

KOBE 9–14 March 2019

○ IP addresses easy for machines but hard for people
 ○ IPv4: 192.0.2.7
 ○ IPv6: 2001:db8::7

- ⊙ People need to use names
- In the early days of the Internet, names were simple
 "Single-label names", 24 characters maximum
 - Referred to as *host names*
 - \odot No domain names yet



- Mapping names to IP addresses to names is *name resolution*
- Name resolution on the early Internet used a *host file* named HOSTS.TXT
 - Same function but slightly different format than the familiar /etc/hosts
- Centrally maintained by the NIC (Network Information Center) at the Stanford Research Institute (SRI)
 - Network administrators sent updates via email
- $\odot\,$ Ideally everyone had the latest version of the file
 - ⊙ Released once per week
 - ⊙ Downloadable via FTP



\odot Naming contention

- Edits made by hand to a text file (no database)
- ⊙ No good method to prevent duplicates
- ⊙ Synchronization
 - $\odot\,$ No one ever had the same version of the file
- ⊙ Traffic and load
 - \odot Significant bandwidth required just to download the file

⊙ A centrally maintained host file just didn't scale



⊙ Discussion started in the early 1980s on a replacement

- \odot Address HOST.TXT scaling issues
- \odot Simplify email routing
- ⊙ Result was the *Domain Name System*

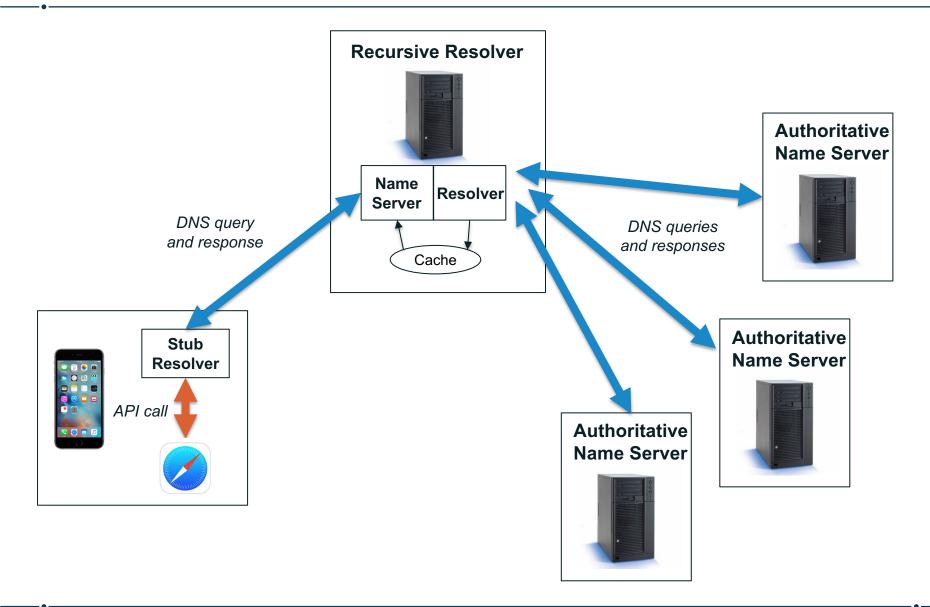


\odot DNS is a distributed database

- ⊙ Data is maintained locally but available globally
- Resolvers send queries
- ⊙ *Name servers* answer queries
- ⊙ Optimizations:
 - \odot Caching to improve performance
 - Replication to provide redundancy and load distribution



DNS Components at a Glance

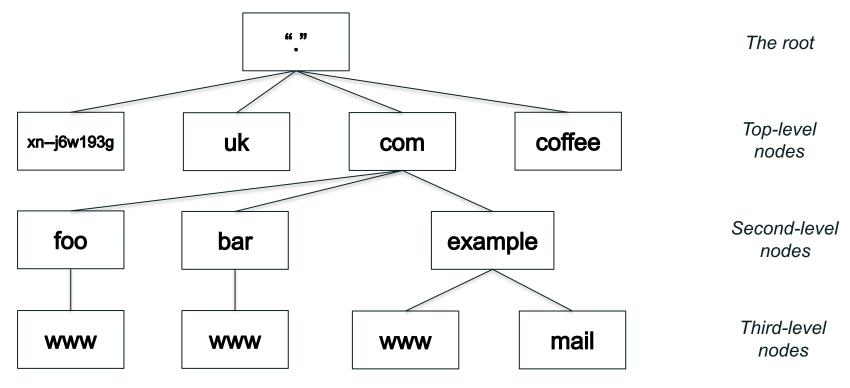




The Name Space

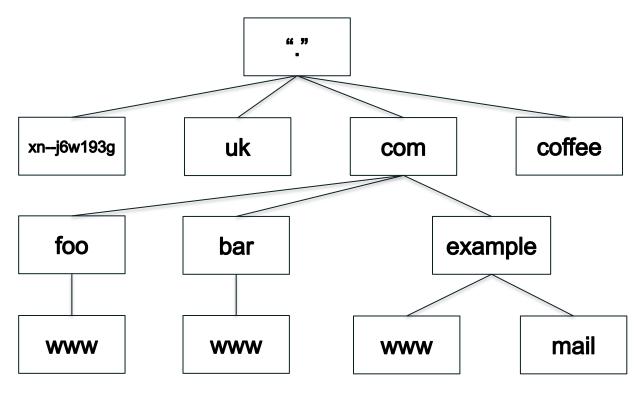
 DNS database structure is an inverted tree called the *name space*

- ⊙ Each node has a label
- \odot The root node (and only the root node) has a null label



Label Syntax

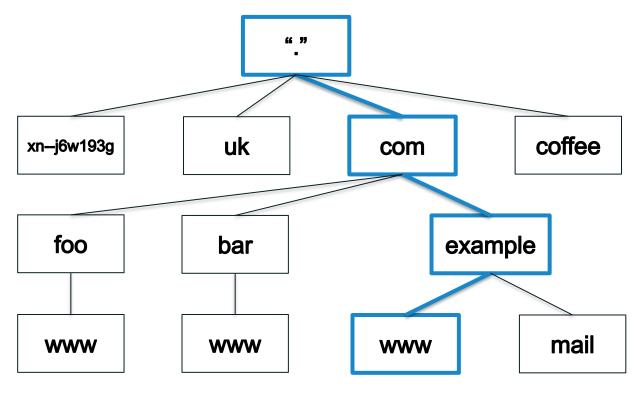
- Legal characters for labels are "LDH" (letters, digits, hyphen)
- ⊙ Maximum length 63 characters
- Comparisons of label names are not case sensitive





