some of the lookup work myself and will accept a *referral*."



The Resolution Process

- High-level algorithm for processing a query:
 - Answer exact match from local data (authoritative or cache), if possible
 - ⊙ If no exact answer possible, walk up the name space tree in local data from the queried name to find the best match, the *closest enclosing zone*
 - ⊙ Is it a recursive query?
 - Send the query to a name server for the closest enclosing zone
 - Keep following referrals down the tree until the zone with the answer (which could be "doesn't exist")
 - ⊙ Is it a non-recursive query?
 - Return a referral to the closest enclosing zone



The Resolution Process

- How do you start the resolution process if there's no local data?
 - Empty cache, or
 - Not authoritative for any zones
- No choice but to start at the root zone
 - The root name servers are the servers authoritative for the root zone
- How does a name server find the root name servers?
 - They must be configured
 - No way to discover them
- The root hints file contains the names and IP addresses of the root name servers
 - http://www.internic.net/domain/named.root



Root Zone Administration

- Two organizations cooperate to administer the zone's contents
 - ICANN (IANA Functions Operator)
 - Verisign (Root Zone Maintainer)
- Twelve organizations operate authoritative name servers for the root zone

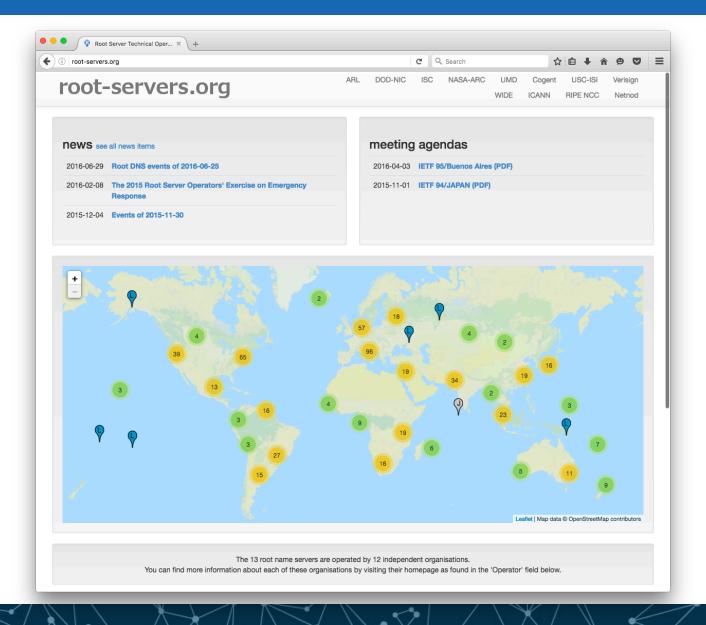


The Root Servers and Operators

Verisign ⊙ A University of Southern California Information Sciences Institute ⊙ B Cogent Communications, Inc. University of Maryland **⊙ D** United States National Aeronautics and Space Administration ⊙ E (NASA) Ames Research Center Information Systems Consortium (ISC) ⊙ F United States Department of Defense (US DoD) ⊙ G Defense Information Systems Agency (DISA) United States Army (Aberdeen Proving Ground) ⊙ H Netnod Internet Exchange i Sverige • Verisign Réseaux IP Européens Network Coordination Centre (RIPE NCC) ⊙ K Internet Corporation For Assigned Names and Numbers (ICANN) ⊙ L WIDE Project (Widely Integrated Distributed Environment) M

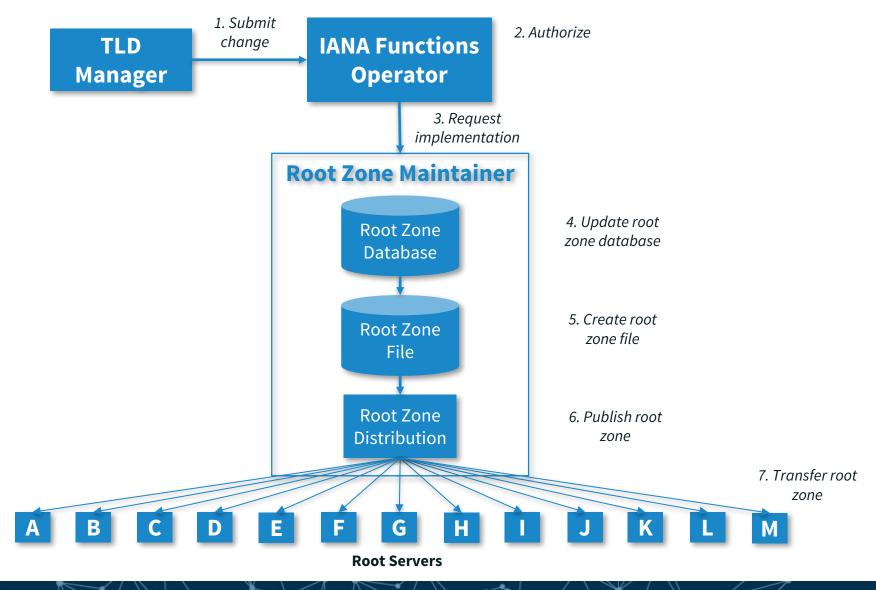


The root-servers.org Web Site





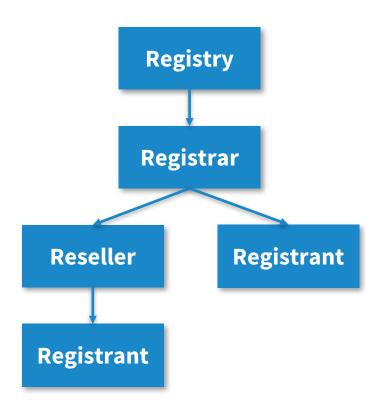
Root Zone Change Process





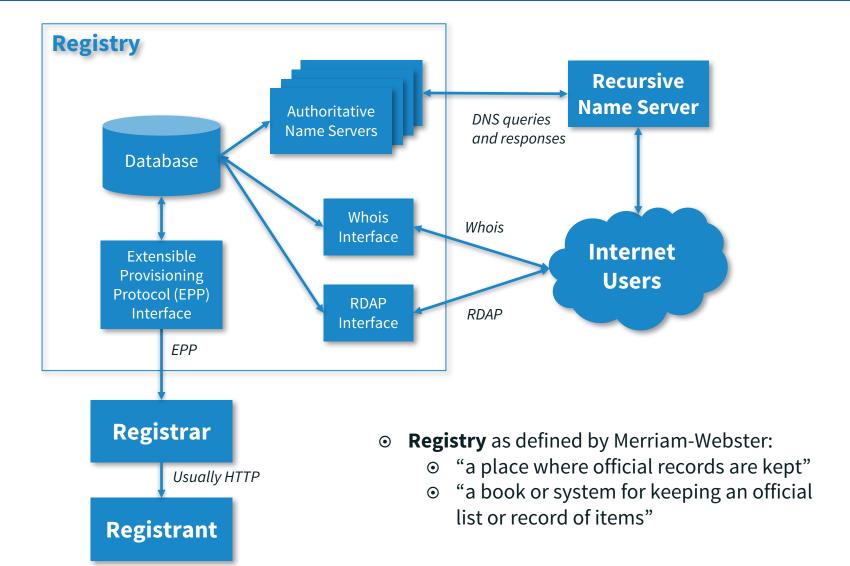
Domain Name Industry Ecosystem Players

- Registry: Database of domain names and registrants
- Registrar: Primary agent between registrant and registry
- Registrant: A holder of a domain name registration





Domain Name Registries





Engage with ICANN – http://www.icann.org



Thank You and Questions

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