

The Last Millimetre

**Remind me again why we are doing this
DNSSEC stuff**

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DNSSEC's Purpose

- Classic RFC Stuff
 - Authenticated - Authoritative source
 - Integrity - Data is unmodified
 - PNE - Negative responses correct
- So what....

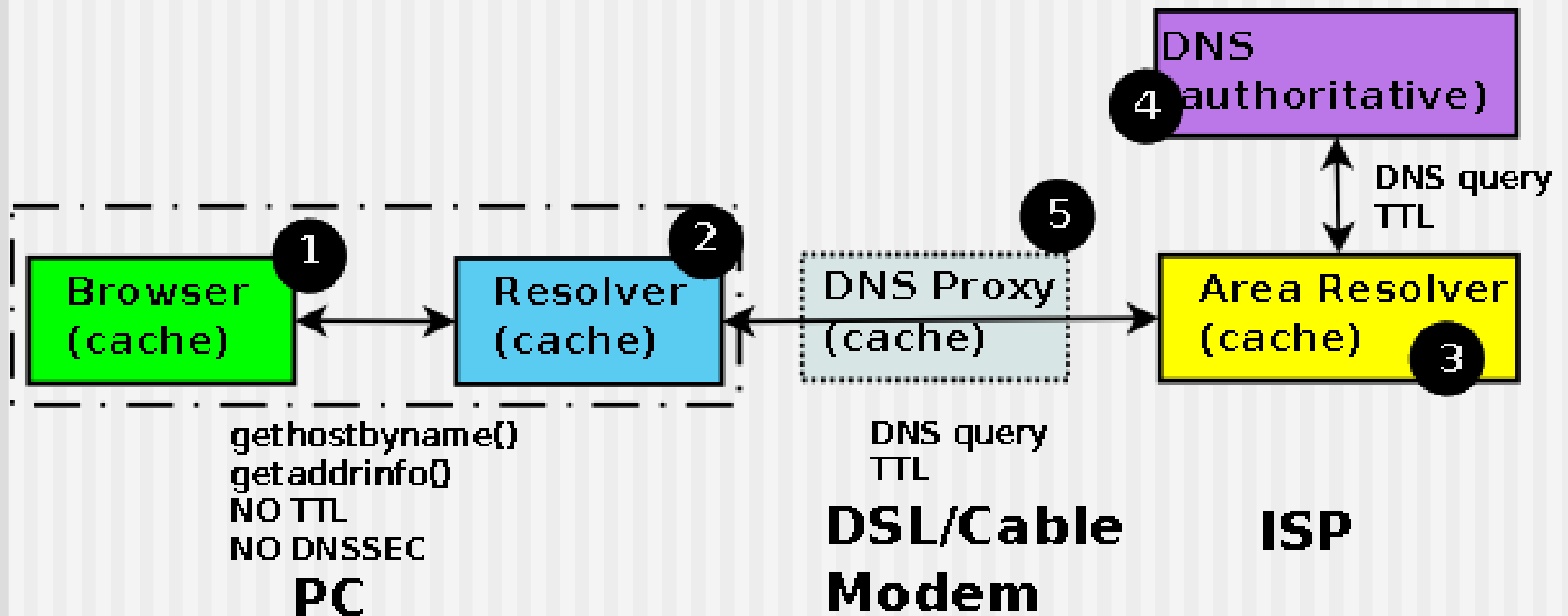
DNSSEC's Purpose

- Classic RFC Stuff Response
 - Authenticated - Data from authoritative source
 - Integrity - Data is unmodified
 - PNE - Negative responses correct
- So what.....
 - 'cos applications can use the results
 - Browsers, Mail, LDAP clients etc.
- Which means...

Desktop DNSSEC Requirements

- DNSSEC-aware API
 - POSIX, MS
- DNSSEC-aware/validating stub (caching) resolver
- Root-distribution and rollover

DNSSEC API



Desktop DNSSEC Requirements

- DNSSEC-aware API
 - POSIX (getaddrinfo), MS (getaddrinfo, DnsQuery).
- w/out DNSSEC-aware/validating stub resolver
- Multiple approaches so far:
 - draft-hayatnagarkar-dnsexst-validator-api-09/libval (dnssec-tools)
 - val_getaddrinfo, no BOGUS, no TTL, configurable, manual trust anchor, sync/async
 - libunbound
 - ub_resolve, big answer (conflates insecure and indeterminate), sync/async, no CD mode? Allows for bridge/wrapper function
 - libdns (isc)
 - DNSSEC aware getaddrinfo, only BOGUS (via gai_strerror), no TTL, manual trust anchor, sync

DNSSEC API - Outstanding

- Need a DNNSEC-aware API:
 - Standardized (IETF/POSIX-IEEE)
 - Works with and without DNSSEC
 - Primary status - OK/Fail (as today)
 - Auxiliary status: None, Secure (1 bit?)
 - But would be useful to solve the blind cache problem (TTL)

Desktop DNSSEC Requirements

- DNSSEC-aware API
 - POSIX, MS
- DNSSEC-aware/Validating Stub (caching) Resolver

Stub Resolver

- **DNSSEC-aware:**
 - Use AD, interprets results
 - Pretty simple - needs an API
 - No trust anchor
 - Area Resolver (DDoS)
- **DNSSEC Validation:**
 - Pretty complex - needs an API
 - Full resolver - (unbound/Bind)
 - use CD
 - Needs trust anchor
 - Distributed validation load

DNSSEC Validation Stub

■ Full Resolver

- Code Base exists (BIND/Unbound/others)
- No Area Resolver (caching) usage
- Mobile data volume
- Every device is exposed

■ Use CD

- Area Resolver (caching) use
- Mobile data volume lower
- Code base changes (?)

DNSSEC-Stub - Outstanding

- DNSSEC-API
- All methods possible/exist
- Code changes/implementation
- May need to solve mass root-key problem:
 - Local validating stubs are orders of magnitude bigger (maybe)

Desktop DNSSEC Requirements

- DNSSEC-aware API
 - POSIX, MS
- DNSSEC-aware/Validating Stub (caching) Resolver
- root-key handling

root-key Handling

- Distribute with everything (OS, BIND, Unbound, etc.)
 - just like root ca certs
 - getting it via HTTPS is a joke
- Key-rollover
 - We need a constant test bed (DLV like approach?)
 - Stick 'em under root.arpa (test/emergency/next/backup, etc.) as DNSKEY RR or new RR type
 - rollover - fail to validate use the emergency key (5011'ish process)
 - Biggest problem is not key but algorithm rollover
 - Depending on approach area resolvers have cache
 - What's the attack vector for a compromised root-key
 - It's either too late or we have until 2027 (ish)
 - ICANN security/process vs X.509 CAs

root-key - Outstanding

- We need an in-band RFC process for root/algorithm change
 - RFC 5011 made a huge leap forward - we need to build on it

Desktop DNSSEC Requirements

- DNSSEC-aware API
 - Single API Standardization
- DNSSEC-aware Stub (caching) Resolver
 - Multiple approaches
 - Just code (!)
 - Mobile?
- Root-key distribution
 - initial with distribution (stub or OS)
 - use DNS tree to provide changes
 - algorithms changes are tough
 - X.509 root certs sets the bar

Thanks for your patience