Domain Names

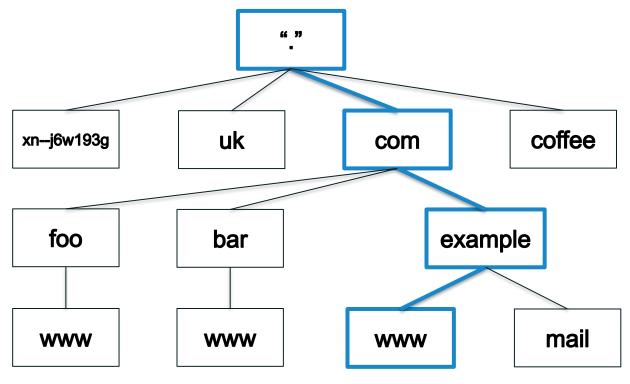
- ⊙ Every node has a *domain name*
- Sequence of labels from the node to the root separated by dots
- ⊙ Highlighted: *www.example.com*





Fully Qualified Domain Names

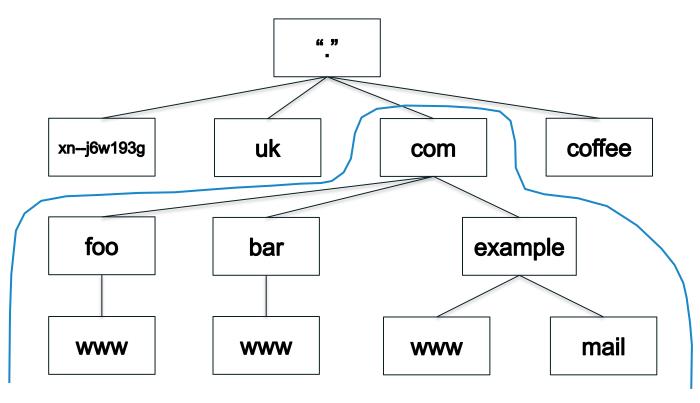
- A *fully qualified domain name (FQDN)* unambiguously identifies a node
 - $\odot\,$ Not relative to any other domain name
- ⊙ An FQDN ends in a dot
- ⊙ Example FQDN: www.example.com.





Domains

- A *domain* is a node and everything below it (its descendants)
- ⊙ The top node of a domain is the *apex* of that domain
- ⊙ Shown: the *com* domain

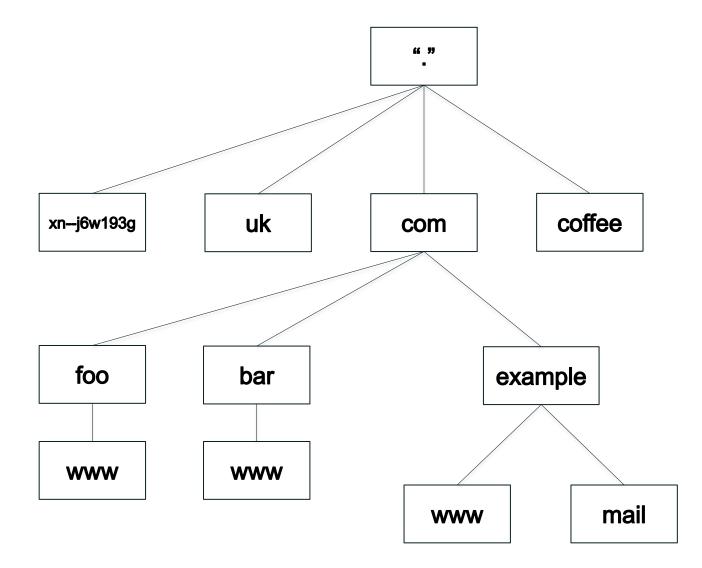




- ⊙ The name space is divided up to allow distributed administration
- Administrative divisions are called zones
- \odot Delegation creates zones
 - Delegating zone is the parent
 - Created zone is the child

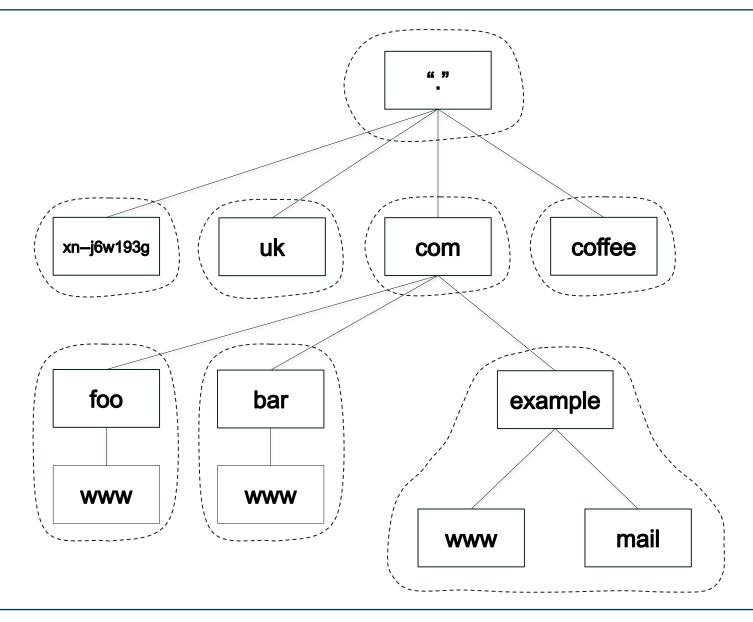


The Name Space



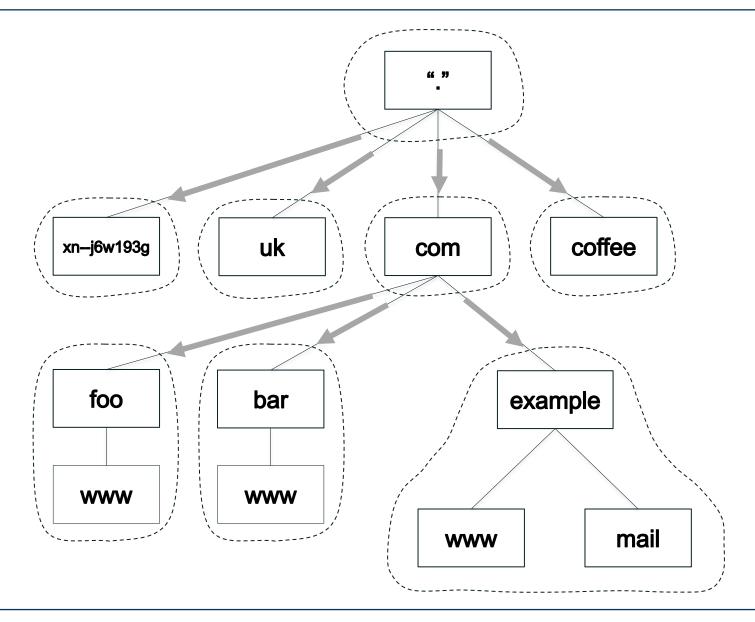


Zones are Administrative Boundaries





Delegation Creates Zones





- Name servers answer queries
- A name server *authoritative* for a zone has complete knowledge of that zone
 - Can provide a definitive answer to queries about the zone
- Zones should have multiple authoritative servers
 - Provides redundancy
 - Spreads the query load



Authoritative Server Synchronization

- How do you keep a zone's data in sync across multiple authoritative servers?
- Fortunately zone replication is built into the DNS protocol
- A zone's *primary* name server has the definitive zone data
 - Changes to the zone are made on the primary
- A zone's secondary or slave server retrieves the zone data from another authoritative server via a zone transfer
 - The server it retrieves from is called the *master server*
 - Master server is usually the primary but doesn't have to be
- Zone transfer is initiated by the secondary
 - Secondary polls the master periodically to check for changes
 - The master also notifies the primary of changes



- Recall every node has a domain name
- A domain name can have different kinds of data associated with it
- That data is stored in *resource records* Sometimes abbreviated as *RRs*
- Different record types for different kinds of data



- A zone consists of multiple resource records
- All the resource records for a zone are stored in a *zone file*
- Every zone has (at least) one zone file
- Resource records from multiple zones are never mixed in the same file



- Resource records have five fields:
 - Owner: Domain name the resource record is associated with
 - *Time to live (TTL)*: Time (in seconds) the record can be cached
 - o Class: A mechanism for extensibility that is largely unused
 - *Type*: The type of data the record stores
 - **RDATA**: The data (of the type specified) that the record carries
- Resource record syntax in master file format:

[owner] [TTL] [class] type RDATA

- Fields in brackets are optional
 - Shortcuts to make typing zone files easier on humans
- \odot Type and RDATA always appear



- A IPv4 address
- AAAA IPv6 address
- **NS** Name of an authoritative name server
- **SOA** "Start of authority", appears at zone apex
- **CNAME** Name of an alias to another domain name
- MX Name of a "mail exchange server"
- **PTR** IP address encoded as a domain name (for reverse mapping)



- There are many other resource record types
- 84 types allocated as of December, 2017
- IANA "DNS Resource Record (RR) TYPE Registry" under "Domain Name System (DNS) Parameters"
 - http://www.iana.org/assignments/dns-parameters/dnsparameters.xhtml#dns-parameters-4



IANA DNS Resource Record (RR) TYPE Registry

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🗲 🛈 www.iana.org/assignments/dns-parameters/dns-parameters.xhtml#dns-parameters-4 🛛 🖓 🕻 🗘 🗸 😭								÷	Â	ø	◙	≡
Resource	Record (RR)	TYPEs										
	5][RFC1035]											
Available Form	ats											
Decimal 🔳	Hex 🖾	Registration Procedures	Registration Procedures 🖾					Note 🗵				
0	0x0000	RRTYPE zero is used as a special indicator for the SIG RR [RFC2931], [RFC4034] and in other circumstances and must never be allocated for ordinary use.										
1-127	0x0000-0x007F	DNS RRTYPE Allocation Policy					data TYPEs					
128-255	0x0080-0x00FF	DNS RRTYPE Allocation Policy					Q TYPEs, Meta TYPEs					
256-61439	0x0100-0xEFFF	DNS RRTYPE Allocation Policy					data RRTYPEs					
61440-65279	0xF000-0xFEFF	IETF Review										
65280-65534	0xFF00-0xFFFE	Reserved for Private Use										
65535	0xFFFF	Reserved (Standards Action)										
TYPE 🖾	Value 🗵	Meaning 🔟	Reference		Template 国					egistra ate I		
Α	1	a host address	[RFC1035]									
NS	2	an authoritative name server	[RFC1035]									
MD		a mail destination (OBSOLETE - use MX)	[RFC1035]									
MF		a mail forwarder (OBSOLETE - use MX)	[RFC1035]									
CNAME	5	the canonical name for an alias	[RFC1035]									
SOA		marks the start of a zone of authority	[RFC1035]									



Address Records

- Most common use of DNS is mapping domain names to IP addresses
- Two most common types of resource records are:
 - Address (A) record stores an IPv4 address

example.com. A 192.0.2.7

o "Quad A" (AAAA) record stores an IPv6 address

example.com. AAAA 2001:db8::7

- Most types are used by consumers of DNS
 - A, AAAA and almost everything else
- \odot Some types are used mostly by DNS itself
 - NS, SOA
- DNS is like a warehouse
 - NS and SOA are the shelves you build...
 - ...so you can store stuff you care about (A, AAAA, etc.) in the warehouse



Name Server (NS)

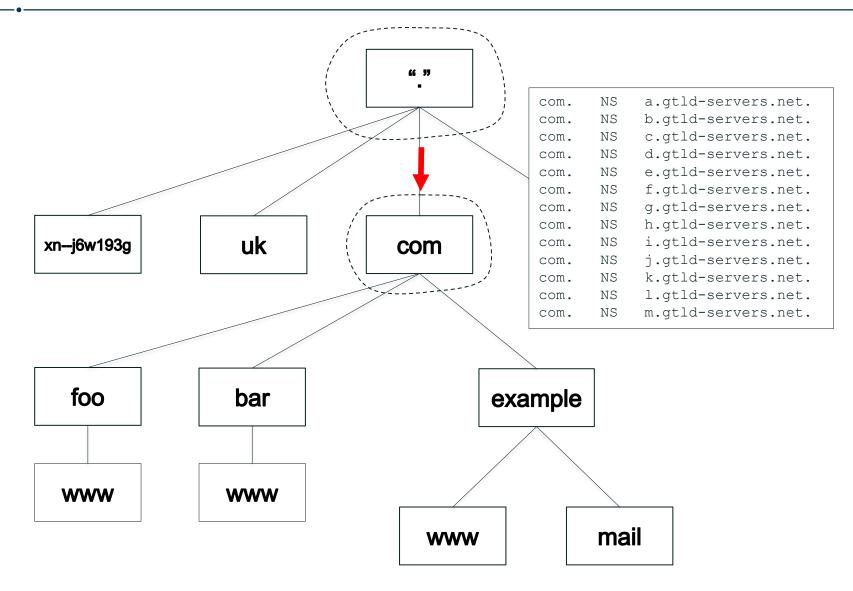
- Specifies an authoritative name server for a zone
- \odot The only record type to appear in two places
 - o "Parent" and "child" zones

example.com. NS nsl.example.com. example.com. NS nsl.example.com.

- Left hand side is the name of a zone
- Right hand side is the name of a name server
 Not an IP address!

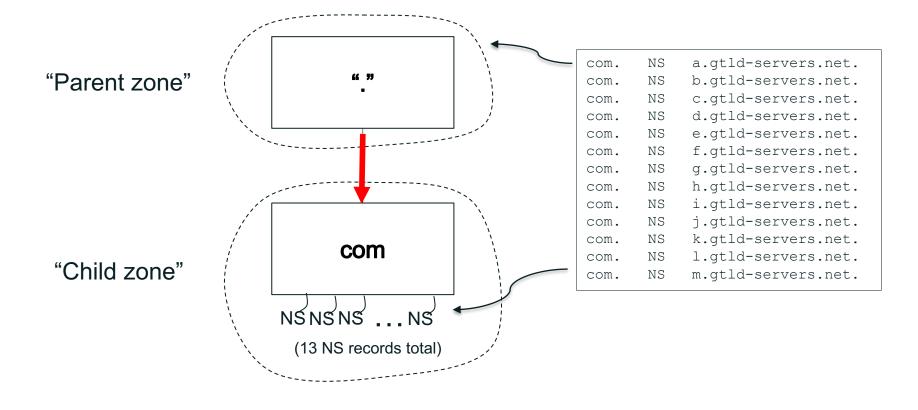


NS Records Mark Delegations



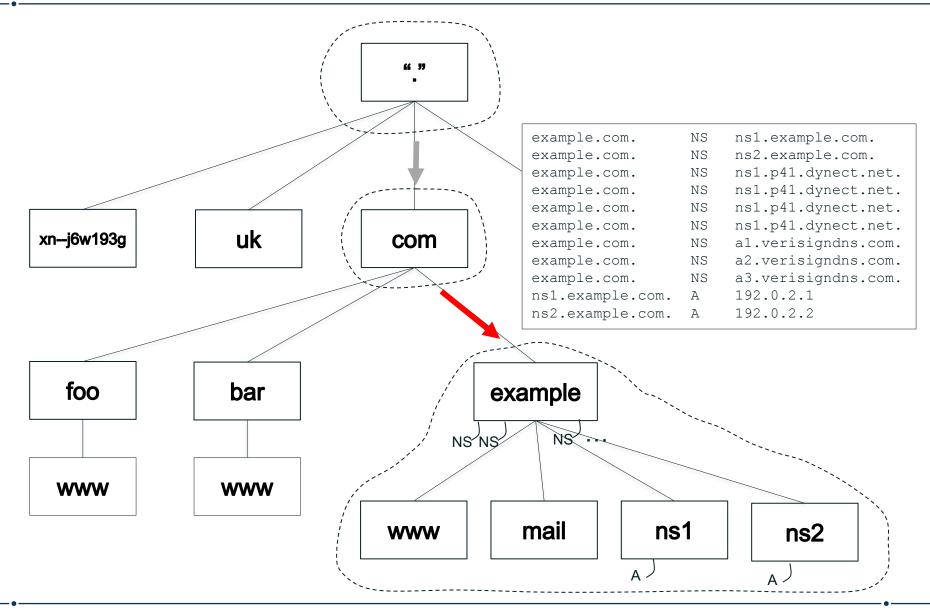


NS Records Appear in Two Places





More Delegation, Including Glue



- ⊙ One and only one SOA record per zone
- At the zone apex
- Most values control zone transfers

```
example.com. SOA ns1.example.com. hostmaster.example.com. (
2016050100 ; serial
3600 ; refresh (1 hour)
600 ; retry (10 minutes)
2592000 ; expire (4 weeks 2 days)
300 ; minimum (5 minutes)
)
```



- The problem: where does mail for *user@example.com* go?
- In the old days: look up the address of *example.com*, deliver via SMTP to that address
 - No flexibility: domain name in email address must be a mail server
 - Not a problem in HOST.TXT days: email address meant user@host
 - But what if email address is a host not on the Internet?
 - E.g., UUCP
- DNS offered more flexibility
- MX (Mail Exchange) records de-couple the mail server from the email address



• Specifies a mail server and a preference for a mail destination

example.com. MX 10 mail.example.com. example.com. MX 20 mail-backup.example.com.

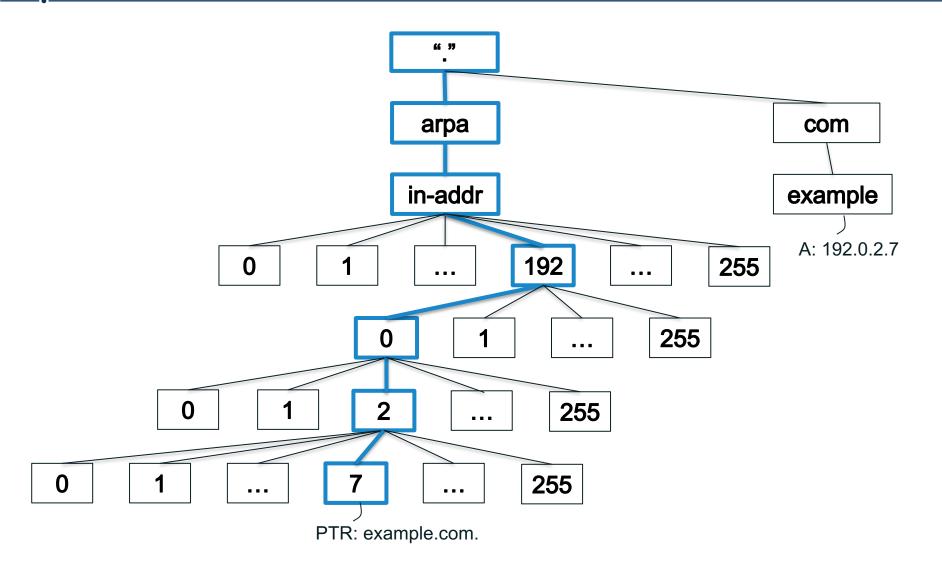
- Owner name corresponds to the domain name in an email address, i.e., to the right of the "@"
- The number is a preference, lower is more desirable
- Rightmost field is the domain name of a mail server that accepts mail for the domain in the owner name



- Name-to-IP is "forward" mapping
- IP-to-name is "reverse" mapping
- Reverse mapping accomplished by mapping IP address space to the DNS name space
 - o IPv4 addresses under in-addr.arpa
 - IPv6 addresses under *ip6.arpa*
- Uses PTR (pointer) records
 - 7.2.0.192.in-addr.arpa. PTR example.com.
- Corresponds to this A record:
 - example.com. A 192.0.2.7



Reverse Mapping





A Sample of More Resource Record Types

• **TXT**

Arbitrary text

⊙ URI, NAPTR

 \circ Map domain names to URIs \circ

• TLSA

 Used by DANE (DNSSEC Authentication of Named Entities) to associate X.509 certificates with a domain name

• CDS, CDNSKEY, CSYNC

Child-parent synchronization

⊙ X25, ISDN, ATMA

 Addresses for non-IP networking protocols

LOC, GPOS

- Location information
- …and many more, either obsolete or little-used



Sample Zone File: example.com

example.com.	SOA	<pre>nsl.example.com. hostmaster.example.com. (2016050100 ; serial 3600 ; refresh (1 hour) 600 ; retry (10 minutes) 2592000 ; expire (4 weeks 2 days) 300) ; minimum (5 minutes)</pre>	
example.com.	NS	nsl.example.com.	
example.com.	NS	ns2.example.com.	
example.com.	NS	ns1.p41.dynect.net.	
example.com.	NS	ns1.p41.dynect.net.	
example.com.	NS	nsl.p41.dynect.net.	
example.com.	NS	ns1.p41.dynect.net.	
example.com.	NS	al.verisigndns.com.	
example.com.	NS	a2.verisigndns.com.	
example.com.	NS	a3.verisigndns.com.	
example.com.	А	192.0.2.7	
example.com.	AAAA	2001:db8::7	
example.com.	MX	10 mail.example.com.	
example.com.	MX	20 mail-backup.example.com.	
www.example.com.	CNAME	example.com.	
nsl.example.com.	A	192.0.2.1	
ns2.example.com.	A	192.0.2.2	



- Stub resolvers, recursive resolvers and authoritative name servers cooperate to look up DNS data in the name space
- A DNS query always comprises three parameters:
 - Domain name, class, type
 - E.g., www.example.com, IN, A
- Two kinds of queries:
 - Stub resolvers send *recursive* queries
 - "I need the complete answer or an error."
 - Recursive resolvers send *non-recursive* or *iterative* queries
 - "I can do some of the lookup work myself and will accept a referral."



The Resolution Process

- Resolution starts at the root zone
 - The *root name servers* are the servers authoritative for the root zone
- How does a recursive resolver find the root name servers?
 - They must be configured
 - No way to discover them
- The *root hints file* contains the names and IP addresses of the root name servers
 - o http://www.internic.net/domain/named.root



List of Root Name Servers and Root Hints File

	NS	a.root-servers.net.
	NS	b.root-servers.net.
	NS	c.root-servers.net.
	NS	d.root-servers.net.
	NS	e.root-servers.net.
	NS	f.root-servers.net.
	NS	g.root-servers.net.
	NS	h.root-servers.net.
	NS	i.root-servers.net.
	NS	j.root-servers.net.
	NS	k.root-servers.net.
	NS	l.root-servers.net.
	NS	m.root-servers.net.
a.root-servers.net.	A	198.41.0.4
b.root-servers.net.	A	192.228.79.201
c.root-servers.net.	A	192.33.4.12
d.root-servers.net.	A	199.7.91.13
e.root-servers.net.	A	192.203.230.10
f.root-servers.net.	A	192.5.5.241
g.root-servers.net.	A	192.112.36.4
h.root-servers.net.	A	198.97.190.53
i.root-servers.net.	A	192.36.148.17
j.root-servers.net.	A	192.58.128.30
k.root-servers.net.	A	193.0.14.129
l.root-servers.net.	A	199.7.83.42
m.root-servers.net.	A	202.12.27.33
a.root-servers.net.	AAAA	2001:503:ba3e::2:30
b.root-servers.net.	AAAA	2001:500:84::b
c.root-servers.net.	AAAA	2001:500:2::c
d.root-servers.net.	AAAA	2001:500:2d::d
e.root-servers.net.	AAAA	2001:500:a8::e
f.root-servers.net.	AAAA	2001:500:2f::f
h.root-servers.net.	AAAA	2001:500:1::53
i.root-servers.net.	AAAA	2001:7fe::53
j.root-servers.net.	AAAA	2001:503:c27::2:30
k.root-servers.net.	AAAA	2001:7fd::1
l.root-servers.net.	AAAA	2001:500:9f::42
m.root-servers.net.	AAAA	2001:dc3::35



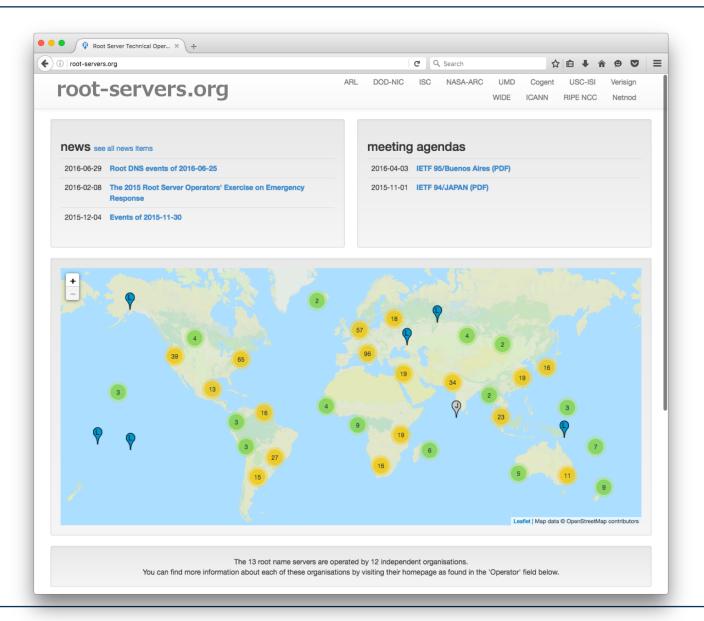
- Administration of the root zone is complicated
- Two organizations cooperate to administer the zone's contents
 - ICANN (IANA Functions Operator)
 - Verisign (Root Zone Maintainer)
- Twelve organizations operate authoritative name servers for the root zone



- **A** Verisign
- **B** University of Southern California Information Sciences Institute
- **C** Cogent Communications, Inc.
- **D** University of Maryland
- E United States National Aeronautics and Space Administration (NASA) Ames Research Center
- **F** Information Systems Consortium (ISC)
- G United States Department of Defense (US DoD)
 Defense Information Systems Agency (DISA)
- **H** United States Army (Aberdeen Proving Ground)
- I Netnod Internet Exchange i Sverige
- ⊙ J Verisign
- **K** Réseaux IP Européens Network Coordination Centre (RIPE NCC)
- L Internet Corporation For Assigned Names and Numbers (ICANN)
- M WIDE Project (Widely Integrated Distributed Environment)

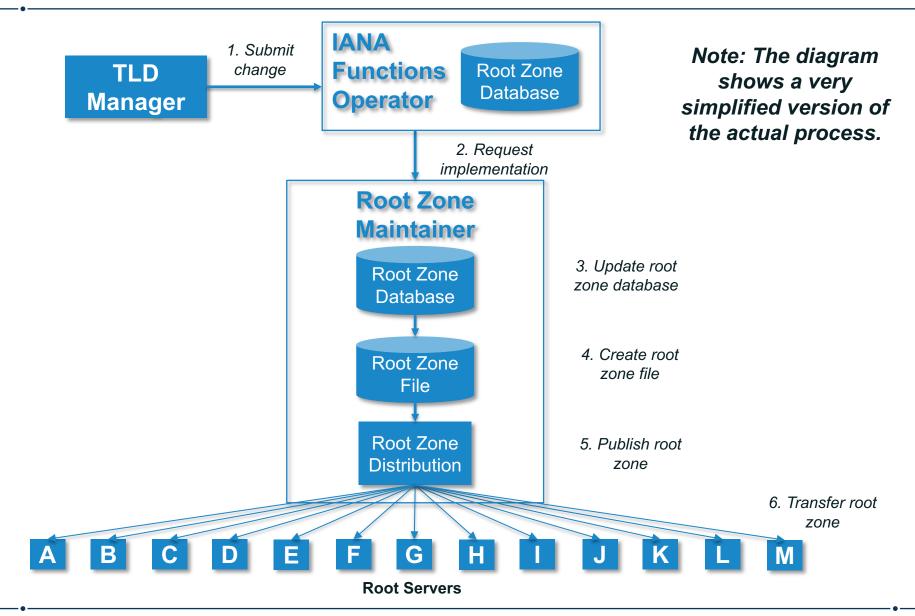


The root-servers.org Web Site





Root Zone Change Process





The phone is configured to send queries to the recursive resolver with IP address 4.2.2.2

Recursive Resolver 4.2.2.2





4.2.2.2 is a recursive server run by Level 3 Communications



A user types *www.example.com* into Safari on her phone Safari calls the stub resolver function to resolve the name

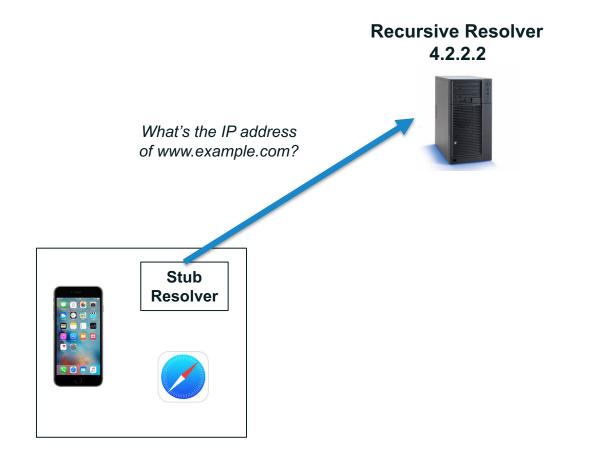
> Recursive Resolver 4.2.2.2







The phone's stub resolver sends a query for *www.example.com*, IN, A to 4.2.2.2





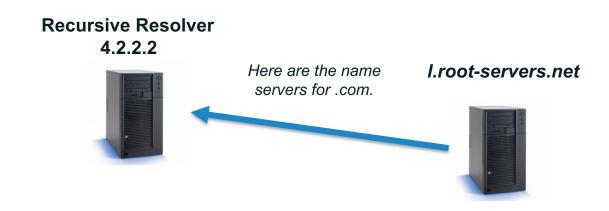
Empty cache, so recursive resolver queries a root server







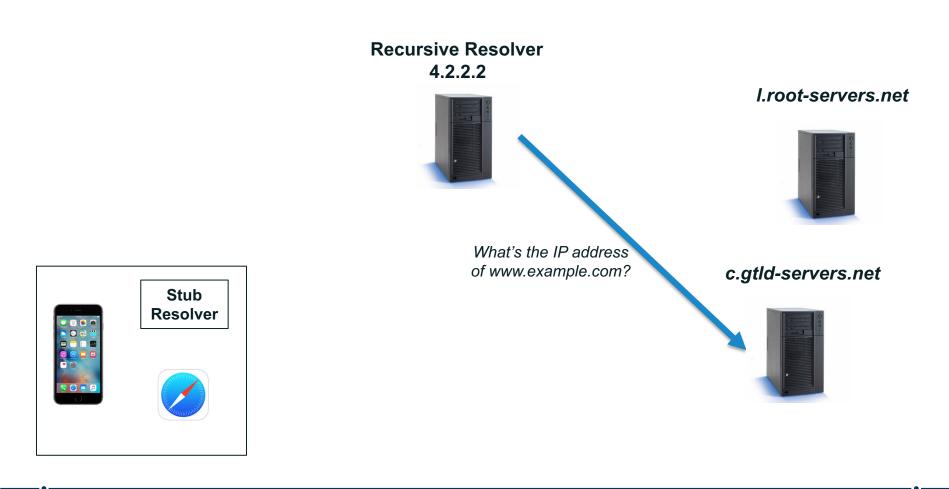
Root server returns a referral to .com





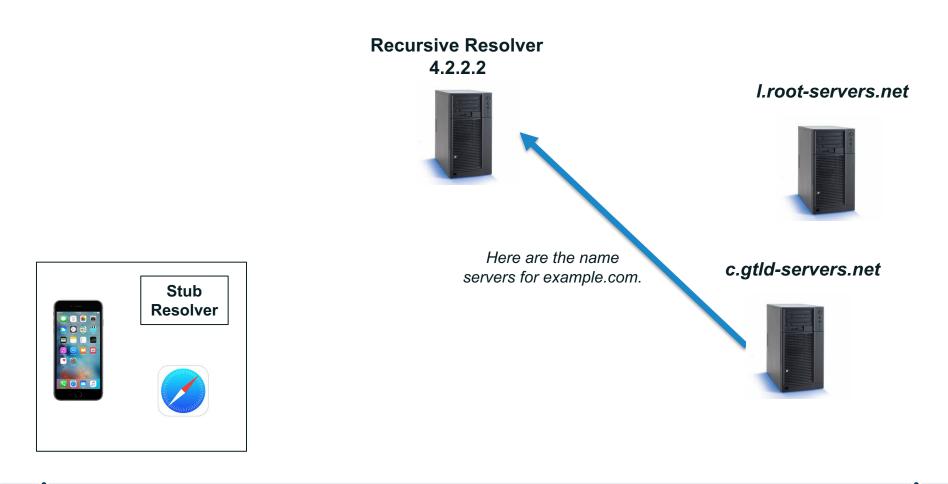


Recursive resolver queries a .com server

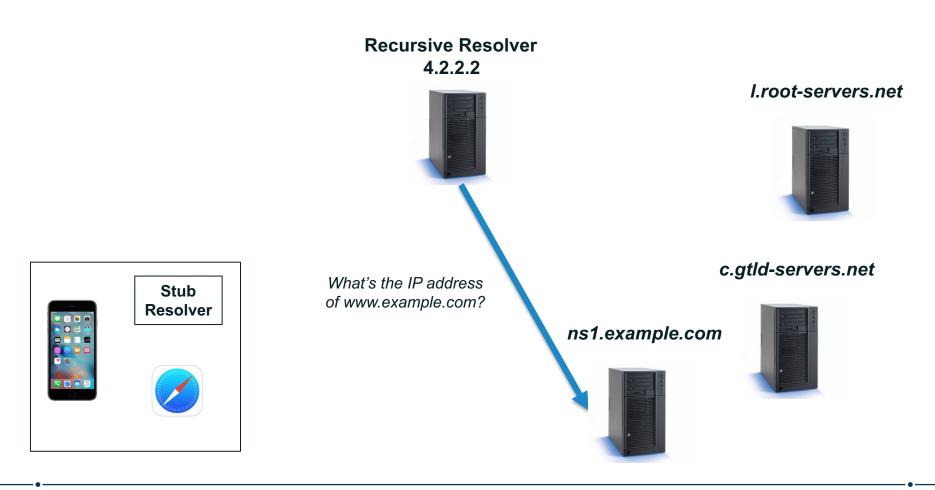




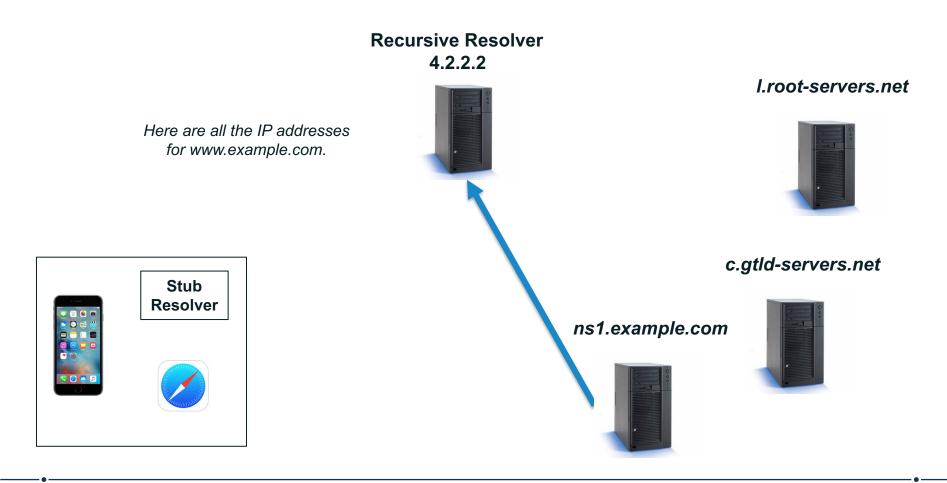
.com server returns a referral to example.com



Recursive resolver queries an *example.com* server

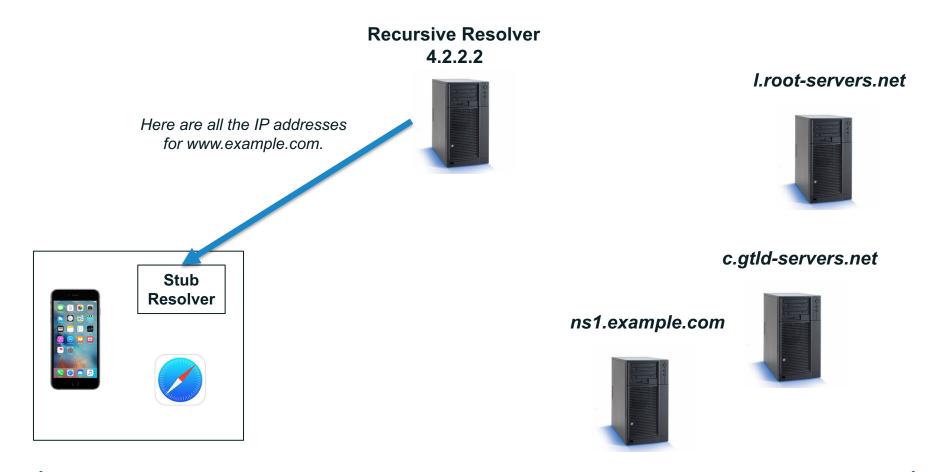


example.com server returns the answer to the query



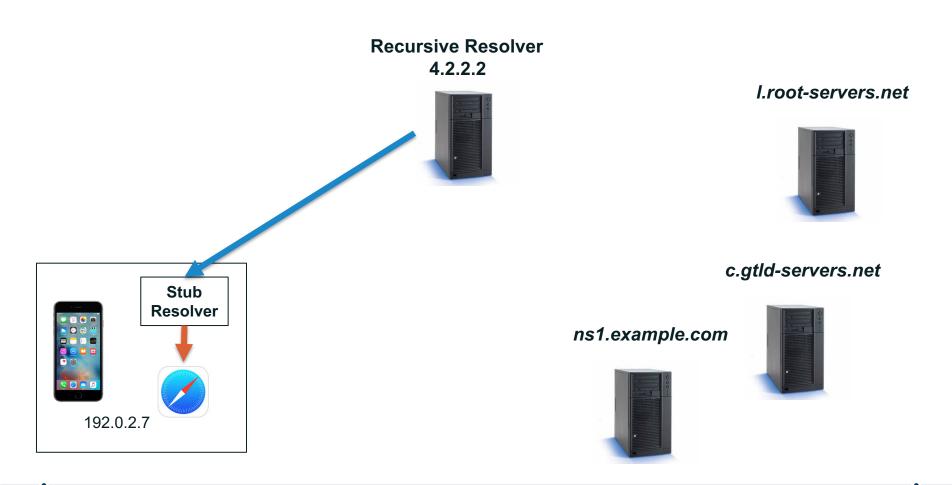


Recursive resolver returns the answer to the query to the stub resolver





Stub resolver returns the IP addresses to Safari



- Caching speeds up the resolution process
- After the previous query, the recursive resolver at 4.2.2.2 now knows:
 - Names and IP addresses of the .com servers
 - Names and IP addresses of the example.com servers
 - IP addresses for www.example.com
- Let's look at another query following immediately the first



A user types *ftp.example.com* into Safari on her phone Safari calls the stub resolver function to resolve the name

> Recursive Resolver 4.2.2.2

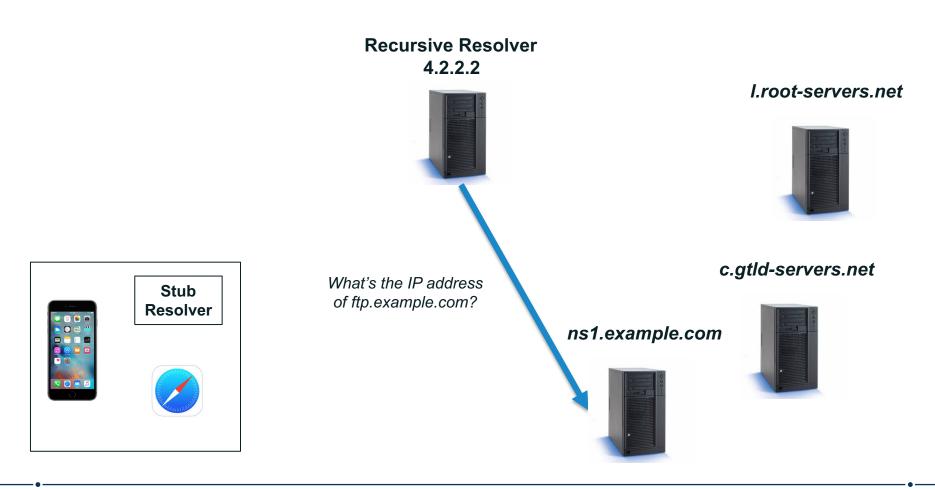




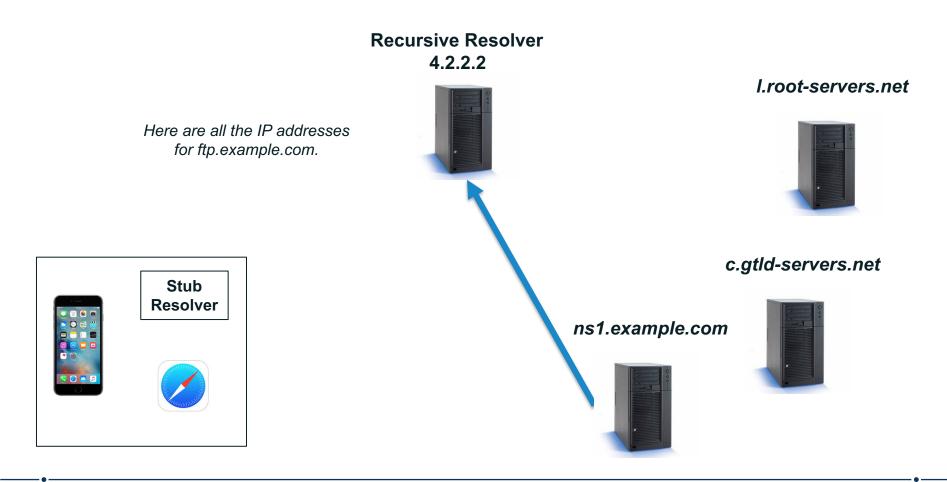
The phone's stub resolver sends a query for *ftp.example.com*/IN/A to 4.2.2.2



Recursive resolver queries an *example.com* server

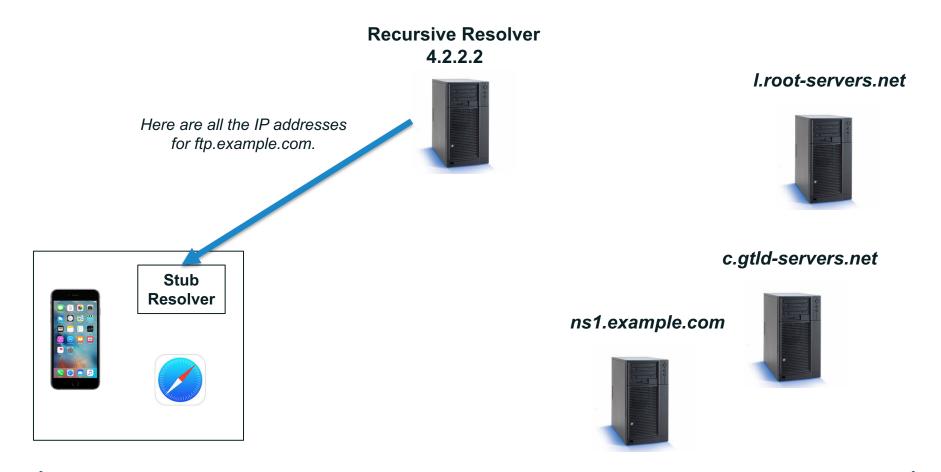


example.com server returns the answer to the query



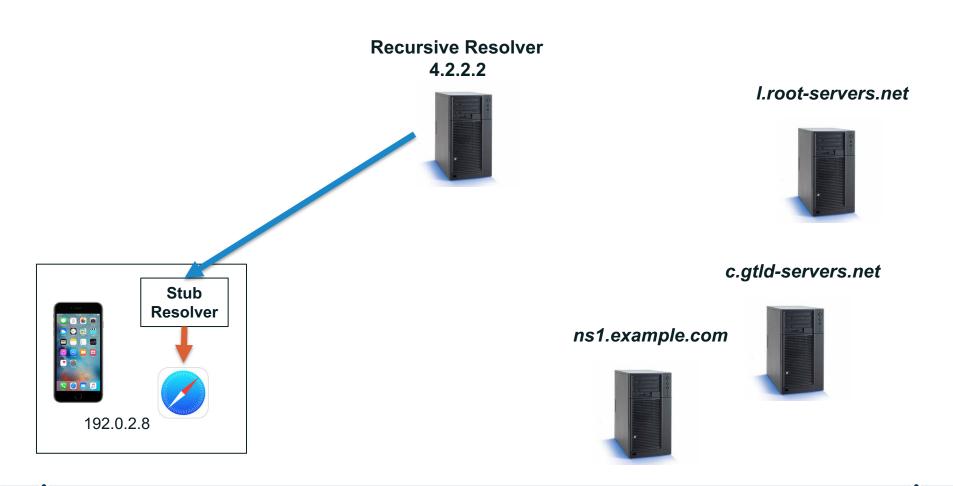


Recursive resolver returns the answer to the query to the stub resolver





Stub resolver returns the IP addresses to Safari





Thank You and Questions

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